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THREE LIONS: SHIT-KICKIN' FOOTY

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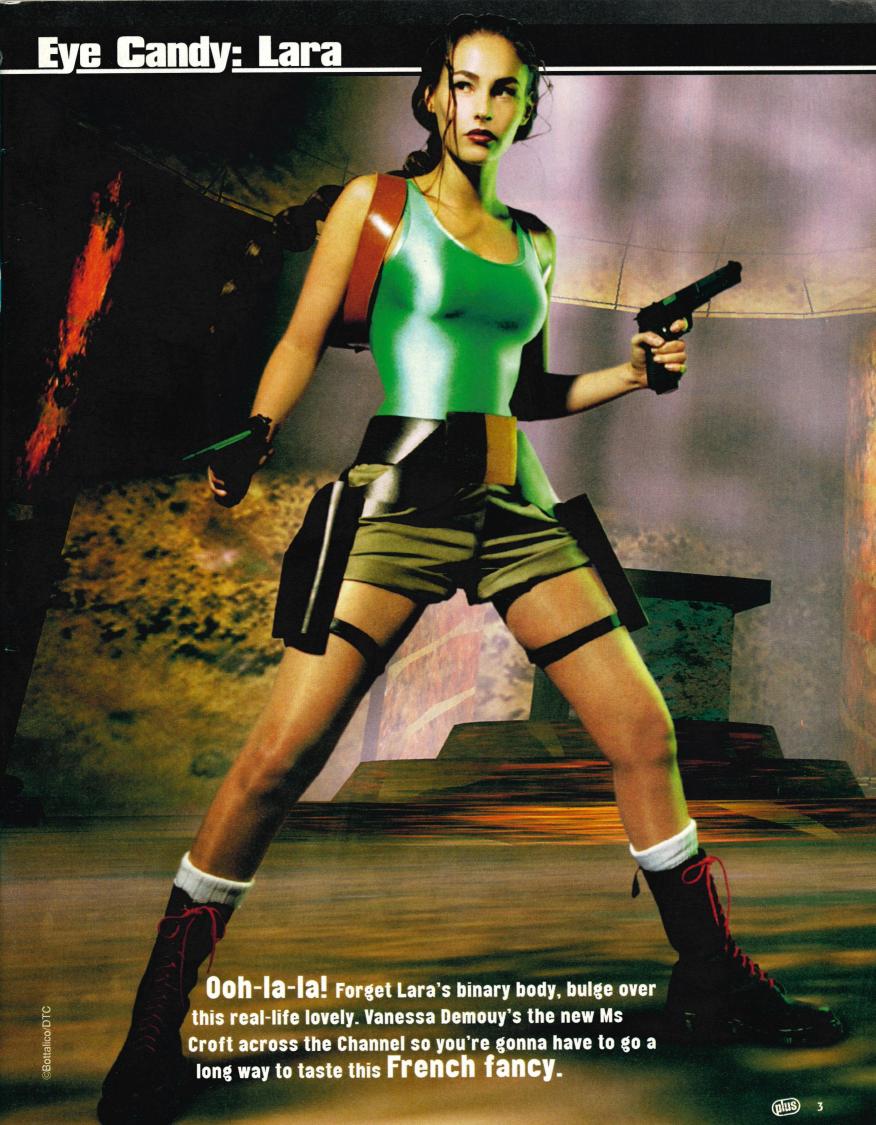
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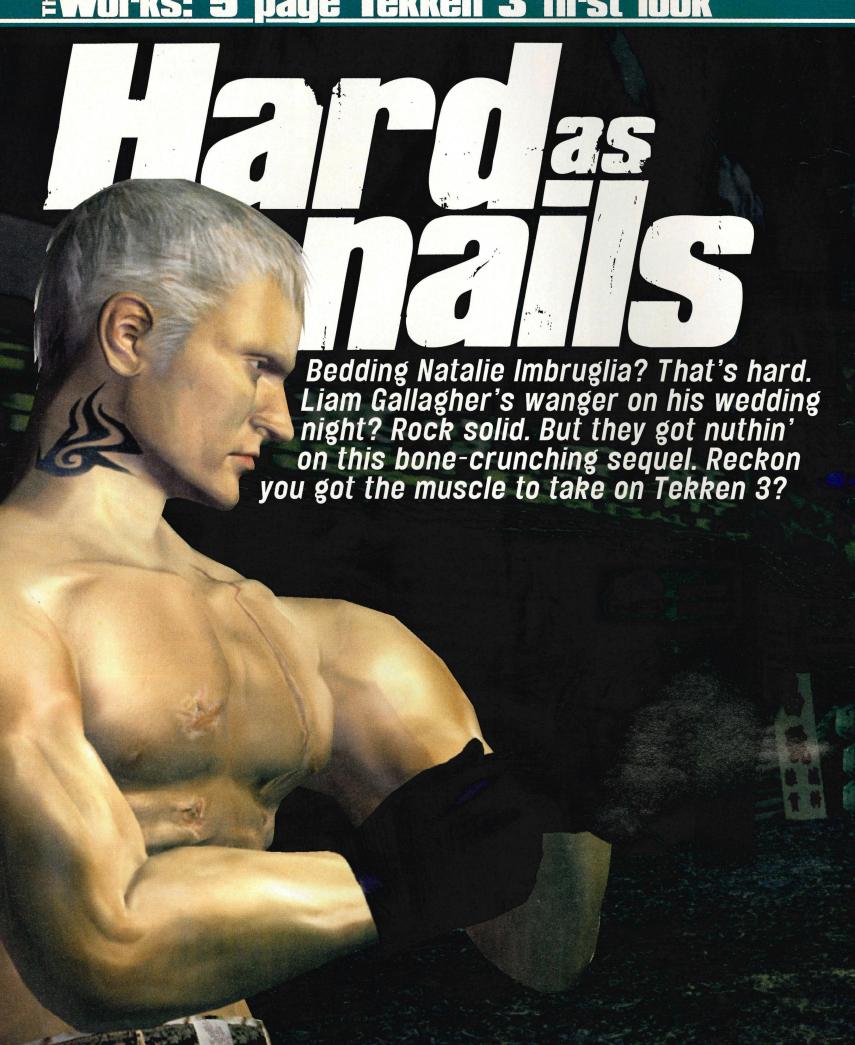
plus Funky Shit p50

Good gear you really should get yer greasy mitts on

Instant Expert p58



#Works: 5 page Tekken 3 first look



6 Plus



#Works: 'This is gonna kick ass big time'

What we like

New faces

There are tons of new geezas and gals in Tekken 3 so you won't be disappointed even if you've got the other two. Even the old fogeys have been updated with new moves and gear, while all-new character Gon is an 'ickle dragon. Ahh...



■ He may be small but this dragon doesn't mess around...



■ Ready steady Eddy's a new 'un, so is girlyhaired nonce Hwoarang

Story

Tekken 3 is set 15 years after the second Iron Fist championship, so chances are you won't recognise all the new faces. King's buggered off to get caned in some sleazy bar, leaving King junior to slip on the cat mask and step into the ring. Likewise, Marshall Law has hung up his slacks to make way for his son Forest, while new faces Jin and Hwoarang square up to face the God of Fighting, Ogre.









1 Ten fighters are gathered for the third Iron Fist championship 2 Others want a taste of fame too.

Enter pint-sized reptile Gon... 3 Who celebrates victory by riding a dolphin. Er, right

We'd like to say...

We're not ones to bullshit you so we're gonna tell it to you straight: Tekken 3 is already looking dead nice and it's still more than six months from completion. In fact we're gonna stick out necks out and say this game's gonna kick ass big time. Betcha we're right...

Fighting

No matter how much make-up you plaster on, a fighting game's just the same as any other. You takes yer best shot. If it hits then great, you have another go. Miss and you'll get twatted in the face and blood'll stream from your broken nose. Learning quick combos is vital, but then so is timing the blocks to perfection. In Tekken 3 you can also dodge, so when the other bloke has a pop, step to one side then whack 'em when their back is turned.











¶ Dino-warrior Gon shows how it's done. Beaten, Jin loses spirit 2 Quick slaps are good but nuthin' beats a hefty super bok! 3 Bastard! Xiaoyu gives naughty Nina a damn good seeing-to 4 King's a nimble minx, crunching Eddy's 'ead in a brilliant backflip 5 While Yoshimitsu's out cold on the floor, Xiaoyu dances victoriously...

The Lethal line-up

There's ten main fighters in Tekken 3, some new, some old, some... well, very old. All are tough and reckon they've got what it takes to beat the God of Fighting and win the third Iron Fist tournament.

Thing is, are you up for it?

Before you reach the big baddy
you've gotta master each of the fighters'
moves. You need to get to know 'em
first, so let's start the introductions...

Forest Law:

Bruce Lee lookalike who fights in pyjamas Style: Lightning fast K

Style: Lightning fast Kung fu fighting

Hard as nails? So he wears silk slacks? He's still a tough cookie, OK? Top move: Coolio Dragon's tail which lashes the opponent

Yoshimitsu: Metalhead freak with big sword and poncey trousers

Style: A bit of slice 'n' dice swordplay with his hefty blade

Hard as nails? This guy can heal wounds just by sitting on the floor, he's that hard

Top move: Watch out for this guy's Shark Attack, it'll cut ya into tiny bits!



Jin Kazama: New face Jin's fresh-faced and ready to rumble. Wanna go?

Style: This geezer dazzles with blinding punch and kick combos. Don't mess

Hard as nails? He ain't nicknamed the Jap Slapper for outbin'!

Top move: Get out the way of his Lightning Screw uppercut, or you're toast



Graphics

Visually Tekken 3 will get you going more than a hardcore porn mag. Obviously it's not as detailed or sharp as the arcade version, but then it doesn't cost a quid a go. The characters are well smart, looking almost as good as those in the original. However, we're not sure how smooth the animation will be – it's early days yet. But if Tekken 2's anything to go by, the movement's gonna be slicker than Mark Lamarr's hair.







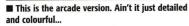


1 The backgrounds and characters in Tekken 3 are nicer than Gaby Roslin 2 Check out the detail on Jin. They look great up close 3 Even the menu screens are fantastic. You'll cream over the portraits 4 Piss off yer mates with the smart action replay

Difference

Let's face it, Tekken 3's gonna be pretty darn good. But how good? We can't say 'cos it's not out till August, but have a gander at these two shots: one from the arcade game and the other from the PlayStation version, and see what you think.







■ But so is the PlayStation game. C'mon everyone, three cheers for Tekken 3!

Modes

You've played beat 'em ups, you know what it's like. Either throw blows in the one-player game or pick a mate and break their face. It's not confirmed but Tekken 3 is likely to have team battles, where players choose a handful of fighters and slug it out till the last one's standing. There will also be a practice mode so you can perfect zillion-hit combos.



■ In the standard game you choose a fighter and an opponent is automatically picked



■ In the team battle it's likely you'll have four fighters on each side

Combos

You can only get so far by hammering the buttons as fast as possible. Yup, to win you've gotta master combos and special attacks. Some are easy like the throws, but to pull off others you'll need fingers more nimble than a pert teenage gymnast. Moves are done in exactly the same way as the original version of Tekken 3, so get a head start on your mates by getting in some practice down the arcades.







1 Old man Phoenix doesn't stand a chance against Lei's wicked combos 2 Loads of new characters means there are tons of new moves to master 3 Ouch! Jin's ass is fried by fire-breathin' hellspawn, Gon 4 Pull off a decent combo and you'll cane your opponent without taking a hit

Paul Phoenix: Beardy biker bloke who's crustier than a French stick **Style:** With hair like that? I

Hard as nails? You betcha, even though he looks like a wrinkly old fart and wears leather bondage gear **Top move:** The bone

crunching Phoenix smasher will rape your energy bar

King: Spicy Mexican mauler who'll easily taco you out **Style:** Wrestling, so watch out for his bear hug and

Hard as nails? Despite his feline bonce and spotty tail, this guy's

Top move: Sounds weird but the Deadly Boomerang is well nasty. It can't be blocked either, Ling Xiaoyu: 16-year-old sweetie who should be snuggled up in bed, not

Style: With eyes like that

Hard as nails? Teenage girls are good for some things, but fighting blokes isn't

Top move: Fear her thighs, they'll Thunderstrike Nina Williams: Bombshell whose kick-ass skills match her top-notch curves Style: This cool chick's an

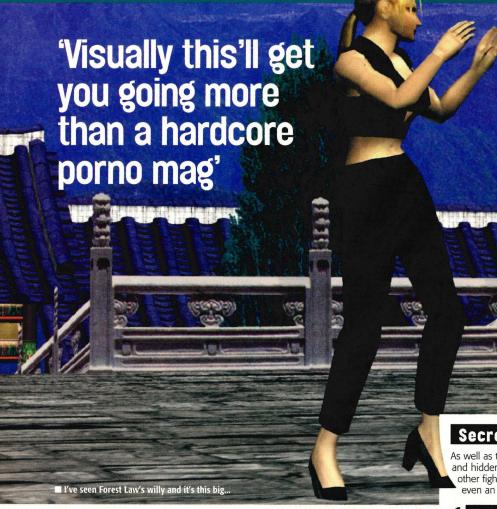
assassin with more killing techniques than a trained soldier

Hard as nails? Put it this way, she'll blow you away in more ways than one!

Top move: You can't block Nina's Power Charge so get



#Works: 'Get a mate and break their face'



Secret characters

As well as the 10 characters at the beginning of the game, there are tons of boss nasties and hidden fighters to find. By beating the game with each character you unlock a load of other fighters, but Bryan Fury, Anna Williams and Ogre are a bit harder to get. There's even an all-new Jurassic fighter called Gon, but we don't know how to get him. Yet...

Locations

All the backgrounds from the arcade version will be crammed in. Levels to look out for are Lei's Hong Kong street arena and the Aztec home of the God of Fighting, which you'll only reach when you master the moves. Don't expect 'em to be quite as detailed though. Chances are some of the background animation will be cut out to make sure it runs more smoothly too.







1 These super-detailed backgrounds are a taste of what to expect in Tekken 3 2 They won't look quite as detailed in the PlayStation version... 3 But there are still different scenes for each fighter



1 Gon is so new he didn't even appear in the arcade version of Tekken 3 2 You've seen Heihachi before, but this time he's a darn sight older and wrinkly



Lei Wulong: Cop who's bustin' ass at the Iron Fist championship

Style: His kicks are more painful than a genital injection, so he doesn't bother with handguns Hard as nails? Yup, even though he looks

Top move: The Phoenix Striker rocks Eddy Gordo: Breakdancin'
Eddy's a dreadlocked death
dealer who's looking for victory
Style: This cool geeza doesn't
fight the other blokes, he dances
all over 'em!

Hard as nails? All that headspinning's made his bonce tougher than a hazelnut Top move: Eddy's Fruit

Top move: Eddy's Fruit Picker is bad news for soft lemons **Hwoarang:** He's a street fighter who wants a taste of fame

Style: He's a tae kwon do expert who's also a master in origami

Hard as nails? Despite a bumfluff 'tache and cruddy hair, Hwoarang's still a bit tasty with his dukes

Top move: His Dynamite Heel's one helluva nifty attack



Ogre: Also know as the God of Fighting, he's the bad guy you need to cane

Style: Kill, murder, maim.

Hard as nails? He's the God of Fighting, what do you think?

Top move: This superpsycho's got more moves than a chess grandmaster, so take your pick







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Got something you're desperate to share with the world of PlayStation? Get writing... (If your question is just about games or tips, use our coupon on page 82, we'll pay the postage and print an answer in PlayStation.)

SHIT, BOLLOCKS. wank

Inspired by Gary Clow's letter regarding profanity, in the Jan ish, I went through the issue to compile a list of all the swear words, in order. They are: Shit, bloody, arse... From here, Mr Smithy goes into swear-overdrive, and gives us a page and a half of filthy, depraved gutter language. That we apparently used I think managing to get all that cursing in the mag is marvellous. More, please. I'm not planning on writing any more, as I've got serious wristache. Just from writing, we trust PlayStation Plus is the most entertaining mag on the market. Good one.

Smithy, Cardiff

LOUISE IS BACK!!

Firstly, as to banning Chris from Cheshire from buying the mag. You've got to have sympathy with this type of person: he obviously has no other contact with the outside world and appears to spend his time either wanking or doodling. Let



Lara! Lara! What the hell is going on? LARA this, LARA that, print more of this, write more of that. Yes, she's the heroine of one of the most popular games on the PlayStation. Had you noticed? And she's got a cracking pair of bangers

"Bloody Nora" Errm, don't think you need inverted commas there, mate haven't any of you had enough of her? Not last time we checked Instead of perving over some made-up computer sprite try going down the local pub and go on the pull for the night, 'Fraid the talent is more Nightmare Creatures than Lara down our local but if you're not old enough or pathetic little individuals perhaps a trip to the zoo is in order. The zoo? I don't think that joke quite works, sorry

With all respect to PlayStation Plus and normal readers: this is just aimed at those twats who want to wank over Lara. Masturbation is a normal and healthy

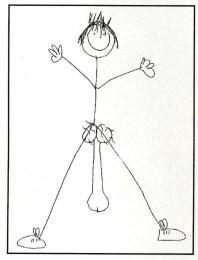
Barty

PS Thanks for your time kids. No problem

the pervert keep his lifeline. You generous girl Secondly, can this really be true? Does the N64 really come with a vibrating box? I can think of much better things to do with that when my boyfriend's out of the room!

And finally in response to all the rudey pictures you insist on printing, What rudey pictures? Oh, damn. Just let another slip onto the page. Oops here's my drawing of the sexy lad in Tekken 3. He really is all man, isn't he? OK, so I'm no Monet, but you get my drift! See ya all later,

Louise Meldrum, Bournemouth



■ Sexy lad in Tekken 3 by Louise Meldrum

NINTENDO KNOB-ENDS

As yours is the ultimate PlayStation mag, I think you will be able to help me. My problem is that all my workmates own N64s. We often have heated debates on the two machines, which end in profanity that even you couldn't print in your mag. Just try us As I am outnumbered 5 to 1, is there any technical info, game comparisons or personal views you have to aid me in my downfall? Nah, just fight 'em. And give 'em a good hoof in the guts from us, OK?

Jason Darby

SWEAR-Y WORDS (PART 115)

I've been buying PlayStation Plus for a while and enjoy your humour, reviews and attitude. But I'm just about fed up with those sad gits writing in and complaining about the bad language, scantily clad women, etc. Last month's issue, you had complaints from parents moaning about the bad

language. Well maybe they should be asking their kids if they've seen films like Pulp Fiction, or read a Stephen King novel. They are probably the same twats who will go out and buy Resident Evil 2 for their kids and then complain about the violence afterwards. As for the women, Abigail was the best thing I've ever seen in a games mag Oh go on, then. Here's another Abigail pic and, like you said, FHM, Loaded, The Sport, etc. are full of womens' 'bits' and virtually anyone can buy them. Keep entertaining. We sure will. Our dinner parties and soirees are the talk of the town

Steve, London

UGLY BUGGERS

I've found the perfect platform for the seriously ugly and deformed players from Actua Soccer 2. It's just a bit too much like real life that Actua 2. It's got 'em even down to the bad haircuts

How about having them in Resident Evil 3 or even Nightmare Creatures. I wish you could turn off the close-up of players in the footy sim as it's scarier than meeting the Tyrant at the end of Resident Evil. It scares the shit out of me. You big ponce, you

Any more obvious bullshit about Actua Soccer 2 being superior to the splendid FIFA 98 or ISS Pro and I'm going to come looking for you with Jill's rocket launcher. Any more of your lip, and we'll force you to spend an amorous night with Colin Hendry out of Actua 2. We mean it

Andy Booth, Bristol

Abigail. Yesterday

TOO BIG FOR HIS BANDICOOTS

Crash Bandicoot 2: What a meek excuse for a challenging platform game. Utter CRAP. Hours of gameplay my arse. Completed in one night, three and a half hours max. Ooh. You really are the mack daddy aren't you. We bet you're packing one hell of a trouser snake, too. We're always soooo impressed by people who write in with how fast they can complete games

Kirk Thompson, Almost speechless!

>>

Mindless violence

The Gary 'ooh swearing scares me' Clows bit...

Guys, guys. You are all missing the point! Look, personally I don't give a monkeys about bad language or censorship. I am surrounded by it every working day of my life. You poor devil It doesn't bother me. Are you sure? This your third letter on the subject

The point I'm trying to make is that I felt it shouldn't be forced upon young kids. It isn't OK, yes the PlayStation is marketed at older people. And OK, you say your magazine is too Fine, but the fact remains a lot of households with PlayStations have children, and they obviously will be attracted to games magazines. I just don't think it's right they are forced to read articles on sex and bad language. OK,

we'll stop going out and making fiveyear-olds read it at gunpoint. It's a fair cop. Now can we get on with writing it, please? THAT'S IT! NUFF SAID! Christ, easy on the capitals, Gary. And calm it with the old exclamation marks. Sheesh. By the way your last reply was pathetic, are you so narrow minded to believe that I would buy your magazine to read swear words? That was a joke, Gaz me old son. But go on, admit it. You do find swear words just that little bit thrilling, don'tcha? There is one reason only I buy your mag: it provides the best

Gary Clow, Hanworth, Middx



impulse. So there

'ONE boasts action to beat Hollywood's finest' EDGE
'Quite simply a terrific game that we heartily recommend" PLAYSTATION POWER 9/10
'The most destructive game ever' 'Nothing even comes close to the sheer intensity of ONE'











The old folks home

Elderly gamers speak out

OLD BUT COOL

I am a female golden oldie who really enjoys your mag. Just a few points to say to the February complainers: If you didn't buy the mag, your kids wouldn't read it. Anyway, most kids I know play the games and don't read the mag. So Plus is sexist and rude. So what? Anyone with any brains can tell by the way you write that you haven't yet reached puberty. Oi! Watch it, Granny! Anyway, Rob found he had a couple of chest hairs last week. If that's not puberty what is? Final point, if such good games players as your supposed selves couldn't find secret three in Temple of Xian, in Tomb Raider 2 then there really is hope for a grey-haired dyslexic grandmother. If you say so Here's a clue for you. Pictures 13slope on the right, that's a springboard. Isn't she clever? Let's give her a big hand! Arsula, Lincoln

RED-FACED OLDIE

Firstly, can I congratulate you and your team aimed at the older gamer. The humour is good, and the reviews seem well balanced. Shucks Although no one can ever beat Crash!, Zzap and Your Computer You reckon? embarrassed buying the December issue with the weekly shopping in Tescos. Can you provide optional brown paper bags?

Certainly. And we can give you a beige mac as well, you 'orrible old man

Peter lones

FINAL FANTASY: NOT LADY LOVES LONG ENOUGH

My letter is about your Final Fantasy VII review, in the November issue. It says that there are about 70 hours of gameplay, but I managed to complete the game in just 34 hours. Sure it's possible to do an Olympic-type sprint to get it all done in that kind of time. But isn't that missing the point a touch? Before you say anything, I understand that I might not have done everything in the game, but to miss out on 36 hours of play, I don't think that's possible. Antony Carter

How's about getting down to some stuff in the Gold Saucer or breeding some Chocobos? There's lots to be doing...



I am writing in to tell you about my friend. He played Resident Evil and shot a zombie with the beretta. Pray continue. You interest us strangely First the zombie's arm fell off with one shot, Yes... then his other arm with another shot. Good shooting Then his leg fell off into a pool of blood. Bullseye! After the last shot, the zombie started crawling towards him, then the zombie bit Jill's foot so she booted the head off and left an armless, headless one-footed zombie lying in a pool of blood. It's the little things that make gaming so much fun I find this amazing, as I've completed the game several times and never had this happen before. Amazing indeed. And hey, you complainers: still think the 'Station's for kiddies? lames Elev

ALL BECAUSE THE

I'm 28, have two daughters with a third baby due any day now. Congrats. That's quite a horde of little 'uns you've got there And I love the PlayStation. Me and my hubby while away many a wee hour playing a whole range of games, together and separately, and have loads of fun into the bargain. I think those women in the PlayStation Widows feature were going out with the wrong kind of bloke! I suppose you like videogames, or you don't. But perhaps there was a little bit of jealousy in there, too. Any chance of a poster of that sex God Jin Kazuma, from Tekken 3, to drool over. Nope, but courtesy of Louise, we've got an anatomically perfect version of 'im on these very pages Or Sephiroth? Keep up the excellent mag, best value PlayStation mag on the shelves!

Sarah Williams, York

SCRATCHING IT BACK AND FORTH...

I've been buying PlayStation Plus for six months and I think it's the best PS mag on the market, and the only one with a sense of humour. Ooh stop it, we're blushing I especially like your PS classic gameplays, last issue's Claire cover and the Resident Evil 2, Tekken 3 and Metal Gear Solid

previews. Jeez, we can't put a foot wrong, can we? Anyway, I am writing to ask you a few

1. Will you be giving away Tekken 3 or Resident Evil 2? Not if we can help it. We want 'em 2. I've heard that after a few years use, CDs get scratched, the music jumps and the game stops working. I am very careful with my games and so far I've no scratches. Please tell me this rumour is crap as I am very worried. Be afraid. Your very worst fears are about to be realised. Yup, if you scratch them, they won't work. Can you cope? Be brave Thanks, and good work. Don't listen to any readers telling you to clean up your act. We won't

Andrew Spinetos, Leeds

RUDE PICTURE

Your mag is always printing pictures of babes with their bits out, but how come you never printed one of our Jo Guest Tetris ones?

Tom at IVC

You're quite right, Tom. It is an error on our part. But we'll remedy it immediately

YOGHURT SUCKS

I can't understand all this controversy about BMG's Grand Theft Auto. With the likes of Res and Die Hard Trilogy out, are we really to believe that GTA is as violent? Surely mowing down old grannies in the street, putting a bullet in the head of a dude who's shagging the top man's wife isn't as offensive as running around a mansion blowing the heads off zombies and seeing their



Jo Guest: requested by Tom, supplied by Tom

brains slop out. All this is very enjoyable. You evil lad I would be interested to hear what other

Also, 65% for FIFA: RTWC 98! What planet are you people on? OK so speed-wise it's not as fast as a nun's first curry, Do nuns eat really quickly, then? but there are stacks of options, a host of teams, and at least you can score from outside the box and free kicks Err, but you can score from anywhere in FIFA. That's why you tend to end up with 24-18 scorelines. Which is a bit turd Sales for all EA's FIFA games have been very good, and that must speak for itself. Nope. It speaks for what you can do by sticking the name FIFA on the box

Nick Woodgate, Plymouth

Odds and ends

Fings in posties' sack

I sold the double sided Lara poster to a sad mate with a Lara fixation for £5.50. Cool! Sam Clements Devon

I have a solution to Eddie Grove's giant problem involving his poster. Just keep up the picture of Nikki. At least you can see her charlies.

Michael Parker, Welton

It was great to win the Time Crisis gun and game in your competition. Thanks once again. James Slade, Slough

N64's are just totally and utterly pathetic!

Chris Vaughn

Anyone remember Destruction Derby? Michael Foster, Lancs

I feel I should start by saying your mag must have come from God himself.

Have you noticed how many little kids have PCs when here's me scraping for the next PlayStation game?

Jamie Stockdale, Notts

I would also like to say arse, bollocks, wank and shit!

Kevin Fuller, East Sussex

Hey Saturn buffs! I'm talking to you! Stuart Armstrong

My mate Colm is a big bullshitter. Whizz, Kildare

Message for Gary Clow: Bollocks!

Howard, Ramsgate

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IX: Stuff you need to know

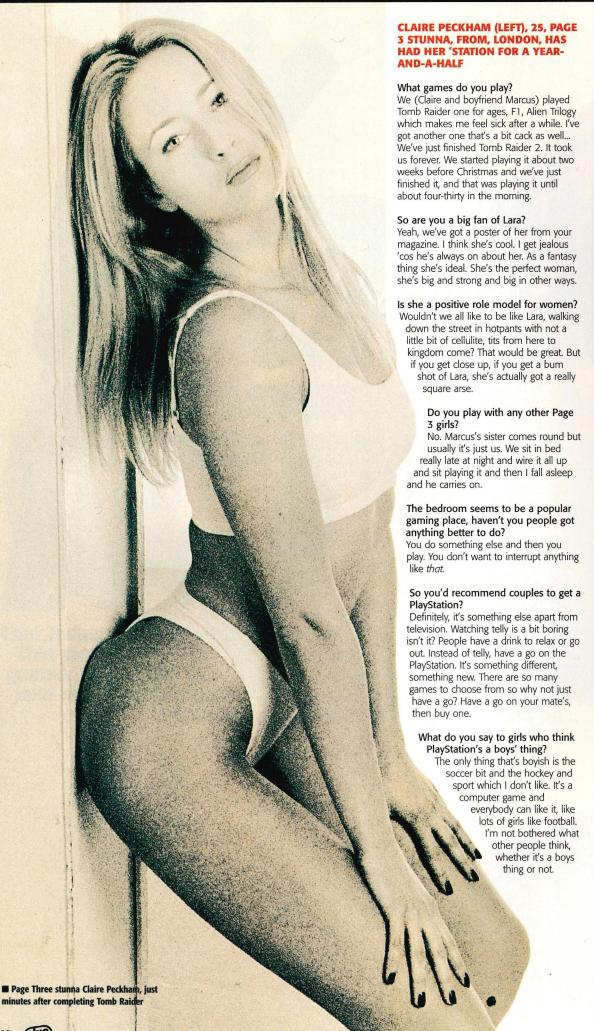


Last issue we gave space to boring birds who can't stand PlayStation. Shocking. This month we've searched high and low to find 'Station sheilas who worship games. And would ya believe it, we turned up a Page 3 Stunna! As well as a load more gaming girlies who would proudly swap their lippy for Lara and **G-strings for G-Police. No. really. Read on...**





<u>THE MIX: Stuff you need to know</u>





LOUISE MELDRUM, 19, 'A LADY OF LEISURE' FROM BOURNEMOUTH, CALLS HER 'STATION A 'COMPLETE GIRL POWER THING'.

Louise Meldrum: buggered her boyfriend

Were you into games before you got your PlayStation?

My mate had one and it was really good and I wanted one so I buggered (hopefully she means bugged) my boyfriend for about two years, daily — 'Buy a Playstation! Buy a Playstation!' — until he got me one.

What games do you play?

My favourite game is Tomb Raider, and International Track & Field, 'cos that's really good when you're drunk.

But boys are much better than girls...

No, not at all, no no no. Only because there's not enough girls playing it to be able to say anything different. It's such a laddy thing, your magazine is completely designed for lads. It's a lads' magazine 'cos it's got Lara's tits and things, it's all this fighting crap and stuff. If it was more orientated towards girls, girls would beat the arses off boys.

But you still buy our mag.

Oh yeah. I still buy the mag because it's funny, because they're all such twats that write in. 'I wank over Lara every night!' That's very funny, really pathetic and, 'Are there nude cheats?' Yeah, right. If you did one page of Lara naked and one page of a lad naked that would make it fair.

And judging by your picture (see page 12) it's that bloke from Tekken 3 that you'd like to see with his tackle out. Yeah, he's lovely, really sexy. He's rough and ready, he's got that nice 'Phowaar go on baby' look, big muscles, lovely hair, he'd look nice naked. Chris from Cheshire, get him to draw a picture of him naked.

Is Lara a positive role model for women? Oh definitely, you get to go round and beat the shit out of blokes and get away with it. Isn't that the ultimate rush?



So you like the idea of beating the shit out of blokes then?

Oh yeah it's fun, I love it when I beat them, it's even better. I love lads who are, 'I'm really great at the PlayStation,' and you say, 'Give us a go' and they're, 'You won't be able to do it.' They give you the controller and you beat the shit out of them and you've got like a new world record and they haven't even finished yet. I love that.

Who do you play with?

My boyfriend hates PlayStation, so me and my mates Steph and Helen, we get pissed and just sit and play on it.

What do your other mates think?

When we're in the pub they're like, 'Oh no, don't talk about PlayStation, they're really boring' but it's only because they don't have a go on it. You've got to give it a go, then they'd just love it. It's like football. All

Who do you play with?

A couple of my friends come 'round and we have a go on it, or with my sister and my dad. I mostly go on it on my own.

What do you think of Lara?

She's nice looking, she's got a nice figure and she's a tough bird. I think I'm a bit like Lara. I've got short hair but I've got the same personality as she has. She will not let people walk all over her. And I've got a good figure and all that.

EMMA BATTEN, 19, FROM SURREY, USED TO WORK IN A GAME STORE AND HAS HAD HERS FOR A YEAR.

What games do you play?

I'm playing Broken Sword 2 at the moment. I've just finished Final Fantasy VII for the second time. I ended up dying, running around trying to get my enegry levels up.

'You get to go 'round and beat the shit out of blokes and get away with it. Isn't that the ultimate rush?'

girls hate football don't they, even if they've never watched a match, just because it's a lads' thing.

What would you say to girls who think games are crap?

Lock yourself in a room with a PlayStation and Tomb Raider and I can guarantee by the time they get out, like a day later, they'll be addicted to it

VICKIE JUDGE, 20, FROM BIRMINGHAM, HAS HAD HER 'STATION FOR TWO MONTHS.

How often do you play?

Everyday. When I come home from work, I play on it most of the time. If there's nothing on the telly I play it for about four hours a night up in the bedroom.

What games do you like?

Fighting games. Soul Blade, Mortal Kombat...

Final Fantasy VII is just brilliant, my favourite game ever.

Why do you like games so much?

PlayStation is an essential item in our bedroom, we've got it hooked up to the stereo and surround sound, I spend all day on it. My mum thinks it's a bit sad, but it's much better than watching the telly. I like the power feel after I've finished a game, I really love role-playing games. I can spend up to six hours a day playing.

What do you think of Lara?

I'm a bit jealous of her 'cos my boyfriend loves her. But I fancy the guy from Streetfighter EX Plus Alpha, Kairi. He's just so sexy, dark and mysterious.

What would you say to girls who don't play games?

They don't know what they're missing.

And there's more...

Other gals who can't give up gaming

'I'm a cool gaming girly and I've got a fiancé who hates my treasured little grey box! He simply can't understand how anyone can get so involved with what he considers to be "just games"! He doesn't know the agony of watching Lara Croft just fail to make an all-important jump. He hasn't suffered sleepless nights worrying about Cloud and the team — I have!! I'm glad my fiancé hasn't made me choose between him or my PlayStation. I really like my engagement ring and would hate to give it back!'

Amanda Bacon, Essex

'When I saw that girl with a sledgehammer smashing a PlayStation, I had to go lie down for a while, I felt sick. What's so wrong with videogames? I love 'em. Wouldn't we all love to be a sexy bitch with a set of guns? To all you girls who hate videogames, get back to painting your toenails or your knitting. Videogames aren't just for lads because now I can piss my boyfriend on Tekken 2. I stick to women on it too. GIRL POWER! Though sometimes I'll let him win just so he'll stop crying. Who needs sex when you can have Road Rash or Tekken 2 on the PlayStation'.

Sarah Williams, Gawthorpe



'I play every single day, it's always on It normally goes on once I get up in the morning, sometimes until three o'clock in th

Jackie thinks it's very sad that I sit up to all hours of the morning. She comes 'round to talk to me and says "You've got that bloody thing on again." I say, "I'm into this game, I can't put it down just 'cos you come round." Cruel aren't I? It should be only allowed for us girls to play because the men get too annoyed when they play. I get annoyed sometimes if I'm getting my arse whipped but normally if I play with my fiancé or his mate, it's always them who shout and scream."

Caroline Hurrell 24 Lowestofi

1 like driving games. I can do 360s in the air on Ridge Racer. I even played V-Rally while I was in labour. I try and get girls on it. I beat loads of people. I like the way Yoshi dances at the end of Tekken 2, the bit he does at the end when he wins. It's really cool, I'd like to get a guy who dances like that. My six-year old daughter

beat her boyfriend playing Tekken 2 and he weed himself. Maybe he just weed himself but she beat him at the time?' Val Marshall, 25, N. Lincolnshire



'My boyfriend's a rally driver and every time I've played V-Rally so far I've whooped him and I can't even drive. He

won't let me play it any more. These girls who I know who don't like the PlayStation, most of them are boring farts. "Oh no, I've got to go home and make the tea!" Stuff the tea, let's go to the chippie and get the PlayStation on!

Carrie McGrath 21 Rochdale

'My daughter's chronic on it actually, especially on Soul Blade. When she comes in from school she'll have a couple of hours on it and she can whoop my butt and I'm not that bad. It's not hers actually, it's mine, it was bought for me for Christmas. Destruction Derby is another one she likes, she's quite good at that. Tomb Raider as well.'

Jodie Kentish, 5, Gloucestershire (as told by her dad Andrew)

'Girls who refuse to play PlayStation cos they think games are for nerdy blokes should have their heads examined. Games are cool, games are brilliant and girls kick arse. I can lick any bloke at Tekken 2. Guaranteed. Sod the Spice Girls, girl power is all down to whether you can lick your boyfriend at PlayStation or not, and I can'



What's the big idea comin' in here and demanding footwear? We're a games mag, not a shoe shop. We only got games. But listen here: we got fahsands of 'em. And we've got them first...









That's quite a nasty lien you've got there, behind you! No, really not japing here! Oh don't look so down in the dumps. You're only surrounded by bloodthirsty aliens 4 Yukky yellow thing

'What nice eggs you've got, Grandma'. 'All the better to impregnate you with, my dear.

space station falls prey to hideous mucus-oozing beings whose veins pulse with horrifyingly strong acid. And before you ask, no, it's not New Age Travellers: it's our old toothy chums the Aliens. they chewed you up in Alien Trilogy and now they're back for some more chestbursting fun and games...

out handy hints and just generally nagging you to get on with the job.

Son of Alien

Everything's gonna be dark and doomladen, with ominous dialogue and soundeffects lifted straight from the film making everything that bit more shit scary. You'll be

'A pulse-pumping shoot 'em up that keeps the blood and mucus flowing free'

Xenomorph pie

It's all going to be light-on-the-trigger 3D blasting action in third-person perspective: you'll be playing one of five available characters, trying to escape the depths of the xenomorph-haunted station. Your pulse should be kept pumping, with blood and mucus flowing freely. The ship's computer, Father, will be watching over your shoulder, giving you missions to accomplish, dishing

packing some serious hardware as well, and with everything around you able and willing to dissolve into scrap under a hail of fire, it's gonna be destruction-tastic in there. Those slimy bastids better watch their backs...

Screenshots thin on the ground at the minute, but this is looking and sounding like one tasty mother. We'll bring you news (and pics) when we get 'em...







infestation 2 Who's a pretty boy then? 3 Christ, how badly did I have the beer goggles last night? That's one ugly mama 45 That torch won't help you one little bit, missus







■OUT MARCH ■BY EA ■PLAYERS 1 **ECOMPATIBILITIES** JOYPAD, MEMORY CARD

Stuff aliens. You go up against the devil himself in this smart-looking adventure.

kingdom with an unpronounceable name has fallen into chaos and guess whose job it is to put things back to normal? Pull on a cloak, sheath yer stabber and prepare to meet little horrid beasts from Hell. Let's go a-questing with Diablo.

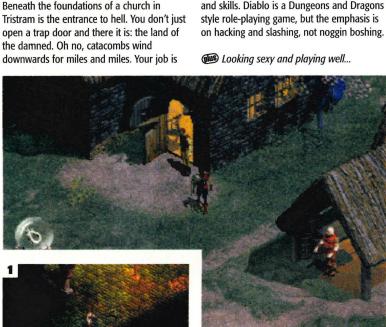
Portal to Hades

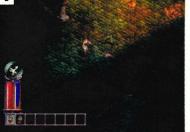
Beneath the foundations of a church in open a trap door and there it is: the land of the damned. Oh no, catacombs wind

go down, down, deeper and down as you take on the role of swordsman and hero extraordinaire.

Class

Pick from three classes of adventurer: Sorcerer, Warrior or Rogue. Pick up treasures, weapons, artifacts and learn spells and skills. Diablo is a Dungeons and Dragons style role-playing game, but the emphasis is





■ It's good when the bus shelter's near the pub





SKELETON CAPTAIN

1 Explore the dark depths of an infinite amount of dungeons 2 Combat looks really smart. It's more arcade/action/hack 'n' slash than RPG/turnbased 3 As our hero gets closer to Lucifer, scenery gets creepier 4 Flippin' heck. An ambush from a legion of undead soldiers







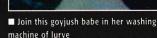






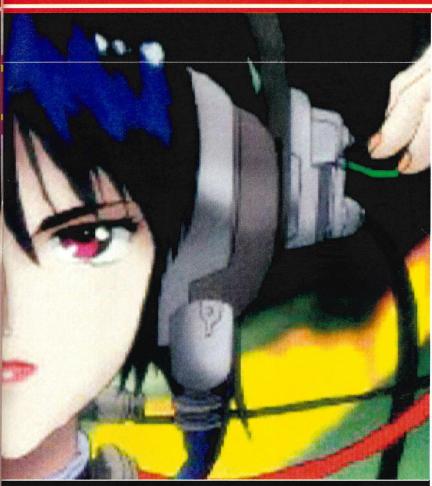






1 It's not all fun in a Fuchikoma **2** Need a bit of extra height? Then get some roof action 3 Smoke the infantry up close Scuttling up the side of a building helps for creaming enemy copters 5 Got 'im 5 Each level ends with a nasty boss 7 And you'll need all your fancy moves to kill him





This fast 'n' frantic robot fest is set to be the 'Station's best-kept secret this year...

e first saw Ghost in the Shell ages ago when it left us breathless with its awesome Manga looks, non-stop robo-blasting and hurtling through corridors in an ultra-moveable one-man tank. We prayed for it to be released in this country, and now it's going to be. We're now praying for crates of lager and Kelly Brook topless...

Cockleshell Heroes

Ghost in the Shell sees you controlling a oneman tank armed to the teeth which you pilot through a load of levels shooting the shit out of everything you come across. No awards for originality, then? Wait, there's more.

Fiddler on the Roof

The tank you use in the game (called a Fuchikoma, but don't let that put you off) is a four-legged beast that can walk on walls, so instead of walking around buildings you can

just zip right over the top of 'em. Helicopter overhead giving you static? Then just cling to the side of a wall and rip out its belly with your big guns. Mines in the water? Then avoid 'em by travelling on the roof.

Faster Pussycat, Kill Kill

All this robo-athletics ain't much good if the game's slower than a moped with a puncture, so it's lucky Ghost in the Shell goes like shit off a shovel. The camera stays behind the tank the whole time and moves as quickly as you do, so the whole effect is fast-moving mayhem. Oh, and did we also mention a shit hot techno soundtrack boasting the likes of Dave Angel? This is one to keep your eye on...

Trouser-tenting action, more speed than you can shake a stick at - this is looking like one of the top shoot 'em ups of the year.

MOUT MARCH MBY HASBRO MPLAYERS 1 ■ COMPATIBILITIES JOYPAD, MEMORY CARD

Beast Wars

Transformers: fiddly toys that turn into robots. Now they've got a game...

east Wars promises to be an all-action arcade shoot 'em up using the Transformers. And just like the toy action figures and television stars, these dudes start off as wild animals, but can transform into hard-as-nails war robots at the touch of a button.

Robo-death

The game's made up of two sets of Transformers who hate each other's guts. First off, you have to choose a side before going into battle for your chosen team.

But the difference between this and yer usual blast 'em up is that if things get a bit sticky you can change into a tooled-up cyberpsycho for head-to-head combat.

Two-up action

The idea of having two armies to choose from gives you the chance to try out different tactics and provide a radically different type of game for each. What's more you get to choose from 10 characters for each mission played over 24 levels.

Looks good on paper, we'll let you know how it progresses.



Can't make up my mind. Animal or android?





1 He's brown like this, but when he transforms he's a shocking pink 2 Mash the enemy with awesome looking high-tech weapons 3 Gangly mech-spider attacks futuristic door handle 4 Zappin' it up with the Transformers

BY BMG PLAYERS 1 COMPATE

AD, MEMORY CARD

ter the Gecko CAEN

Strip down your 'Station for a bit of unprotected Gex...

ex, lounge lizard extraordinaire, looks like breaking the law of sequels. Y'see, the first Gex was the biggest pile of toss since our last office 'come on the biscuit' compo. And sequel law says that if numero uno's shit, numero dos is gonna follow suit. But Gex 2's making mouths water round this way. Weird...

The joy of Gex

And the reason for this tide of saliva? It's 'cos Gex has slipped out of his old dull and dusty 2D togs and changed into super-smooth 3D. And this time around Gex is a damn versatile reptile, with hundreds of outfits, and loadsa new things to do. Class.

Gex, drugs, rock 'n' roll

All the usual platform suspects show their faces in here. Things to collect, baddies to bump off, holes to hurdle. But they're all sprinkled through dozens of themed levels: James Bond levels, horror levels, Godzilla levels, and Gex has a different look for each. Mmm-mmm. If we was girls, we'd be getting sticky down there...

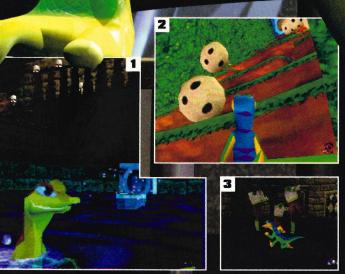
This is looking like a total peach. Looks larvely, moves sweet and sexy, and looks like it could play like a stonker too. Get your salivary glands into shape...



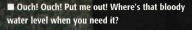
He's a regular old Jackie Chan too. Is there no limit to his smooth to follow the usual lizard life and turn into a boot



■ Who's this sexy beast I see before me?



🛮 Big dubious-looking bubbles. And that's a toilet in the background? 🗷 Uggghhh.... Cartoon action: big rolling balls coming atcha, anyone? 3 That'll be the horror level, then. Night-of-the-Living-Dead action!





■ Every level's got its own flavour of little objects to collect

NEW CLEARASIL COMPLETE HELPS STOP SPOTS BEFORE THEY START.

WITH TREATMENT CREAMS, YOU HAVE TO WAIT TILL THE SPOTS APPEAR BEFORE YOU GET RID OF THEM.

DID YOU KNOW THAT, IN A CLINICAL STUDY RUN OVER AN EIGHT WEEK PERIOD, CLEARASIL COMPLETE HAS

BEEN PROVEN FIVE TIMES BETTER THAN ORDINARY SOAP AT HELPING TO PREVENT FACIAL PUSTULES. AND



■OUT APRIL ■BY SONY ■COSTS £39.99 ■PLAYERS 1 ■COMPATIBILITIES JOYPAD, MEMORY CARD

Spawn: The



Spawn has a nifty habit of filling his life bar with this move

Get into fights in a stinking sewer. And no, it ain't Saturday night in Northampton...

ince Spawn of comic/film fame is about a geezer with strange powers who runs around defeating evil, it doesn't take an imagination pill to work out what the game's about. Yep, it's about running around and defeating evil...

Explore, then...

Spawn has two parts. First off, you're exploring dark subways, bashing boxes to find power-ups and what-not. You have to smash through barriers, jump on boxes and activate doors to making your way through the levels.

Smack up the bad guys

But it ain't just exploring. Every now and then you run into a badder than bad guy. And it's

the game's controls change as you go into traditional one-on-one beat 'em up. This means getting to grips with lots of combos and using some of the power-ups you've found along your way.

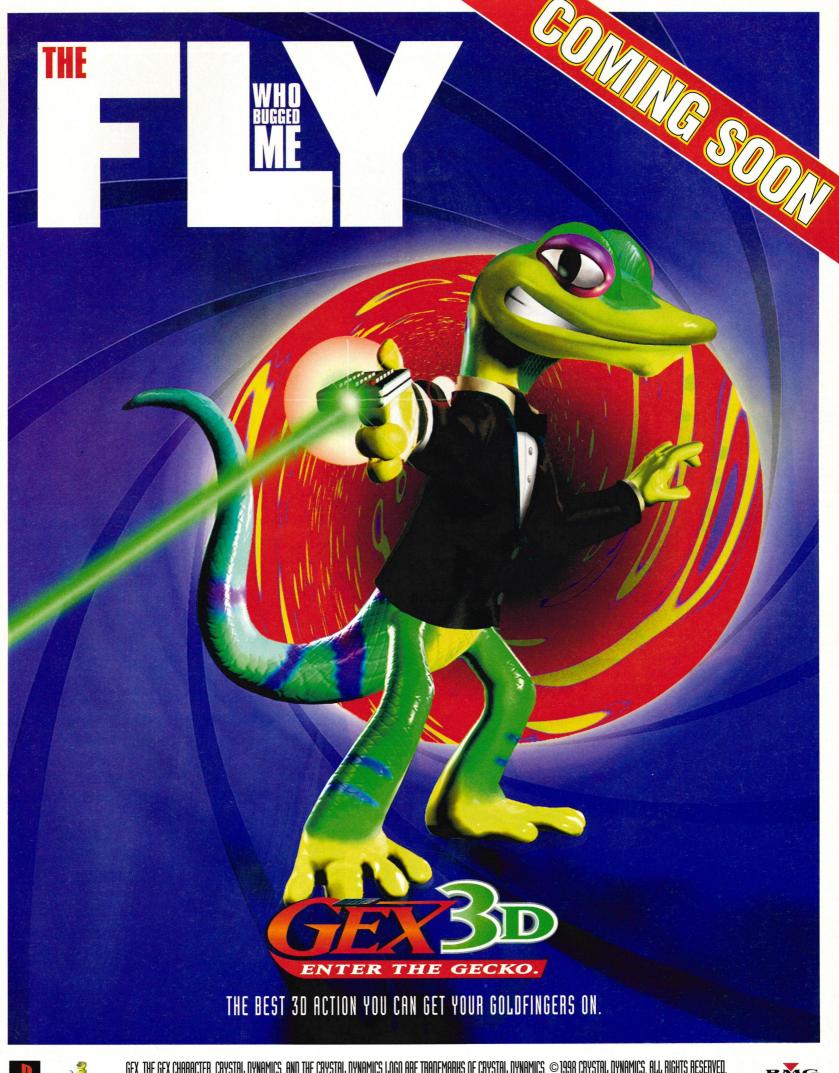
Brainless action

The version we saw was an early one, and we haven't worked out whether there's any point to this non-stop explore 'em up, but the signs are Spawn could be a nice-looking excuse to put your brain on hold and give your fingers a good workout.

@ Looks like no-brain-lotsa-brawn fun



Here's Spawo in was em up mode, with our man kicking the crap out of a bad guy Z More crap kicking... 3 And then it's back to exploring. Here spawn's gotta throw a switch to progress









■OUT JUNE ■BY ACCLAIM ■PLAYERS 1-2 ■COMPATIBILITIES JOYPAD, MEMORY CARD, ANALOGUE PAD

Looting, death, chaos. And it's got jet bikes.

arth and its solar system are up for grabs. Humanity has destroyed itself trying to use a new power source someone probably didn't use the right fuse or connected the wires round the right way. Who cares? It's time for you to go a-pillaging.

Bounty hunters

Every bounty hunter, mercenary, space pirate and gypsy-type-from-that-new-estate has the right to raid the system for leftovers. Hop on an anti-gravity pioncycle, check over those weapons of mass destruction one last time and head for a scrap over scraps.

Choice weaponsSet across more than a dozen twisting, turning tunnels, Forsaken pits you against 15 other psycho bikers. It's a loud, high-speed 3D blast orgy and you've got 25 choice weapons for wiping out the competition. That's not to say this game is totally mindless: puzzles have also got to be solved. Let's hope there's not too many of 'em though, 'cos we'd rather shoot than think.

(IIIII) Forsaken looks pretty spectacular and programmers are working overtime to pump up gameplay, so it should rate as a winner.



■ A space pirate launches a homing missile



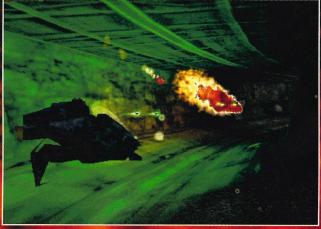
■ Shoot a weapon and watch the missile cam



■ Large areas turn into bloodbaths



■ Tunnels of terror. It's a bit like Descent



■ Chase me, chase me. Oh bugger me ships burst into flames



Boomtastic 2 Strade a Pioncycle and defy gravity 3 Green stuff pours from a swollen ring. Cue curry jokes 4 Some of Forsaken's smart tunnels mean you'll need close control 6 One of the many enemies 7 Suss gun in action



■OUT FEBRUARY ■BY PSYGNOSIS ■PLAYERS 1
■COMPATIBILITIES JOYPAD, MEMORY CARD, ANALOGUE PAD

Rascal

It's a game so cute, you'll want to blow chunks. Keep that bucket handy.

e told you about this smooth, supacutesy 3D platformer a couple of months ago. So, what's new? Well, it's all been touched up and Rascal looks the biz. Stuck in a time warp, our juvenile hero must make his long way home by travelling through zones including a castle, Aztec, wild west, a pirate ship and Atlantis.

Do the time warp

The clever thing is, you go through each zone in the past, present and future. Each time the zone is different, like the pirate ship that becomes a shipwreck in the future! The lighting looks stunning, baddies are gorgeous and the 3D is great. As you battle past all manner of nasty traps, the smart camera





angles never obscure the view. This should shut up N64 owners boasting about Mario.

(IIII) As smooth and slinky as a hairless cat. Don't be put off by the cute factor, at the moment this looks great!







1 This knight thinks he's hard. Teach him pain. Er, with a bubble gun 2 Rascal's room. Dig the algebra on the wall. Like you would... 3 What a sweet dragon. Kill it in cold blood 4 Guess what the heart does... go on! 5 So many doors. So many choices. Like a game show





'It's you against 15 other psycho bikers in a loud, high-speed 3D blast orgy'







■OUT MARCH ■BY OCEAN ■PLAYERS 1-2 ■COMPATIBILITIES JOYPAD, MEMORY CARD

Snow Racer update





Pump the powder with snowboarding and skiing in one tasty package.

ool Boarders 2 is fabulous if you're only into boarding; Nagano's got plenty of rides but no satisfaction. If you're hanging out for a snow game that's got speed and variety, check out Snow Racer.

Helping hand

To make sure Snow Racer comes close to real life, professionals were brought in. France's number one boarder - eighth in the world has been consulted all the way - so every fakie and misty should be spot on.

Choices

Downhill, slalom or freestyle, Snow Racer offers the lot. You can slap on skis or a board then take yer pick from 18 international courses. If you want to get really serious you can choose a board to suit you or adjust the length of your skis.

Tasty

PlayStation travelled to Paris to play the latest version and we think it could be a real winner. Slopes go on forever and look much tastier than anything you've seen before. The mountains feel solid and there's none of that patchwork feeling where you can see gaps between scenery.

Shocking

Characters move well across the snow, bouncing around like overactive shock absorbers. Everything runs very quickly and trick boarding is class. Controls are sensible so it's easy to work out which stunts to pull.

Snow Racer is shaping into a very playable game. It's hard to see how programmers could go wrong... but you never know.







COMPATIBILITIES JOYPAD, MEMORY CARL

Since last month's sneak preview we've had the game up and running. And already it's looking better than the first two...

n racing game terms the words 'Need for' and 'Speed' aren't exactly bywords for an exciting and quality game. In fact, since the first one was pants and the sequel even worse, they're more or less bywords for 'shit racing game to avoid like herpes'. So if you're making Need for Speed III you're onto a winner... it can't be any worse.

Getting better man...

The early version of the game we played at least proved it's a lot better. Early signs show the game should no longer be prosecuted for fraudulent use of the word 'speed' and there are the makings of what could be a smart little racer in there.

Caught by the fuzz

In Pursuit mode you go up against the cops. Basically the filth get angry when they see you speeding about and issue warnings before they decide to chase your ass around town. There's also a race mode where you can go up against an opponent. We were doing some cool jumps so we demand these stay in the final game.

 Not bad-looking at the mo. But we'll see when we get the full version...

Course it's not a penis extension luv!















Careful on that bend. Ouch! 2 Smash the Sunday drivers outta the way 3 The cops try in vain to stop you 🧖 This is the kind of view you'll get when the fuzz decide you're a lawbreaker. The rain's a nice touch 55 Jumps are in this season 65 Take the tunnel at full throttle 77 Go Kowalski!

Master! the Bushiao code or perish

The thinking Samurai's fighting game that's a cut, thrust, cleave, jab, slash above the rest







■OUT APRIL ■BY VIRGIN ■PLAYERS 1 ■COMPATIBILITIES JOYPAD, MEMORY CARD

dent Evil 2



It's bigger than God and scarier than Satan himself. You really are in for one helluva treat...

ou know you want it. The first time you laid eyes on it your trousers bulged with excitement. Now your pants stretch to bursting everytime its name's mentioned. But hey, you're only human! Resident Evil 2's better than a naked orgy with All Saints in a vat of chocolate sauce, so you're gonna cream over the biggest game of the year.

Bird or bloke?

Here's how the game works. You get two CDs, one with Leon's bit and the other which concentrates on Claire. Basically they're two separate games, telling the same story but from a slightly different angle. So whether you're kicking zombie ass as the cop or the cutey, you'll still run through the same rooms but little things, like the weapons, will be slightly different.

Picking yer arsenal

Res 2 is a freak show of puke-inducing monsters. Your guts will turn at the sight of rotting flesh, but when mutants start sprouting bulbous eyeballs and their skin splits open and spews out their innards, you're

■ 'For Christ's sake Ada, I've told you a thousand

times before. Tie your laces like this!'

guaranteed to blow chunks. Best off killing 'em first then going gung-ho with the submachine gun, zapping the suckas with the sparkshot or torching the lot with the flamethrower. Just make sure when they go down, they stay down...

 Seriously shit-hot scarefest which we can't wait for. We'll have to though, but not for long 'cos it'll be reviewed in next month's issue! Be excited.





■ Claire comforts Leon by shoving a grenade launcher between his legs and teasing the trigger. She always was good with weapons...









Claire, overwhelmed by emotions, greets her long lost father with a boomstick blast to the belly 22 'Bite on this, sucka!' The giant-sized croc bites off more than he can chew 33 'D'you wanna see my puppies?' 45 You do not want piss this bloke off 55 Claw blimey! 56 Cool it Leon, they're all dead! 77 Tiny nasty bites Leon's nuts









An early sketch of Leon. He doesn't look old enough to have sex, let alone fire a gun 🛮 OK, so Claire Redfield is Chris' younger sister but this is ridiculous 🖪 Jonny Zombie: pain in the arse, but easy meat for shotgun shells 🔟 Look love, don't overdo it with the makeup...'



 \blacksquare Shit, that bastard spiders is huge! Forget killer, you're gonna need a flamethrower to torch this arachnoid mutha



■ This freak of nature's one of the bad guys you'll face halfway through the game



■ A taster of the super-slick sequences which pull the story along. They really are cool



■ Boys and their toys, huh? Ada, however, is not impressed by Leon's new submachine gun



■OUT MARCH ■BY KONAMI ■PLAYERS 1-4 **ECOMPATIBILITIES** JOYPAD, MEMORY CARD, MULTITAP

Chuck anything that comes to hand. Last man standing wins...

hen mates come round you don't wanna go at it one at a time, you want multi player mayhem. You want something like Poy Poy: simple as Homer, manic as a speed freak and daft as a fish. It's got all of us hooked.

Come on down

Poy Poy is a game show, but forget about Supermarket Sweep. In this one you're thrown into a ring with other contestants you've gotta crush. A glove is your tool and there are different abilities to choose from.

Grab bombs, rocks or blocks of ice and hurl 'em at your target. Levels are set in whackedout locations with cool themes. Graphically it ain't a stunna but when you're up against mates this bugger plays like a demon.

Mus Not ground-breaking but bound to be a top-notch multiplayer romper stomper.



■ With ears like those you could make sure she never came up for air



■ These are the competitors. Looks like a line-up in the Bill and Ben murder case













1 Invite yer mates around to get stoned 2 Fake tan and nasty suits. Must be a game show 3 Just look at what you could win 4 On the ice level penguins go for your groin 5 Throw anything, including enemies 6 Cameras zoom in on action



■ Games this cute are usually dull, dull, dull, but Poy Poy brings out the worst in players







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■OUT MAY ■BY SONY ■PLAYERS 1-2 ■COMPATIBILITIES JOYPAD, MEMORY CARD, ANALOGUE PAD ,NEGCON

Gran Turismo

Better than we dared imagine. Gran Turismo looks set to be the best racing game ever...

hen the PlayStation was still a twinkle in Sony's eye, a Japanese bloke had a dream: to produce the ultimate driving game. And this is it...

Super-charged

Japanese teams aren't usually interested in the UK market but Gran Turismo's developers have agreed to a whole bunch of improvements for the UK. Other than a smart new soundtrack, arcade mode will be souped up by 15-30% and jumps'll be added. There'll be new viewpoints and slowdown during effects will be eliminated.

Just the facts

And here's some more stats. Gran Turismo has 320 cars, 11 tracks – all can be raced in reverse – 10 championships and secret modes. This'll keep you happy for months!

Get a grip

Once the shock of the detail and awesome looks has worn off, you start appreciating the gameplay. Each car handles differently and when you tweak settings or fit new parts, you'll notice real changes. We're talking serious depth here so start drooling.

Gran Turismo should kickstart a whole new generation of games. Lucky us..











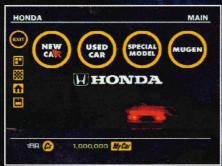


[¶] Gran Turismo plays like an expensive arcade machine but it'll last so much longer Night courses make cars look even more shiny So many tracks yer bird'll pack her bags and leave you A British models are particularly sexy Graphics are huge but they're smoother than a greased-up Des Lynam Test tracks allow you to get handling just right... Alterations make a big difference out on the track Checking the top speed of a tuned-up Honda CRX. Luckily no coppas are on patrol Get a car, pass all the licence tests... What and enter races against the big boys Teach car can be super-charged through a number of stages, but it all costs money Besides brand new motas there are endless numbers of second-hand bargains for racing on a budget





■ Clear all these tracks on hard and get a hi-res mode nd getam.



■ New, used and special models plus a parts department



■ Use this screen to check what the manufacturers have on offer



■ Aston Martins need a lot of work to make 'em competitive









■OUT TBC ■BY SONY ■PLAYERS 1 **COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD

Front Mission Alternative

Hard as nails military robots. They take no shit. And you're in control of 'em!

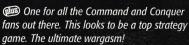
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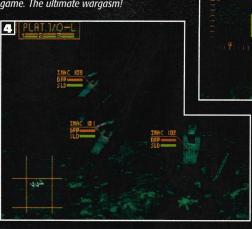
hat is it with the Japanese and massive robots? Huge jap droids are in every game, TV show and comic. They doubtless wipe their arses on massive robot bog roll. Front Mission Alternative puts you in charge of a platoon of robots. Tackle loadsa missions in a bid to put the world to rights. As long as it involves violence. This is a combat strategy game with the emphasis on planning, not mindless devastation. Wake up! It's pretty good really!



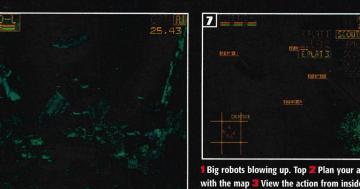
Jungle boogie

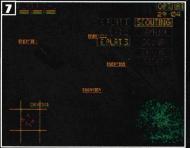
Lead your troops over terrains like dense jungle and ruined cities. You control the robots with cool menus and maps, with you watching the droids do their stuff. It may sound dull, but combat is hectic and uses all sorts of weapons. You can rotate the camera to give you the best view of the action. The later missions are real brain strainers, with enemies comin' at you from all sides. You'd better get in some fast decision-making practice for this game.











🛮 Big robots blowing up. Top 🗷 Plan your assault with the map 3 View the action from inside the Robo 4 These are your machines. 5 'Ard robos Time for a ruck 7 Useful stats

BOUT MAY BBY SONY BPLAYERS 1 BCOMPATIBILITIES JOYPAD, MEMORY CARD

Spice World

You and the Spice Girls... It's your dream come true.



t's obvious there's a Spice Girls backlash at the mo. The five scorchers have been built up big and some of the bastid tabloids reckon it's time to knock 'em down. Still Sony aren't worried their Spice game will flop. They're targeting fans not gamers.

Young fun

Exclusive video footage, music and interviews make Spice World an accessory Spice fans are gonna love. A few of us may also enjoy messing around with samples and getting the girls to groove. Graphically it's looking funny but it's not one we'll want to spend hours on.



No matter how you feel about Spice gimmicks one thing you can't argue with is the price. Spice World will go for a reasonable £19.99. The bad news is if it sells well, we'll all have to lock up our machines.

Most for serious gamers, but hours of fun for yer little sister.





1 Posh out dancin with a disco god. 2 The real girls love the look of the game... 3 Especially the daft caricatures 4 Sporty backflips. 5 Dance along by pressin' keys. It's a bit like Parappa the Rapper



Gulp down happy pills and bounce around like a beachball...

do with Kula Shaker. There's no floppy-fringed blond right-wingers who like nicking Ravi Shankar songs in it. Thank God. Instead, there's an urban sophisticate beachball which loves guzzling keys, coins and hard pharmaceuticals...

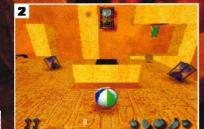
Hit the head

Puzzling? Yup, that's the idea. You're going to take the part of a bouncy ball who's got to jump and roll round 3D arenas floating in space, finding keys and stuff, looking for exits, and snaffling huge quantities of pills that make your head go all funny.

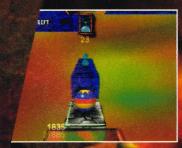
Life's a beachball
There'll be time limits, coins and tricks and traps, and it's all going to go for the headscratching puzzle angle rather than finger-twitching arcade stuff. And it was invented by some deranged Swede after he had an odd dream. Cool.

on't worry. Kula World isn't anything to Gompulsive gameplay and ultra-weird ideas could make this cream of the puzzling crop. Looks like it could be a total scorcher: we'll keep you posted...









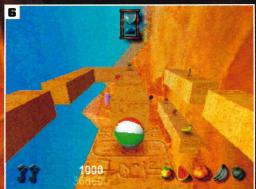
■ Some blocks crumble under your feet



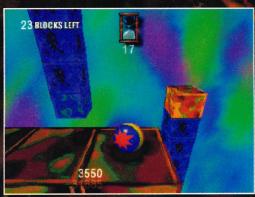
■ Eat the pills and everything goes all weird







Ways to move... Z Jump across the gaps to get hidden apples then jump across to the exit S Go for the keys by rotating the view to roll down the underside 4 Invisible blocks? It's all a bit too surreal... What lovely blocks # How can I get the damn key?



■ Watch out for time limits. You've got to think fast, move faster and collect those keys if you want to survive...



BROKEN SWORD I







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■OUT TBC **■BY** OCEAN **■PLAYERS** 1-2 **ECOMPATIBILITIES** JOYPAD, MEMORY CARD

Unarmed Kung fu fighting's for ponces. For a decent ruck real men use war machines!

he crappy Rise of the Robots put us off robot fighting games for a long while. Cyberbots says different. It says violence with huge robots is fun. Pick one of 12 droids and beat the crap out of other machines. Who needs intelligent games?

all over the shop. Each fighter has two attacks, a cool gun and a booster. There may not be many special moves or twenty zillion hit combos, but if you want speedy cartoon violence, this could be for you.

B We've seen enough blokes and chicks in fighting games. We want robots!

Scrap metal scraps

The mech-warriors look cool. So cool that during a fight you'll think you're watching a Manga flick! Action's frantic, with massive explosions and destruction













Thrust attacks. Powerful and deadly 🗷 Three Hits. Well, it's a start 🎖 The building behind collapses as you fight! 4 Special moves look awesome. As you can see 5 Eat fiery death, robo-scum! For tactical attacks, use flying hits 7 Grab 'em for pain, and give them the ol' shake and vac

■OUT TBC ■BY EA ■PLAYERS 1-2 **■ COMPATIBILITIES** JOYPAD, MEMORY CARD

Road Rash 3D

Get yer leather gear on, it's time to hit the road... as well as hitting fellow road users.

oad Rash 3D. More than a simple racing game. It's a racing game where you get to tear down the wrong side of the road and push people off bikes. And you can beat up the rozzers. It's all highly immoral, but hey, bloody good fun.

Road Rash 3D has you burning road over freeways, city streets, cramped alleys, mountain roads and bridges. Not only can you break all speed laws, you also get to scrap with four rival gangs. And the police who wanna spoil your fun.

Born to be wild

Take one of 12 mean bikes to the streets, and upgrade by winning races. And, of course, you get a selection of weapons to ice the Sunday drivers.

Three game modes make things varied: time trials, thrash, and big game which is a massive scrap on the roads. The look of the

3D is impressive, and it speeds by at a fair old pace. Spoilt rich kids can even enjoy this in surround sound. If simple racing bores you, this could satisfy your irrational urges to hurt people at high speeds

The first Road Rash was crap. Let's hope this is better, and gives us the violent fun we all deserve.







1 Creep up behind the unwary bikers. Then pummel 'em 2 Smack! Man, that had to hurt 3 You can almost feel the wind in your hair. But not through that helmet 4 Realistic turns into corners 5 Now, that can't be nice, can it? That bloke probably has a wife and kids

■OUT MAY ■BY EIDOS ■PLAYERS 1-4 ■COMPATIBILITIES JOYPAD, MEMORY CARD, ANALOGUE PAD Already a slave to footy sims? Say goodbye to another slice of your waking life..... t's difficult to imagine a day when you wouldn't shoot people like dogs for suggesting Actua Soccer 2 wasn't by far the best footy game on the PlayStation. But that day may come. And here comes our first challenger... Footy fruity With footy this good-looking, dribbling activities are going to spread to the audience. World League Soccer's going to have ultradetailed players moving as fluid as can be across the pitch. And it'll even sound good too: it's all in lip-smacking Dolby Surround sound. Class. Pitch fever Controls are going to be kept simple so you'll be pulling off peachy moves within a few minutes of picking it up. But there'll be loads of nifty trick shots and stuff to learn if you fancy turning into a real footy black belt... M Another footy sim enters the ring. Could this challenger have the class to reach the top? 'With footy this good, dribbling's going to spread to the audience' Running up the wing 22 They think it's all over... 38 Mid-air action. This boy's skills are unbelievable . Silky passing action 60 Oh my, what a lovely





big stadium you have

OUT JUNE BY OCEAN PLAYERS 1-2 COMPATIBILITIES JOYPAD, MEMORY CARD

Aironauts

Take to the skies for some dogfighting. You don't even need a twirly moustache and upper-crust accent...

rims doing life in jail take to the skies to fight to the death in flimsy hanggliders. Nope, it's not the new 'tough on crime' policy of some red-faced Nazi sheriff in Mississippi. It's the plot of Aironauts, a new 3D dogfighting shoot 'em up set in the grim skies over futuristic prisons. Videogames are too damn realistic these days...

Fight, dog!

It's all gonna be colourful, fast and filled with bombs, shooting and stunts. Cool. Egging the players on, there'll be gameshow host Bob McGuffin: the dogfights are supposed to be a bloodthirsty future equivalent of Gladiators. And hey, it's not a bad idea. C'mon Mr ITV, ditch the effeminate steroid freaks now!

Biggles does porridge

The game's big thang is that unlike yer usual flying 'n' fighting efforts, the arenas are small so there's less seek and more destroy. Players won't be flying around trying to find each other for hours: they'll just be blasting seven shades of shit out of each other's hang-gliders for the entertainment of Joe Public. And us, of course. Cool.

(IIII) Tasty idea. 3D flying and shooting action always tickles our fancy. Aironauts is looking class: if they manage to make this fast 'n' furious too, it'll be an absolute scorcher...

NEWS SHORTS

We tell you what we know

f Mystic Meg were cool, she'd be us. We can peer into the murky future of PlayStation and tell you what you'll be playing – and we get it right.

playing – and we get it right.

If it's good, and coming your way, it'll
be here first. This news is so hot, the
games may not appear on these shores
for a while. That's how new they are. So,
get drooling, 'cos this is what you'll be
playing in the future.

■ Premier Manager 98

Ever played a footy game and wanted to be in with the big boys in the boardroom? Well, now you can play the matches and run the team. Pick a team, and get into the transfer market, negotiations and team formation. heavy stuff. Work your way up the leagues,



■ If the team's crap, sell 'em off!

and see if you can make it into the elusive premier league.

Retaliation

Hot on the heels of Command and Conquer: Red Alert comes this mission disc. It contains the Counterstrike and Aftermath expansion discs available on the PC. Expect 40 new missions, multiplayer and about 14 new types of troops. You won't need to own Command and Conquer or Red Alert to play it, and it'll be cheaper than yer average game.

■ Soukyu-Gurentai

It may sound like some nasty disease, but it's the latest shoot 'em up from Japan. This looks and plays like a classic arcade game. Fly up the screen, blow stuff up and get massive gun power-ups. It's simple, good looking and fun



■ Simple destruction. Better than yoga

as hell. We need more stuff like this. With better titles, though.

■ Motorhead

Motorhead is a speedy racer, set in the future. Race your way through the Transatlantic Speed league, through courses like highways



and mines. Success is rewarded with the usual extra tracks and cars, all looking luvverly! Your opponents are a clever lot, getting better the more they race. Expect single race, two player and time attack modes as well.

A high performance bike sesh! Full on arcade racing based on the American season. This ain't some dull, slow simulation.

Indy 500 is a racer so damn fast you'll taste the bile in your throat. No messing round with gears here, this is about taking corners at 300 kph, and caning it. This should a cool one.

■ Steep Slope Sliders
The Saturn game that gives Cool Boarders a run for its money comes to a PlayStation near you soon. Trust us, this is a Saturn game worth having. You know the score. Top snowboard action over a good few tracks.

Speed down alpine slopes, pulling off massive stunts for points. There's also a damn fine racing game in here too, as well as great stunt tracks and two player.



■ Get the ball in the net. Simple, really

Time for more Tyson ear-biting moments with this nifty boxing sim. Get into the ring and use all manner of moves to pummel the crap out of some poor guy you only just met. More fun than a trip to the chippy! This game should pull no punches. Ding ding!

The original Wingover was pretty crap. Wingover II promises more planes, more enemies, more combat arenas and more weapons. Not to mention both air and ground based missions. It's not due till the summer though, so you'd better hold in there, pilot!

Here comes another cute role playing game in the shape of Tales of Destiny. Take a group of

weird characters, including the usual strange bloke who looks like a chick, and go adventuring to help save the world.

Get into fights, build up experience and wield some meaty magic spells. It may look a bit basic, but it offers a massive challenge. Final Fantasy VII fans are gonna love it.



■ Up before the cute-police. Going dahhn!

■OUT MARCH ■BY ACCLAIM ■PLAYERS 1
■COMPATIBILITIES JOYPAD, MEMORY CARD, MOUSE

Riven

Unbelievably good-looking... and with brains? Surely not...

omeone nicks your missus. Usually that's your cue to shoulder the pumpaction and wreak hideous vengeance. Not in Riven it ain't. You'll be heading off to explore a peaceful (yes, peaceful) island, and solve puzzles...

Pretty piccies

Good golly, ain't this just the purtiest little thing you ever saw? Riven's made up of loads of images of locations which you move between, and the images look to be nothing short of stunning. The feel of the island is distinctly surreal and there's enough of it for hours of exploring...

Fings to do

But it won't all be wandering aimlessly and saying 'ooh, nice scenery'. In amongst those lovely rendered pictures are going to be all sorts of mind-scrambling point and click

puzzles, and if you ever want to see hide or hair of yer missus again, you'll have to solve 'em all. Ouch.

(IIII) Riven's the sequel to Myst, the biggestselling PC game of all time, and it looks like it might live up to that potential. If point-andclick puzzling's your thing, this'll be a must...



1 What are all the switches for? How do you open

■OUT APRIL ■BY MINDSCAPE ■PLAYERS 1-4
■COMPATIBILITIES JOYPAD, MEMORY CARD, MULTITAP

Circuit Breakers

Small don't mean slow in this rubber-burnin' racer. Buckle up, it'll be a helluva trip...

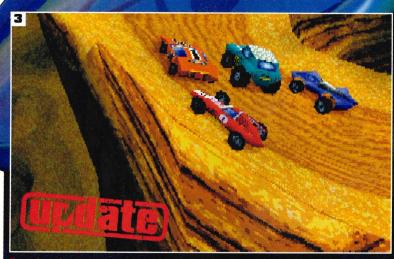
orget yer serious racing sims 'cos
Circuit Breakers is driving game which
doesn't bother with gear rations or
miles-per-gallon. Nope, you just push hard
on the throttle and get 'round the course
before everyone else. Y'see, this is a fun
racer so if you wanna push real-life motas to
the max, you're in the pits with this one.

it though, 'cos there's 32 levels of rollercoaster riding. With fog, rain, snow and other drivers doing their best to stop you from taking first, you're gonna need all the turbos you can get to survive intact.

Looks pretty good but plays even better.
We like and we reckon you will too.

Road thrill

You've got yer three basic vehicles, right? Cars, boats and even submarines. There's three of each too, so there's stacks of transport to choose from. You're gonna need



■ Watch out for the canyons on the Wild West level ■ The jungle's a nightmare as eight racers fight for first place across the tiny forest bridge ■ Everyone knows driving in the snow is well dangerous but hey, it's a laugh. Sink a few bevvies and it's even more exciting...

2 And where do these stairs lead? More puzzles, d'you reckon?Could be... 3 This bit must be for something. On the other hand it might just be there to look nice

Wiva Footbal

Another footy game turns up to cash in on World Cup fever. It promises complete player control over the ball. It's deep enough to keep the pros going, and easy enough to get into for beginners. There's full realism with motion captured players and detailed team data, with about 980 teams to pick from. Massive!



■ Viva Football: get the ball in the net. Easy eh?

E Klonoa: Door to Phantomile

Platform games involving flying cats are few and far between. Klonoa: Door to Phantomile features such feline platform antics! This is a truly whacked-out game, boasting all manner of weird enemies and odd locations. The game plays a lot like Pandemonium!, using 2D controls in a 3D environment.



■ Klonoa: my cat never does this

Brian Lara Cricket

This game was a smash on the Megadrive, and the same guys that did that (Codemasters) are out to repeat that success. With over 240 real life cricketers, all motion captured, this should look the works, like watching the TV. Play an international test match, historic matches or the World Cup. Whatever, this should make a change from endless footy games!

Eleck Tower 2

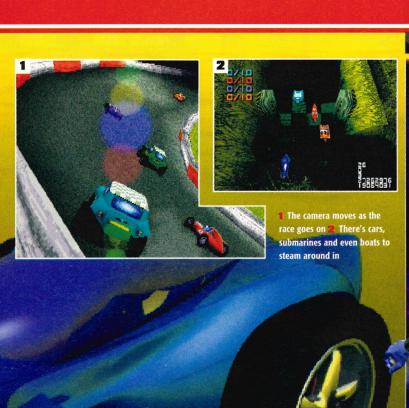
This Broken Sword style adventure should offer some shit-kicking thrills in the Resident Evil mould. Set pretty much directly after the first Clock Tower game, this has you adopting the role of a new set of characters. Delve into the mysteries of the night, and cack your smalls in the progress. Clock Tower 2 is a good deal better than the first one. Honest.



■ Clock Tower 2: trapped in a room

R-Type Delta

Fans of the late eighties arcade smash can wet their pants over this one. Using full 3D, with stunning graphics, this should leave you gobsmacked. Choose your geared-up ship, and take on robo-warriors and organic beasties. Decent blasters are few and far between, so this should be one worth waiting for.





Surf through computer skies repairing rips in the fabric of reality.

hose of us who enjoy kids TV already know Reboot as a computer animated cartoon. It was French, but actually quite good. Yes, that's right, some fun things come from France. For instance, err, umm... let's get on with the game.

Get yer skates on

Robotic super villain Megabyte is the inhabitants of a mainframe You play guardian figure Bo who zips around on a floating skate bard type thing. The idea is to shoot energies and darn up rips before time runs out.

(IIII) Awkward to control at the moment, but could be a really cool skating game.



1 No time for a byte 2 Hover boots in action 🖀 A rip in reality's fabric needs mending Skating up walls Posters show detail











Off-road car wars hit the PlayStation in May. Vigilante 8 features 12 V8 muscle motas that just wanna rip each other's tyres off.

Environments are already looking large and detailed and you can set fire to trees or blow up shacks. It's early days but the multiplayer mode looks very promising.



■ Vigilante 8: cars wars on a grand scale

If you like flight sims but have already got Ace Combat 2 this might be just the ticket. It's a semi-serious jaunt across the skies, very much in the Ace Combat vein.

Plenty of missions, real life jets and training sessions should be standard, but there will also be a battle editor to make up yer own missions.

■ Cyber Egg Battle Champion The people behind electronic Tamagotchi pets

have come up with a cute robot battle game for the PlayStation. It may have a daft name, but Cyber Egg Battle Champion is taking Japan by storm. In one-player mode it's a sort of cross between puzzle and battle action. On the other hand two-player mode is much more to-the-point violence.



■ MegaMan Dash: hunt the orange marshmallow

Yup, that plucky cartoon hero we love to hate is back. This time around MegaMan is belting about 3D environments kicking, punching and shooting hell out of mad robots. It's looking a touch better than previous MegaMan efforts, but that's not saying much...

The 70's are back in fashion, even in videogames. New in Japan is this drivin' title Greatest 70s. You get the chance to test out all the fanciest motas from the disco age, including sporty little Triumphs. Not a bad idea, but with Gran Turismo on the way who cares about any other racer? Not us.

Go By Train
Unlikely to appear here, but still worth chuckling at is Go By Train. It's a train simulator that started life in arcades. You have to pull levers and press buttons to get passengers from station to station.

Along the way you've gotta observe all train related rules and watch out for lights and crossings. Sounds as much fun as a hole in the head.

lews Just In: read it here first

Lara lingers longer

Croft comics, films and pervy pictures...

e've played with her... twice; gawped at her in magazines and newspapers and still we can't get enough of lovely Miss Croft. Luckily for us Lara junkies she now stars in a comic book. It's a crossover between Tomb

Raider and the comic Witchblade and boy, does our girl ooze sex. Frankly it's a must-have at £2.99 from Forbidden Planet and other good comic shops.

 Real-life Lara wannabe Rhona Mitra has been mouthing off in the





■ http://chris.simplenet.com/vanessademouy.html

NOT A SHITE SITE

ou can now visit PlayStation Plus on the net. Our mag is part of www.gameonline.com run by our parent company Emap Images. Since Images also owns the mags C&VG, Official Nintendo Mag and Sega Saturn Mag you can laugh at the Saturn and N64 as well as admire our lovely faces. Especially Jo: she's a fox...



■ We made this website in our spare time

NEITHER IS THIS...

t's about time, but at last PlayStation has a European website. Based at www.playstation-europe.com, Sony reckons it's much more than just ver usual website. Not only do you get games info and details on events and promotions, but there's a few more surprises in store, including the opportunity to send your mates postcards.

SONY CHARITY PACK

wo million PlayStations have been sold in the UK and Sony are celebrating with charity work. A compilation of Broken Sword, Myst and Road Rash will sell for £39.99. The Prince's Trust, Great Ormond Street Hospital and others will benefit.

King throne back

Duke Nukem: Time To Kill

The King is back armed with a whole new set of foul mouthed one liners. In Duke Nukem: Time To Kill aliens have returned and they've invented time portals.

Nasty things are being done to humans throughout history, which is a good excuse for our tautly-torsoed hero to travel to Ancient Rome, the Dark Ages and the Wild West, Initial indications are that it'll be flippin' marvellous. We'll take a world exclusive look next issue.



■ Duke: death-dealin' daddio

Second time around

Time Crisis 2 on PlayStation?

t's gonna be bigger than Linsey Dawn Mackenzie and it should land on PlayStation. Time Crisis 2 looks better, it's got chase action, new

weapons, multiple routes and, best of all, it's two-player. We've seen this beast and it rocks.

As yet there's no official line on a PlayStation version from developers Namco, but if it can convert the awesome Tekken 3 from eye-popping arcade machine to the PlayStation there's gotta be hope.



■ Time Crisis 2: explosive...

Mus Recommends

Played these so much our gals pleased themselves

COOL BOARDERS 2

Scored 91%, March issue

Radical tricks, mental slopes and quality head-tohead challenge.

MICRO MACHINES V3

Scored 95%, April 1997 issue

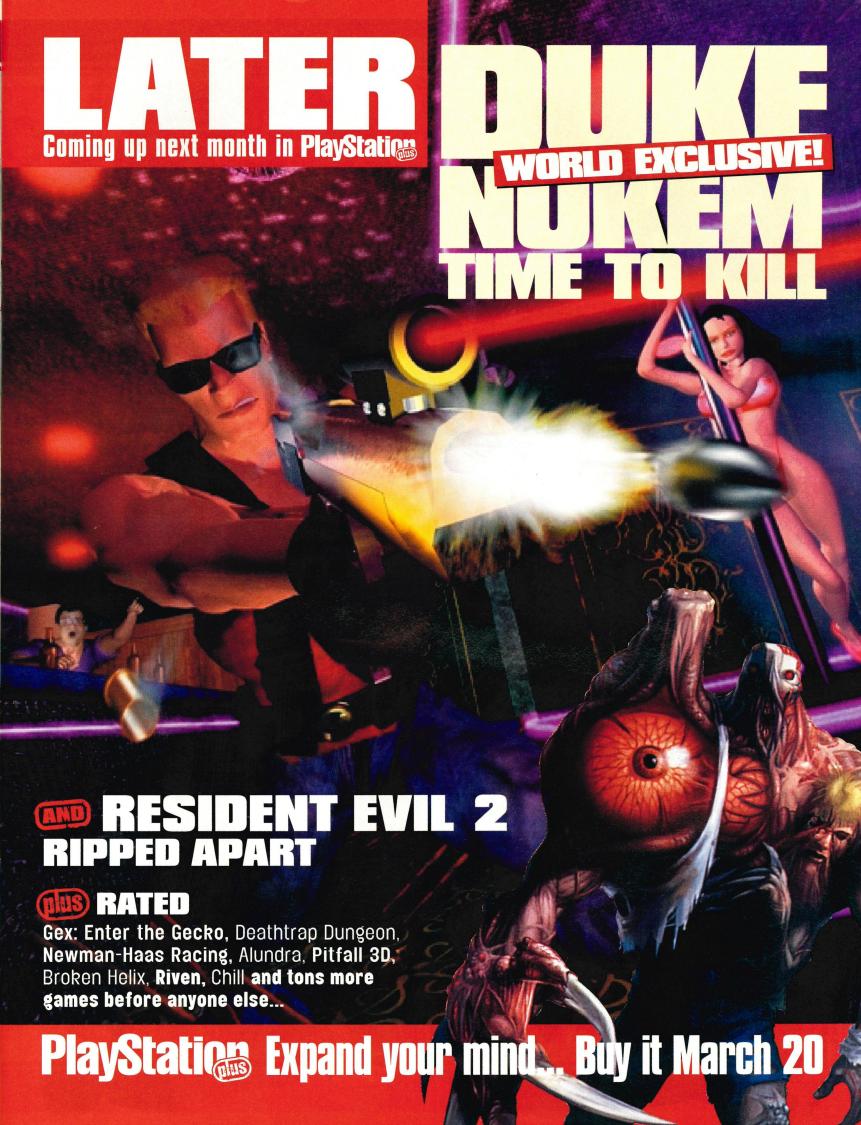
Swanky looks, ultra-smooth and fast, Micro Machines V3 has gone Platinum. That's right, for just £19.99 you can own the best multiplayer game for the PlayStation.



Release Dates

131H FEBRUARY		13TH MARCH	
Clock Tower	43% Nov 97	Batman & Robin	
Destruction Derby 2: Platinum	89% Jan 98	Chill	
K-1 Arena Fighters	50% Jun 97	Crime Killer	
Micro Machines V3: Platinum	95% Apr 97	Hardball 6	
NBA Hangtime	72% Jan 98	Midway Arcade Greatest Hits 2	
NHL Open Ice	62% Jan 98	Porsche Challenge: Platinum	
		Vivid Racing	
20TH FEBRUARY		WCW Nitro	
Broken Helix			
Skull Monkeys	79% Mar 98	20TH MARCH	
Vs		Deathtrap Dungeon	
		Gex: Enter the Gecko	
27TH FEBRUARY		Men in Black	
Bloody Roar	93% Feb 98	Snow Racer	
Bushido Blade	83% Feb 98	Circuit Breakers	
Bust-a-Move 3DX	85% Feb 98		
Die Hard Trilogy: Platinum	92% Apr 96	27TH MARCH	
WipEout 2097: Platinum	94% Jan 98	Ayrton Senna Kart Racing 2	
		F1 Powerboat	
6TH MARCH		International Rally Championship	
Soviet Strike: Platinum	92% Nov 96	NHL Face Off 98	65% Mar 98
		One	83% Feb 98
The state of the s			

Rascal	
Reboot	
Streetfighter Collection	87% Jan 9
Super Pang	
Triple Play 99	
3RD APRIL	
Diablo	
Jet Rider 2	30% Mar 9
NBA Fastbreak	
Need for Speed III	
Newman-Haas Racing	
Pitfall 3D: Beyond the Jungle	
Road Rash: New Generation	
Theme Hospital	
Dark Omen: Warhammer 2	83% Mar 9
Wayne Gretzky 98	
Command & Conquer: Platinum	91% Dec 9
Crash Bandicoot: Platinum	86% Oct 9
Soul Blade: Platinum	94% May 9







***Works: 5 page Three Lions first look**





Works: Three Lions first look

Three lions on the shirt

Obviously, they've named the game after the shirt. But only in England. Being sensible lads, developers realised a game called Three Lions would probably cause riots in Scotland and Ireland – so they've got to come up with another name for other parts of the UK.



Box chatter

action all the way

The footballers here are a talkative bunch. And they do their chatting in all sorts of different languages.

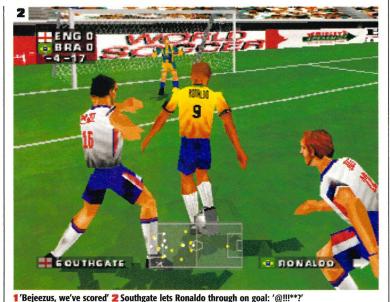
Sheringham looks pretty happy. Maybe he's on a promise for later 2 England return to long

ball tactics. God save us all 3 Three Lions is

Unfortunately the Germans won't be bellowing war-comic stuff like 'Himmel!' and, 'Donner und blitzen!', but there'll be all sorts of multilingual gibberish on there for you to be confused by. On the other hand, it should help you brush up on the lingo for when you go on holiday abroad. Das ist so gut, ja!



RONALDO



Passing

Passing in Three Lions is going to be really fluid. And with every player capable of a tackle that would hospitalise or kill in real life, the midfield game should be stuffed full of slick passing and stuff.

The aim here has been to concentrate on the passing game, and at the moment action on the field of dreams is looking fast, fluid and fun...



■ Passing action. Got to stay away from those bulldozer-type tackles







1 Keep the ball aloft. Don't let those tuff-tackling bastids anywhere near your boys 2 Fluid, fluid, fluid. Watch those passes snake up the pitch 3 Boing! Boot! Bash! The midfield lads have the opposition bamboozled with super-sexy passing

What we like

Midfield mayhem

There's been a lot of effort put in to creating a smooth midfield game here. You can't roll the ball out to a defender and let 'im go on a mega dribbling spree right up the wing. Tackles are beefy and passing is slick and swift, so the one man heroics you get too often in footy games just ain't going to happen. It's good to see a game where the men ain't such ball-greedy bastids...



■ Tight midfield play means you'll have to think about your passing

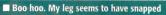


■ Shades of green and dots of colour. That'll be the blimp camera view then

Play dirty

A good bit of professional fouling always adds spice to any fixture. And guess what? In Three Lions you'll be able to use your elbow to deliver crunching blows to people's faces. All good fun. And, even better, you should be able to make your player take a dive when tackled. Better brush up on those acting skills...







■ Time for a good ole British kickin

Goalmouth action

In Three Lions, they've given the goalie a new, realistic feature: slippery fingers. Unlike the goalies in your normal football game, he's not got superglue hands that hit and hold anything anywhere near the goal. If you blast a really hard shot at him, it'll bounce off and give you another shot. More goalmouth action. Wicked.











1 You butter-fingered bastard 2 Where did I leave my superglue gloves? 3 Looking for a bounce off those oily gloves... 4 Sorry lads. Those Teflon hands again 5 Try and hold that, y'bastid!

Catchphrase

What would a football game be without some catchphrase that comes up again and again and again?

Well, in Three Lions, the phrase that'll probably worm its way into the depths of your subconscious is the ref shouting 'He's OK' when someone takes a dive. He really loves to say it. You've been warned...

■ 'The referee's a wanker!' And you won't find any dissenting voices here...



We'd like to say...

Cash registers'll be ringing out a merry tune come World Cup time, with everyone rushing out some bollocks game. There's been a lot of thought put into Three Lions, and it might just turn out to be the cream of the crop. But we'll wait and see how it shapes up...

Pre touch

When the ball is in the air and going towards one of your lads, you'll be able to tell the little fellow what to do before the ball arrives, so that he'll be bringing his foot up to meet it as it comes. This'll let you do slick and quick volleying passes up the pitch. Tasty.









1 A swift hoof up the pitch, and the boys are already in position for the shot ≥ Fancy footwork 3 Slick passing: but the striker can still balls it up 4 The lads tense for the cross

Famous faces

Many footballers find that their skills evaporate if they lose the voodoo-like charms of their mullets and horrific fuzzy moustaches. All the lads are going to be at peak performance here though, 'cos loads of famous faces have been scanned onto players, complete with the disgusting haircuts. That's a lotta ugly bastards...



■ Who are these two fine specimens?



■ The fuzzy tache is there in all its majesty

>>

#Works: Three Lions first look

Tactics to go

In yer run-of-the-mill footy effort changing tactics involves pausing the game, going to an options screen and flicking through different formations. Yawn, yawn, yawn. In Three Lions, you're going to be able to change formation by tapping the R1 button to switch between offensive, defensive, neutral or counterattack. Class.









Time to turn it around for an on-goal onslaught Retreat to the goalmouth for dirty defensive action Pearce spearheads the counterattack Keeping neutral...

Teams

As well as getting to play your very own World Cup, you'll be able to set up matches between any of the world teams and a selection of secret teams, including England's World Cup '66 squad. Groovy. Why not try out a few real grudge matches: Scotland vs England? Iran vs the USA? Germany vs Israel?









1 Friendlies? Dull as hell. Give us the full monty 2 Full-on tournament action. The business 3 Victory will be mine! Maybe 4 Ooh. Silky skills from the lads

Shooting

There's no aftertouch control in here, but that means that you'll have to concentrate on targeted shooting. And with the goalies bouncing balls back out into the box ten to the dozen, we're talking lots of frenzied shooting action...



1 You jammy bastard! Next time, next time...
2 Gloat like a bastard once you've slipped one in.
Balls bouncing back'll give you loadsa chances 3
The shot got stopped. But there's always a next time, don't you forget that...





Replays

Celebrations are all going to be part of the package, and you'll be watching replays of the players falling to their knees in ecstasy. Balls to the commentator: the lads on the pitch act like deranged homosexuals as they leap in the air and hug each other again and again...



■ The boys are about to go spastic...



■ Maybe next time, eh?

Controls

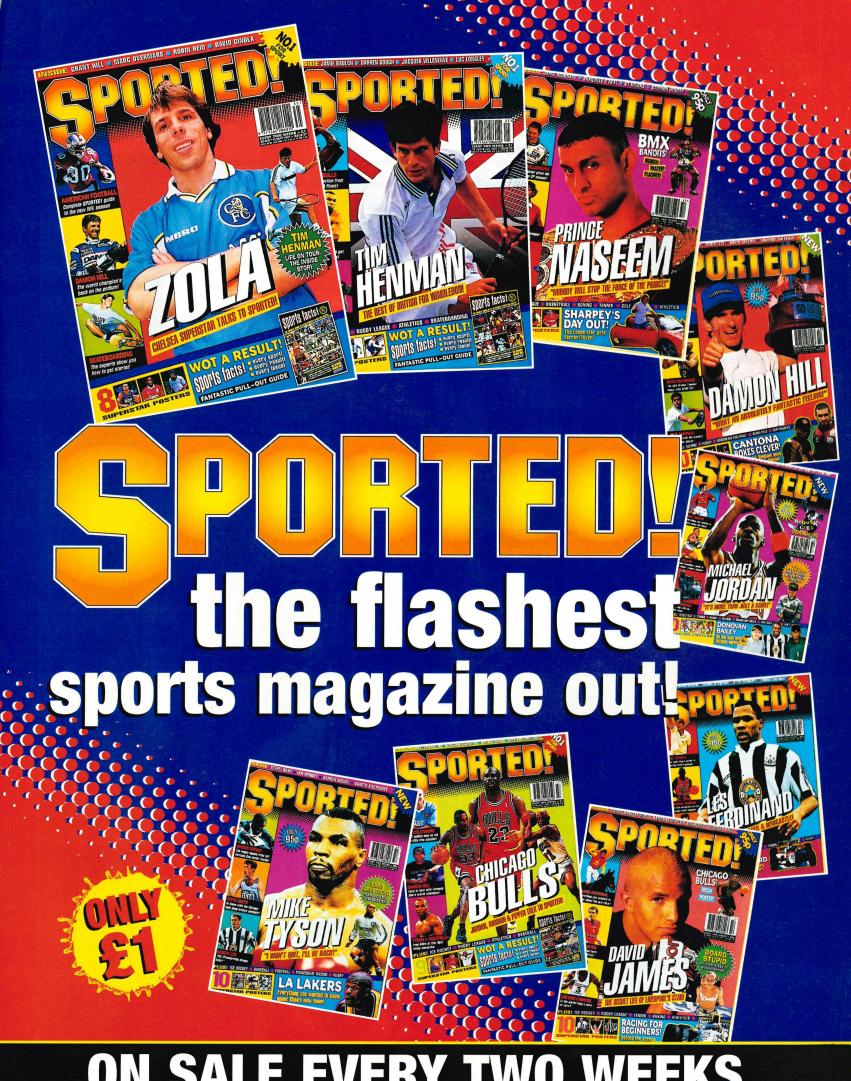
Your lads are a versatile bunch. They can do two different flavours of pass, and two different flavours of tackle. With passes, you've got the choice between ground pass or chip. The tackles are fairly damn serious, with the slide tackle being a real bone-cruncher, which should discourage people from dribbling too much...







1 Slipping in for a deadly tackle. You will suffer, dog 2 Nice chipping pass'll bounce it up the field dead nicely 3 Time for a neat little rolling pass, methinks



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Torn apart this month...

p66 Broken Sword 2



■ George Stobbart's an annoying git at times. Sort him out with our guide

p70 Broken Sword



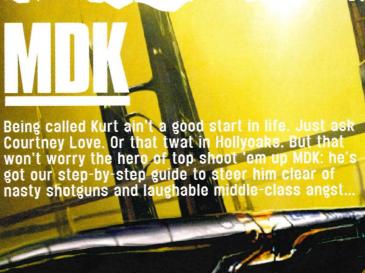
■ If Broken Sword's still ruining your social life, cane it with this guide then get the beers in

p74 Actua Soccer 2



■ A whole load of tips, hints, strategies and cheats for the PlayStation's best kickabout

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WORLD 1

Arena 1



■ Atomic door. Open with nuke

After landing, turn around and grab the 'Most Cowardly Power Up', as it speeds away from you making funny monkey noises. It'll give you a nice health boost, which you'll sure as hell need. Run up the corridor and kill the guard with your chaingun. Wait for the next two guards to show, then kill them as well. Collect the 'World's Smallest Nuke' from the left side of the arena. The door in front has a radiation sign on it. You guessed it, lob the nuke at the door. Mini-kaboom! The door opens, and onto arena 2 you go, Kurt!

Arena 5

Waste the guard, then turn your guns on the console on his right. This will make a ship hover in front of you. Go in and you'll enter bombing mode. You'll see an above view of the arena with a crosshair. The ship'll fly you round the arena before dropping you back. Position bombs, and let rip! Kill lotsa guards and bomb the tops of buildings. When the ship drops you, head to the building in the middle. Enter the buildings on either side for pickups. Waste the tank. A second ship flies down, so blow up the crate beneath it. It blows open a door. Destroy the generator inside and get the nuke and health pick-

up, then exit. Go to the rear and you'll see an exit in a far wall. Nuke it and get out.



■ Bomb raid the unsuspecting enemy

Arena 2

Enter sniper mode. Zoom in to the guards on the distant tower. See how they mock you. Wait till he holds the target over his face and take him with a head shot. Do the same for the next two. Wait for the crate to come to rest and shoot it to blow up the tower and kill the three shielded guards. Exit sniper mode. Get the grenade, and chuck it at the red glass wall ahead of you. Stand back when you lob it.

Float down the step to get the mortar pick-up. Enter sniper again, and target the black hole above the centre glass wall. Chuck the mortar into the hole to blow out the glass. Run into the room and take out the guard generator. Use sniper mode to kill the three guards with massive targets, using the head shot method. Get the dummy decoy from behind the glass columns and jump your way to the exit.



■ Splat! Head shot!

Arena 6

Follow the canyon passage to the right, making sure you take out the flying guards. Stand behind the last block to shield yourself from the cannon. Lob the dummy decoy (you picked it up earlier, right?) to the left, then take out the cannon whilst it fires at the decoy. With the cannon wasted, jump up to the block and go to sniper mode. Select mortars



■ Hide from the cannon and lob a decoy

from your sniper inventory and fire a mortar into each of the four funnel things you can see. It'll blow up the guards. If you run out of mortars, there'll be some on the level somewhere. The structure will collapse and you'll have two tanks to kill. Jump and float to the other side of the chasm and grab/pull up. Get the power up. Parachute down the chasm. Exit.



■ Hurl mortars into the funnels

Arena 3

Stop right away and get into sniper mode. Zoom in on the distant building and target the area above the closed door.

■ Zoom right in there and take his head off

You'll see three exploding crates. You know what you have to do, don't you? Thass right, blow those crates to kingdom come and explode the building, opening a door for you. Run across to the building's entrance, staying the hell away from the guard and tank on the way. Once you get inside the building, keep plugging away at the guard generator till it explodes, revealing the exit hole. Get the hell outta there!



■ Tank God you've got weapons to kill the tank. 'Tank God'... Geddit? Never mind

Arena 7

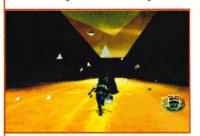
Leap off the glass platform and float to the floor, staying away from the spikes. They kill, y'know. Take out the target dome in the centre with grenade. If you have none, some will float down to you. An airvent will be revealed. Jump onto it, and you'll float upwards. At the top, turn round till you face a glass platform jutting out from the wall. Land on this and work your way up the other glass platforms. At the top, grab the pick-ups and exit.



■ Drop to the bullseye dome. And blow it up

Arena 8

Follow the passage to the left and shoot the alert droid till it opens. Get into the droid and drive it back down the passage and round to the door that leads into the room full of sentries. You can drive between them if you're careful. At the end of the corridor, avoid the big guard and jump past him to the room beyond. Get the 'Most Interesting Bomb' and lob it into the centre of the room. When all the enemies have gathered round it for a look, blow it up! Stand back, though. Kill any survivors, then leave the corridor and get the nuke floating down to the left. Use it to blow the door. Exit!



■ Shoot the poor alert droid



■ Travel past the sentries.





■ Make sure you sidestep loads to avoid the tank's fire

You're in the subway station. But this ain't like any you'll find in London. There's less violence in the MDK subway! Take out the guard generator on the left, then leap across the track and take out the hidden one in the alcove on the right. Grab the grenades, then come back down to the train. Cross over to the other side through the train and approach the large door. A tank will emerge, so ready yourself with grenades. Lob the grenades at the tank till it explodes. With the tank dead, run into the room it came from to find the exit from this arena.

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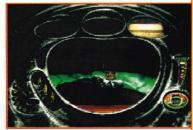
WORLD 1 continued

Arena 9

After floating up the air shaft, stand on the highest section of the arena and face the tower above the glass walls. Go to sniper mode and select grenades from the inventory. Target the head of the mine controller and you should kill him in one shot. If not, just try again. If you run out of grenades, more will drop down for you.



Almost in sniper-death range



■ Separate his head from his torso!

VORLD 2

Arena 1

Wait for the sniper grenade that falls in the rear of the arena, then go grab it. You'll need it later. Make a careful way down the slope to the next room. When guard, and blow the crap outta it. Best

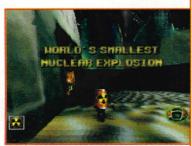
you can just see the floating guard, switch into the cool sniper mode. Target the



■ Waste the floating guard. Quick

way is to use a couple of sniper grenades, it'll polish him off in no time.

Exit sniper mode, and shoot the alert droid. When he blows up, the glass ceiling will break, and in will float the nuke pick up. get it, and hurl it at the atomic door. Then you're away!



Get the mini nuke

Arena 2

From the off, turn right so you're facing incoming fire. Use the side-step to move left into the arena. Carefully dodge the gun blasts with some nifty cat-like agility and work your way to the other side of the shooting range. Stay away from the trench that runs in front of the range. If you are foolish enough to fall in, run back to the left of the arena, then climb up onto the block to reach the platform.

▶ Unlike old men, their guns don't fire blanks



Arena 3



■ Open this massive door with nuke power

Walk up to the top of the ramp in the centre of the arena. Now wait for the mortar pick-up to float down to you. Grab it, then turn to face the large glass wall. Enter sniper mode, then target the large rectangular hole with chevron edges. Fire a mortar down the hole. It'll drop down, taking out the guards and blowing a hole in the floor when it explodes. A nuke will fly out of the hole and float merrily down in front of the ramp. Get it, and lob it at the atomic door to open it. On to Arena 4.

Arena 4



Bit of a shorty this 'un. Walk up to the edge of the glass floor. Enter sniper mode and target the grunt foreman. Use mortars to kill him and splatter his guts. Take out the two warhead carrying grunts to detonate the missile pile and opens the hole in the floor. Drop to the floor, and into the hole to reach the next arena.

The grunt foreman. Complete with huge cee-gar and a bad attitude

Arena 5

From where you start, kill the guard. Enter sniper mode and zoom in on the second guard hiding behind the cannons. Waste him with a clean and efficient head shot. Walk down to the middle cannon with a turkey power up floating on top. Jump on the barrel to collect it and then face down the barrel of the gun. Fire constantly with the chaingun at the distant shooting range. Tha cannon will recoil back into its housing and right through the window behind the line of cannons. Bet the marines never learned that cool trick.



■ A clean headshot. Breathe your last, goon

Arena 6

Once the big cannon has blown up, use your funny ribbon chutes to float down to one of the floating platforms. Like a feather on a breeze. Except Kurt is a hardened killer, and not some cute bit of fluff off a bird's arse. Once you've landed, use the rest of the platforms to reach the exit door at the end of the arena. Make sure you avoid the cannons at the end of



Float to land on the glassy platforms

the room. They can nail you pretty damn quick. The cannons all fire in a sequence that repeats, so take a while to figure it out. Only fools rush in, as granny says. But then again, granny smells of piss. Should you fall off whilst moving, there are air vents that can be used to reach the platforms. One is at the start of the arena, the other in the middle.



■ Don't get twatted by the cannon

Arena 7

Jump off the ledge at the start of this arena, and float down to some floating platforms. An annoying leaping guard is below you, so shoot at him as you float down, and he'll jump out of your way. From this platform, you can take out the leaper without being hit by the pendulum. If you try to take him out from any other platform, the pendulum will smack into



Float down to one of the platforms

you. And it hurts. Now enter sniper mode and use the cool head shot to kill the leaping guard. It will take several shots to splatter his brains, so stick with it. When the leaper lies dead and convulsing on the floor, a ramp will appear leading to the exit door. Jump across to it using the platforms, but watch put for that damn pendulum, d'you hear?



■ The pit is full of boulders. Stay away

Arena 8

Time for some hardcore massacre action. Kill every enemy in this arena and grab any pick-ups that drop down. After a certain amount of kills, a nuke will drop down. Not in front of you. Oh, no. It falls right amongst the maze of blocks. Find the nuke and move to the back of the arena, behind the massive white tower. Take out the sentry and the two alert droids, then chuck the nuke at the atomic lock. This'll blow open the door and allow you to float up the inside of the tower to the exit.



■ Grab the decoy. It makes life easier

Arena 9

After landing, walk round to the landing bay and wait for one of the sky-sleds to land. Stealing sky-sleds that don't belong to you is really quite naughty. But sod it, the world's in danger. Nick the sled as the two guards jump off and turn round to face them. Kill 'em both with the chaingun. The sled will activate and fly you round some arenas where there are guards practising their skills. Carry on flying till you reach the mine controller's tower. Once the sled has stopped, it will drop you to the floor, allowing you into the last arena.



■ These guys have landed. Nick their sled



■ Kill the training guards. For the hell of it

Arena 10

Follow the passage up into the arena. Climb the ramp on the right to reach the upper platform and a health pick-up. From this position, face the window on the other side of the room and kick into sniper mode. Zoom in on the small alien and shoot once to shatter the glass. Zoom in further, and for a bonus, try to target his nose and eyes! Shoot at the little chap till he closes the window. Exit sniper mode and wait for the controller to reappear in his glass ship. Shoot the ship as much as you can till it explodes. The controller will fall to the floor and run to each of the

three doors to set loose a guard. As he runs, shoot at him till his health bar is depleted. The mine crawler will self destruct and carry you back into orbit.





■ Aww, look at him running in blind fear! How cute! Now cap his arse!

WORLD 3

Arena 1

From the starting ledge, enter sniper mode and zoom in on the two sentry guns at the end of the arena. Take them both out and then exit sniper mode. Kill the flying guard with the chaingun, then float down to the arena. Take out the first lot of guards with the chaingun, then position yourself in the middle of the arena. Use the sniper mode to zoom in on the two door stops holding the big door. Shoot them both off and the door will crash down, crushing the poor sentry.

Stay in sniper mode and kill the two guards that rush out.

Find the ramp on the right hand side of the room and follow it up and jump across to the upper platform. Kill the leaper standing there, then climb to the sloping platform on your left. Follow it up and jump to the platform with the super chaingun pick-up. Jump and float across to the other side of the arena to get the airstrike. Drop back down to the arena floor and exit the level by the doorway.



■ Sentry guns in sight sir



■ Shoot out the doorstops. Crush the sentry

Arena 2

Stand in the entrance and use the sniper mode to kill the two sentry guns. Exit sniper mode and waste the guards on the left and right with the chaingun. Run in to the two alcoves behind the guards and get the pick-ups: homing bullets and a decoy. Drop down to the drained pool and get the super chaingun. Climb back out and kill all the guards who have dropped into the arena. With them dead, walk behind the diving pool to another area. Kill the guards in here and get the apple pick-up. Two drones and a sled will appear. Take out the drones with chaingun death. Lob the decoy back towards the pool area. When the sled goes to that, zoom in with sniper mode and take out the pilot with a head shot. Get on his sled and ride to the interesting bomb pick up. Drop down the shaft to finish the level.



■ Guards pour out thick 'n' fast

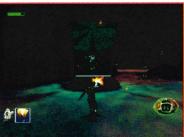


■ What's a game without a cow!

Arena 3

Kill both of the sentry guns at the start of this arena. Enter the glass tunnel and use a homing sniper bullet on the guard at the end of the tunnel. It also breaks open the tunnel for you. Float down into the room and head to the room at the end of

the arena. Get the twister pick-up and destroy the three containers. When the last one is destroyed, the pipe leading back to the main room will turn green and explode. Come back out and jump to the platform in the centre of the arena.



■ Shoot the containers and..



■ The guards blow up and explode

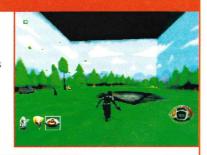
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WORLD 3 continued

Arena 4

Get all the pick-ups in this wee small room. Shoot repeatedly at the wall until it breaks and reveals the arena outside. Use grenades to blow up the seven generators in this room, at the same time taking out any guards. If the room gets too crowded, use the twister to clear things up a bit. Kill the final sentry at the exit to unlock the door leading to the next arena.

This makes a colourful change...



Arena 5

Walk to the edge of the platform that looks down onto the arena. Use the sniper mode to frag the two sentry guns one in each corner of the room.

Jump to the blue triangular platform on the right and enter sniper mode again. Target the blue exit in the top right of the screen and wait for the floating sentry to appear. Now shoot him good till he is dead, boyee. Even better if you use sniper grenades. Drop down to the floor and get the cowardly pickup. Watch out for the leaping guards. With them dead, jump up to the left red cave and follow the red passage up to the green platform.

Take out the generator and the alert droid and then stand at the base of the arrow that points to the arena. Follow it by jumping across to the the yellow platform in the middle room. Kill the two guards there and then use the platform to jump to the blue exit. If you were too damn lazy to kill the sentry at the start, then you'd better watch yer ass as you leave this arena!



■ Getting to the exit's no problem if you use the yellow platform

Arena 6

Stand at the top of the slope that leads down into the arena. Use sniper mode to destroy the two sentry guards at the far end of the arena. Makes the killing almost too easy. Next, target the gun pod and zoom in close. Fire at it once to make it turn toward you, then quickly shoot the controller through the open front section. Nice shootin' Tex! Go down the slope and kill all the guards that jump down into the trench. At the end of the trench, jump to the air current to be lifted to the upper levels. At the top, take out the waiting guards.

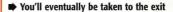
Stand at the rear of the arena, facing the sentry and the two guards at the other end. Sniper zoom on the sentry and waste him and his buddies. Move up the edge of the trench. As you get the apple pick-up, drones and sleds will fly in for the attack. Kill the drones as per normal. Take out the sled riders with sniper head shots. Jump onto one of the floating sleds and fly over to the thumper pick up. Exit through the door in the top left of the arena.



■ Get the gunpod and shoot the guard through the small opening

Arena 8

Follow the passage to the right till you reach the arena. The entrance is guarded by an alert droid. The right hand passage is a dead-end with a health pick-up. Frag the alert droid and wait for a sled to swoop down. Kill the pilot and get on the sled. It'll take you on a magical mystery tour of the arena. Kill the drones as you fly. The sled will crash through a wall, giving you the exit to the last arena.





Arena 9

Get the turkey pick-up hidden on the right side of the room. Stand in front of the wheel on the rear wall of the room. A wave of alien dogs will spill out from the holes under the wheel and attack you. As if that weren't enough, at the same time the mine controller rotates the wheel. Kill the alien dogs and wait for the wheel to stop spinning..

When it does, go to sniper mode and zoom to one of the four red domes on the rim of the wheel. Shoot it off and exit sniper mode. The remaining domes will shoot at you once, then spin again. Repeat this process for the rest of the domes. With them all blown off, the poor

mine controller will fall out of his room and explode. Aww, bless.



■ Spin the wheel of death!

Arena 1

After landing, float down to the chasm. As you float down, turn so you face the opposite direction. As you near the bottom, make sure you're positioned over the sheet of ice. Drop onto it. The ice will shatter and allow you to float on down to the next room. If you turned to face the right direction, you should be facing one huge sentry. If you're facing the wrong direction, then why the hell don't you do what we tell you, eh? Don't do it again, right? Kill the sentry with the good 'ol chaingun. It may take time, so do some funky dodging. There's a super chaingun on a platform to the right, protected by a guard. Get it and make life easier. With that sentry now a smouldering pile of scrap, kill the rest of the guards in the room and climb to the platform where

the sentry was floating. Here, you'll find a... snowboard? I thought this was MDK, not Cool Boarders. Get on the board and it'll hurl you down the ramp and through the glass door.

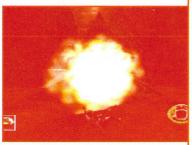


Float to the ice floor

Arena 7

After floating up the air shaft, stand in front of the window and shoot it out. Lob the thumper down to the area below. It'll blow up, killing many guards. Drop to the floor and give the stragglers a taste of chaingun justice. With all the enemies destroyed, jump up to the block in the middle of the floor. Turn 'till you can see a dark hole in the wall, above another block. Jump to that block, then to the cave. Inside is a three pointed thingy and a health pick-up. Shoot the pointed thing so it spins. The large door in the arena has now opened. Walk through the now open door and get the sweet pick-ups, watching out for the lone suicide guard. At the end of the corridor, you'll find a large room with a strange alien structure. Take out the

two guards, and shoot at the left side of the structure. It will collapse. Shoot the right side, then the open middle section. The collapsed structure will reveal the exit.



Frag the alien structure with grenades

Arena 2

Once you've landed, shoot the guard next to the console, then fire a few shots at the console to summon a ship. Take out the two guards that leap off it and then get on the ship to enter bombing mode. You've done this before, so you know what to do.

The ship will give you an aerial tour of the arena. target the guards and gun towers to make progress easier. Back on the ground, destroy the small hut next to you and get the decoy pick up from inside. Now, gear up and run into the arena and get to the other side any way you can. If you missed any stuff during bomber mode, use sniper mode to take out the gunpods.

As you near the exit, use the decoy

to distract the guards. When they go for the decoy, take 'em out with the chaingun. With them dead, exit through the cave and walk to the snow board.



■ Shoot this guard by the console

Arena 3

Float down to the arena and shoot the three flying drones as they zoom toward you. Then climb up to the submarine and go along the tail section for a sniper grenade. If you feel obliged to make a Beatles submarine joke, please get it over with now. Cheers. Use the grenade to destroy the artillery that is flown in to get ya. With the tank blown up, get the nuke that floats down. Find the atomic lock on the sub and open it with the nuke. Stop inside and face the sub boss. Destroy him by lobbing grenades into the air current that holds his pod aloft. After enough damage is done, the pod will explode. You can float up the air shaft to the passage above.



■ Handy mortars on the sub



■ Lob grenades in the air stream

Arena 4

Take out all the generators with the chaingun. Then kill the guards. Blow open the crates for pick-ups, and take out the floating gunpod by hurling grenades into the air stream. If you have no grenades, then use the chaingun and side-step wildly. When it blows, you can get to the air flow it was guarding. Float up the air current to the next level. Almost too easy. Now on to the boss level.



Arena 5

After landing in the arena, jump into the air current to float up and get the super chaingun pick-up. As you float, shoot down the enemy ship and collect the scattered pick-ups. Run to the next section and destroy the guard generator with the super chaingun. It'll release a cowardly pick-up. Enter the last room of the arena for another massive ruck with a mine controller.

Avoid the gunpod boss' bombs and destroy the crate to the left of the room. It'll release a decoy, which is invaluable in distracting the boss. Run to the other side of the room and destroy the rest of the crates for loadsa grenades. Stand on front of the gunpod and throw the grenades into the air stream. Keep doing this till he's destroyed. Easy when you know how. Or when we show you how.



■ Ah! The decoy. Pretty handy things those decoys!

WORLD 5

Arena 1

Enter sniper mode and wait for a ship to fly overhead. Follow it and wait for it to stop, then shoot off each gunpod on the sides. Exit sniper mode and run up into the arena, taking out all the guards. Go up the ramp on the right which leads up to a great sniper position and a decoy pick-up. Enter sniper mode and look through the slit on the wall. Kill the droid by the door. Exit sniper mode and go back to the middle of the arena. A ship with a nuke pick-up and two guards will come down. Kill the guards and shoot the ship to get the nuke, which opens the atomic door.



■ Take out the pods on the side of the ship. When you've done it, the ship crashes

Arena 2

Kill both the guards and the alert droid at the start of the arena then use the sloping platform to jump across to the next one. Jump off the edge of this block to reach the edge of the passageway ahead. Stop at the entrance and go to sniper mode. Zoom in on and target the exploding crate at the end of the tunnel. Shoot it to blow up a sentry hidden round the corner. That'll teach him to lurk. Move down to the end and get the sniper grenade from the end of the platform.



 \blacksquare Shoot the forklift onto the switch

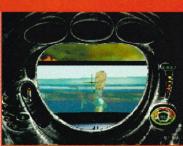
Enter sniper mode and use grenades to take out another sentry at the side of the arena. When it's dead, drop into the arena and run to where the sentry was floating. Climb to the platform and get a super chaingun pick-up. Use it to destroy the gunship that takes off from the centre. It will release a forklift. Kill the driver by shooting the glass dome off, then use the chaingun to push it over to the yellow panel on the floor. This will deactivate the force field and allow you to drop down.



■ Float between the platforms

Arena 3

Float down and run up to the ramp. Sniper-kill the sleeping guards. Sniper-zoom in on the techy in the glass room, and splatter his brains. He'll release a massive ship. Shoot off each gunpod on the underside. Sniper-zoom on the pilot in the front and waste him. After a few shots, the ship will smash into the wall, giving you your exit. Kill the guards and sentry in that area. Jump up through the broken wall, get the decoy on the left, and head right for the next arena.



■ Target this ugly techy thing...

>>

<u>Instant Expert</u>

WORLD 5 continued

Arena 4

Kill all of the technicians on the upper ring of this arena and then get the mortar pick-up on the other side of the room. With the upper ring cleared, shoot repeatedly at the spinning globe in the centre of the room till it drops down and smashes the glass floor. Jump off the upper ring and float down to the room below. As you near the bottom, kill the two technicians at their consoles. When they're dead and being technicians no more, a third techy will run into the centre of the room and open a secret hatch in the floor. Drop down to exit the arena.

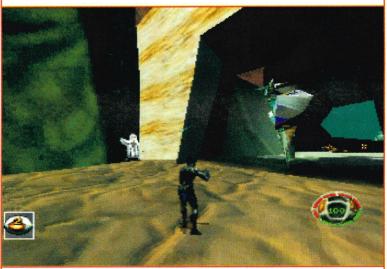


■ Shoot the spinning globe. And just hope the BBC don't sue

Arena 5

Go to sniper mode and frag the alert droid. It won't wake the sleeping guards. Head-kill the sleeping guards then go do the door on the right. Lob in the decoy and take out the sentry as it plugs away at the decoy. Kill the other two guards and get the nuke. Go back to the centre of the arena and go through the door opposite the one you just left. Kill the sleeping guards and alert droid, to stop it summoning help. Climb the corner ramp to get to the upper level. Use grenades to blow up the three generators and then switch to

sniper mode. Zoom to the other side of the arena and shoot the alert droid by the thumper pick-up. Jump to the small platform, then to the other side, where you just killed the droid. Get the thumper and mortars. Go to sniper mode and lob mortars into the hole, blowing up the sentry lurking inside. Drop down into the hole and follow it round, getting the sweets as you go. The exit is blocked by another sentry, so use the chaingun to destroy it. Walk onto the balcony and use the nuke to open the atomic door.



■ Kill the alert droid before it wakes the guards. Then distract the sentry with a decoy

Arena 6

Get the super chaingun hidden behind the first spike in the arena and go through the canyon. Destroy anything and everything in your way as you go. At the last section, get the turkey and nuke pick-ups. Throw the nuke at the guard in front of the atomic door and get well back. If the guard is still alive, finish it off with the chaingun and exit.



■ Another sentry at the end



■ They're ugly, they smell. Kill 'em!

Arena 7

Run to the blocks on the left and climb up for a decoy pick-up. Face the guards that drop down, and hurl the decoy into their midst. As they plug away at the decoy, you can dispose of them any way you see fit. Go to the blocks at the far side of the room and climb up to the one with the super chaingun pick-up on it. Use it to



■ Push the forklift to get higher

clear the room of the second wave of guards. Be sure to waste the alert droids and the forklifts by shooting out the glass dome on their top. Use the chaingun to push one of the forklifts over to the block on the left of the arena entrance.

Jump onto the forklift, then to the block and pull yourself up onto it. Jump to the walkway in the centre of the room. Follow it across and jump onto the sloping block. Stand at the top of this and face the upper platform that rings the room. Jump to it and make your way round it till you stand beneath a platform with an apple pick-up on it.

Wait for a forklift to drive towards you, and then shoot it so it stops next to the platform. Jump, via the forklift, to the platform with the apple pick-up, then to the platform in the middle of the room. From here turn left and float across to the exit. Go boy go!

Arena 8

Enter sniper mode and zoom in on the gunpod floating at the far side of the arena. Shoot it, and when it faces you, shoot the operator. Walk down the ramp and kill the guards in the arena. Watch out for gunfire from the other two gunpods. Now destroy the second gunpod by facing the tower it floats over and letting rip. When it's toast, turn to the other side of the tower. Enter sniper mode and target the final gunpod, killing the operator. When the third gunpod is destroyed, run back up the ramp and turn around. Jump off the highest point and float down to the right hand tower. Face the middle one and float over into the air current, getting an apple pick-up en route. From there,

float to the last tower, getting another apple. Face back the way you came and float across to the door at the top.



■ Gunpod : Kill the operator

Arena 9

At the edge of the cave, enter sniper mode and zoom in on the large mine supervisor. Shoot him and he'll jump up and activate a large door. Drop into the arena and land on the mound in the middle of the room. Stand at the edge and wait for a boulder to roll past, into the gully. Drop after it and shoot it till it explodes. Once it's destroyed, run to the gully and get the pick-ups. Find the path leading back up to the centre mound and wait for the big capital ship to fly overhead. Take out the gunpods underneath and when they're destroyed, the ship will blow and release a swarm of guards. Kill the guards and the supervisor will open his door and kidnap Bones. And Kurt ain't a guy who likes his pet pooch being kidnapped!



■ Gunta, the supervisor. Ugly bastard

WORLD 6

Arena 1

Wait for the decoy pick-up to land in the arena and grab it. Wait for the guard to roll through the glass wall, and watch out for the sentries. Run up the long sloping walkway till you reach a room with a guard generator and a mortar pick-up. Destroy the generator and it'll leave a hole in the floor. Drop on down to enter the next arena.



■ Ohh, loadsa sentries...



■ Use the decoy on 'em

Arena 2

After landing, turn till you see the supervisor and his pack of mangy alien dogs. Enter sniper mode and pick off the pack. Exit sniper mode and use the chaingun to pick off any lucky dogs that may have survived. When all the dogs are dead, run

up behind the supervisor and chase him round the arena, firing with your chaingun. After enough shots, he will run into the centre of the arena and jump through the floor, leaving a hole. Drop down the hole to continue



■ Chase Gunta round and shoot his fat arse. Like Weight Watchers

Arena 3

Run down the length of the room and jump onto the lowest of the wall platforms, Climb the platforms till you reach the super chaingun. Get it, lock and load. Turn left and jump across to the ledge that goes along the wall and get the homing mortar. Run down the ledge, to the other end of the room and leap to the nearest floating platform. Face the entrance wall and jump up to see the next platform. Jump to it and follow the sect round till you stand appearing the toward pasters the floating rungs are the next platform. rest round till you stand opposite the tower. Destroy the floating gunpod on top of the tower, then jump onto it and drop down to reach the next stage.



■ The platforms to the super chain gun



■ The flying guards are a real pisser here

Arena 4

Run into this area and get the pick-ups that drop down. Whey you get a decoy or a twister, lob it into the centre of the throng of guards to distract them. With the guards happily shooting at a plastic Kurt, sniper-zoom the supervisor on top of his tower. Shoot him enough times and he'll fall and hit the floor, causing the tower to collapse. The fat git. Go back to the start of the arena and use the sloping platform to get to the fallen tower. Run along it and drop down the hole for the final confrontation.



■ Gunta again. Shoot him 'till he falls

Arena 5

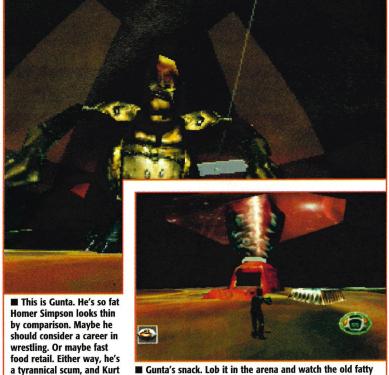
must stop him!

Float down into the arena and steer yourself over to the third room, with a snack dispenser inside. Jump onto the button next to the machine, and a tasty snack will fall out. Get this and chuck it into the centre of the arena.

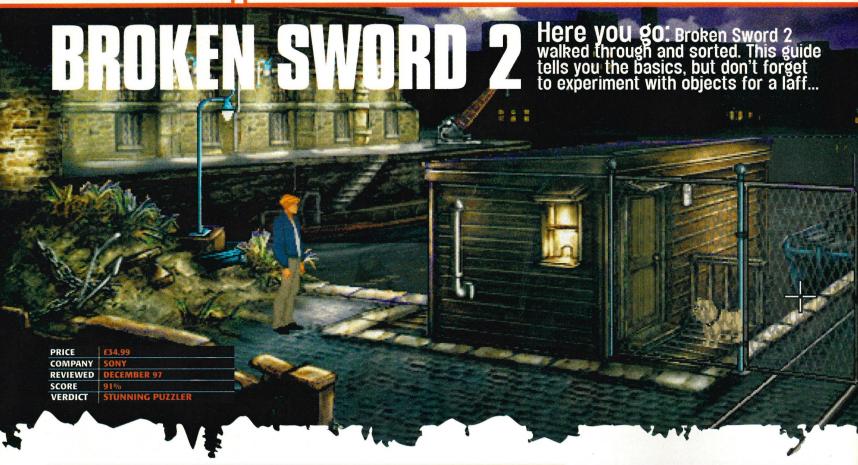
The supervisor, in a fit of greed, will chase the snack, allowing you to get the nuke pick-up from where he was standing. When you have it, go to the active air vent and jump into the air

current. When you are level with the platform, drop down onto it and open the atomic door with the nuke. Repeat this process for the remaining locks and trusty Bones, the dog, will be free.

After the animation, showing Bones jumping into the snack dispenser, get the Bones-snack biscuit that drops from the machine. Throw it at the porky supervisor and he will cram it in his gob. Now, watch as the fat git gets all he deserves!



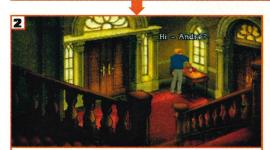
■ Gunta's snack. Lob it in the arena and watch the old fatty run for it. Even cooler is when he explodes, guts and all!







Examine the bookcase, and you'll find a block of wood. Click on the wood, and the bookcase'll fall. Dead spider. Click on the metal bracket on the wall, and you is free from de chair. Get Nico's bag and grab what's inside. Get the dart nearby. Look in the bureau and drink the tequila, you pissheed. Get the tequila worm. Click on the small drawer in the bureau to find a pot. Get it, and find the key inside.



Go to the fire. Use the dart on the cabinet by the fire and get the gas cylinder inside, using the panties on it. Use it on the soda dispenser, then use the dispenser to put out the fire. Leave the room, and go down to the phone. Get and read the newspaper, then examine it to find Oubier's bank statement. Ring Lobineau (You'll have examined his letter in your inventory beforehand, right?) Use the key from the pot to open the door, and go out to freedom.



Speak with the ex-gendarme, then ask the waiter twice for a coffee. Have a chat with him about everything, and then Lobineau will turn up. Talk to him about everything, and then he'll bugger off about his business. Go to the gallery.

THE GLEASE GALLER







Talk to Glease, then to Laine. Have a poke about in the rear of the place, with the packing case in. Can't do much there yet. Go back to the cafe and talk to the ex-gendarme. Ask if he misses his work, and when he closes his eyes, grab the flask from the table, real quick, like. Go back to the gallery, and use the flask on the glass in Laine's hand twice. He'll fall down, pissed, like Phil Mitchell. Go to the rear of the place and take the label from the packing case.

4. MARSEILLES DOCKS

Outside the docks: Go to the window and have a chat with the fatty watchman. Go down the steps, get the hook in the water and use it on the floating bottle. Go to the hut's chimney and use the bottle on it. Click on the chimney again and use the bottle a second time. You've filled the hut with smoke, and the watchman has to get off his fat arse to come outside.

4



Go down the steps, and into the trapdoor. Get the coal and dog biscuits, then get the hell out again. Use the biscuits on the platform on the left, and the dog should go onto it. Use the hook on the

platform, and the dog will fall into the water. Sadist.

The fan clunked and shorted out as its blades were mashed by the boat hook.

Inside the docks: Climb the fence. Now inside, look at the sign, then try to open the door. No joy. Go up the ladder, click on the windows and use the handy ol' hook on the fan. Go back to the door, and click on it. For this bit, you need to be real speedy: ask the man if this is Condor Transglobal, then click on the ladder.

When you've climbed it, go right and click on the clamp. When the bloke goes to where the barrel fell, use the clamp again, and he'll be knocked into the water. Poor geezah. Now go through the door.



Get the fetish, click on Nico, then on the rope. Talk to Nico. Outside, use the rope on the statue, then use the strip on the electric cell of the lift door, on the bottom. Move the crate back from in the lift, then click on the upper small crate. Push the crate near the pallet carrier, and click on it. Click on the rope, then on the pulley. Click again on the pallet carrier, then the statue.

Get Nico to help move the statue, and it'll smash the door. Outside, use the manacles on the cable and slide, Bond-style, to freedom.

6. THE TREE HOUSE



Take the vine from the big wheel thing beside you. Use the bank statement on the pile of damp leaves, then the small fetish on the water wheel. You've made a small fire, and you can smoke out the vicar. Father Hubert emerges, so have a chat with him. He won't help Nico till his collar is straight. You have to press his collar. Use the vine on the stone press, the collar with the press and the big cross with the press. Get the pressed collar and give it to Hubert. He reluctantly agrees to come along.



Talk to the village guard. You need an offering for the shaman. Give him the dog biscuits for the Shaman, When he comes back, put the black stone in the biscuit box. The Shaman will now speak with you. George will learn of two other stones, and get the root. Now go back to the tree house and mix up some antidote. Use the metal cone on the press, then the root on the press. Finally use the wooden cross on the press. You now have anti-venom juice. Take the cone and click on the ladder, saving Nico's life.

■ 'People keep mistaking me for Victor Meldrew in the street. Dunno why...'

5. OUARAMONTE

Inside Condor Transglobal: Click on the drawer and get the key. Look at the noticeboard. Speak

to the small man about everything, and when he goes, click on the lift button. When you leave the

lift, click on the crate, then on the upper right

switch, and lo! there is light. Click on the scratch

marks on the floor by the wood wall and you'll

find a door. Inside is the sex-puppy Nico!



Talk to the band, then to tubby Pearl. Go in the police house, and talk to Grasiento, then Renaldo. Try to look at the chart on the wall. Go out and chat with Nico, then go right, and speak to Oubier, then with Duane. Look into the cell window and see Miguel Go into the mine office and talk with Conchita, then go and speak with Pearl, then with Renaldo in the cop shop.



Talk to Duane, who needs a detonator. Talk with Conchita in the mine office. Talk with Nico about the chart in the Police house. Tell Grasiento that Nico wants to speak with him.

When they leave, talk with Renaldo about the tour of the ruins. Now tell Pearl that Renaldo will give her a tour of the ruins. Look at the chart and go to the mine office.



Talk to Conchita and get the detonator from the cupboard. Give it to Duane, go to the police house, then to the prison. Talk to Miquel, and Renaldo will lock you in the slammer. Now you play as foxy Nico. Click on the TV, the lava lamp, the picture on the wall and the tiger rug. Talk with Grasiento, and when you're done, his bossy mum turns up. Back to George. After Duane tries to blow the wall, talk to Miquel, and ask him for the rope. Use the rope on the cell window, then give the rope to Duane. Freedom.

<u>Instant Expert</u>

7. CARIBI



Speak with Bronson, then look through the theodolite. Climb the steps and talk with the two old dears. They think Bronson wants to build a museum. Click on the ladder, go down the steps and talk with Rio on the bridge. He don't like Bronson one bit, but Rio will come in handy later on. Talk again with Bronson. Climb the steps, click on the door of the house and chat with the old ladies again. Tell them that you saw Rio with Emily. They will leave.



Go back and talk to Rio. You'll find out that he needs some good bait for his fishing activities. You've got a worm so give it to him. Have a conversation with Bronson, then chat to Rio.

Rio the fisherman will catch an old bike wheel from the sea. As he's fishing out the bike wheel click on it to get the inner tube - you'll need this in a bit. Have a chat with Rio again to get a fish. Again, you're gonna need this to distract the cat.



Climb the steps, go up the ladder and use the inner tube on the flag pole. Get off the ladder and use the fish on the inner tube. While the cat's distracted, get the red ball. Climb the ladder and get the inner tube, then use it on the tree to the left of the screen. Use the red ball on the tube, and you'll knock off the theodolite target. When Bronson climbs the ladder, click on it. Get the marker he drops, then look at his plans. Show them to the ladies to reveal Bronson's plans.

8. BRITISH MUSEUM 1



As Nico again. Talk with the curator, then look into the cabinets. Talk again to the curator, and Oubier will turn up. Talk to Oubier, then the curator, and find out the Jaguar stone has been stolen. Look at the cabinet where the stone was and see the small key in the lock. Take the small key and show it to the curator, who will phone the police.



You can't leave the museum, so you have to find a way to sneak out. First priority is to get the dagger. Use the key on the case by the phone and get yer mitts on the Obsidian dagger. Talk to the curator and click on the curtain. You'll find a locked door. Use the dagger on the door and sneak down to the basement.

10. BRITISH MUSEUM 2



As Nico. Examine Nico's bag and find the hairclip. Use the hairclip on the coin slot of the vending machine, and get a free reject penny.

Get the coin from the reject slot, and use it on the vending machine. Chink! Yum, chocolate 30 years out of date. Get the choccy and the coin from the machine.



Use the coin on the weighing machine, and get the card that is dispensed. Go to the cupboard on the right, and find it locked. No prob, though. Use the dagger on the cupboard, opening a small crack. Then use the small card on the crack in the door. Push the red button, and a tube arrives. Hop on, and mind the gap.

9. CARIBI MUSEUM



Take the quill from the desk, and the lantern from the wall. Look at the ink well on the desk. Use the lantern on the ink well on the desk, then Put the map on the desk. Look at the picture on the wall, and notice the silver cross he wears. Open the sea chest near the window. Emily pops out. Did those crazy old ladies trap her in there? Talk to Emily, and you have to find something she wants to swap for the cross.



Go outside and use the quill on the cat, get the feathers and go to the docks. Talk with Rio and give him the feathers. He'll now be able to catch a decent fish, and he'll give you a shell. Now give the shell you get to Emily. The stupid girl swaps a valuable cross for a lousy shell. Fool. Use the cross on the quill holder. The light shines through the cross, giving a map reference. Now you know where the treasure is.

11. ZOMBIE ISLAND



Take the upper exit to the woods and get the reed by the swamp. Exit right to a small lair and use the reed with the lair. The small creature makes your reed into a blowpipe. Use the dart with the reed for a weapon. Go back to where you climbed up from the cliff, and take the lower exit from the starting point. Go right till you find a boar. He stops you getting through. Use the weapon on the boar it squeals like a stuck pig. Exit right.

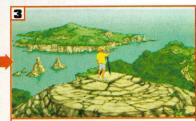


rock and then the boat.

Time for another conversation with Rio. Ask him for the net, then use it on the rock. You now have a rope to climb up to the island. Easy, eh?



You're now at the rock needle. You have to make a marker to use with the theodolite. Use the marker with the net and pick up the creeper on the rock. Use the net with the creeper, and get the creeper with net and marker. Use it on the rock needle. There you go. Through using weird objects together, you have a fine tool for surveying! Exit up, then go right.



You should now be at a diff point. Put the theodolite in the stone holes, and use it. Pan the view to the right till you see the blinking marker and stone pillars.

Look at the marker, and the pillar in the same vertical line as the marker. George will tell you when you have it sussed. Now take the new right exit.



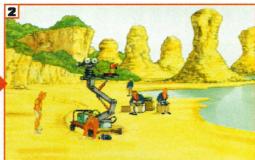
12. LONDON DOCKS

As Nico. Be very careful when doing this, since if the guard sees you you'll be fulla lead and as dead as a party of vicars. Go to the first crate on the left, and when the guard is past the ladder, climb up. Wait for the guard to pass again, then open the cupboard and climb down. When the guard goes to check, close the door behind him. Use the mop by the door to lock him in. Look in the first window and see Oubier being killed. Talk to Oubier, then get the Jaguar stone. Use the dagger on Karzac when he tries to strangle Nico.

13. ZOMBIE ISLAND 2



George has stumbled on a film set. A modern remake of Treasure Island! Time to sabotage the film! Get the bun, pancake and syrup from the table. Talk to all the cast about everything. Shooting begins, so shaddup on set. Take in the Oscar-worthy acting. After the shoot, you have to get rid of Bert. Use the syrup with the pancake, and give it to Bert. He'll cover himself in syrup. Use the bun on the bush. Get another bun and use that on the bush also. Poor Bert.



On the beach. Have a conversation with the director about everything under the sun. You're gonna be a stuntman, but you can't get into the cave. Talk to the cameraman about everything, and try to take the small handheld camera.

Talk to the director again. He'll get an obscure flash of genius and you can get to the cave. Cue video of George finally getting his hands on the treasure.

14. THE VILLAGE



As Nico. You don't need the white pants, they just have surreal novelty value. Try to get the Mayan stone on the left of the barrel. Owww! Too hot to handle. Lucky there's a water barrel right next to it. Examine the barrel, and try to move it. No luck there. Talk to Titopoco, who will, despite his stupid name, push the barrel onto the stone. Get the Coyote stone and exit left, to the pyramid.

15. PYRAMID



As Nico. Walk to the left of the guards. Get the cylinder at the generator, then cut the fuel line with the dagger. Get some fuel with the cylinder, then use it with the fuel cap on the machine on the right. This powers the lift. Examine the engine and look at the elevator. Get the rope and ask Titopoco about it. He climbs the lift for you. Use the rope with the engine, push the red button and pull the lever. Get Titopoco to help and you can ride the lift to the top.

away from George.



Get the green ammo belt and go down the elevator again. Talk to the guards and get the torch. Titopoco will light it for you. Time for a diversion. Throw the torch on the fuel, then chuck the ammo belt on the fire for the hell of it. Climb up the steps. and try to free George. Talk to the General with the gun, then to George. Set him free with the dagger, and go into the pyramid. Inside the pyramid, pull the left lever. You can't, so ask George for help. Watch the eclipse.

16. THE MAYAN MACHINE

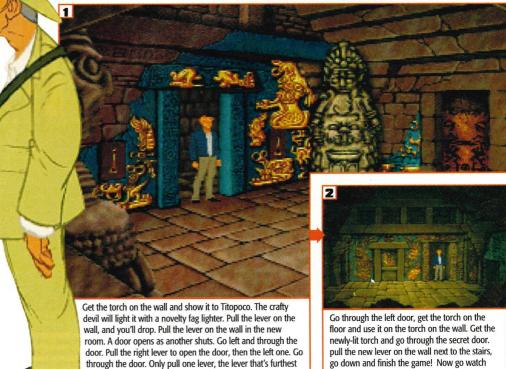


As Nico. You're in a room with two hoofing great wheels and eight symbols on each of 'em. On the right are 10 tiles. Under the statue head are another four tiles with symbols. The 10 tiles are composed of the symbols on the wheels. The four tiles are composed of two images on the 10 tiles combined.



First you have to make two wheel symbols match one on the wall of 10 tiles. Turn the wheels so that the two symbols face each other and push the relevant tile in the wall of 10. Two tiles combined match an image on one of the four tiles under the statue. Push these tiles in when you've pushed in the two tiles of the 10 that make up the symbol. Repeat till all four tiles are pressed in.

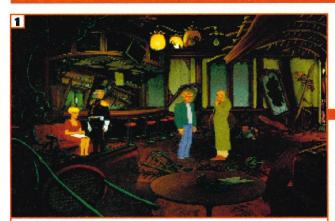
17. INSIDE THE PYRAMID



go down and finish the game! Now go watch Teletubbies... your brain needs a rest!

BROKEN SWORD First Broken Sword still burning holes in yer bonce? Well return that thinking cap to the bottom drawer 'cos here's the full solution. Aren't we good to you?

1. PARIS



After the explosion. Get the newspaper and exit at the top of the screen to the roadworks. Stobbart will be arrested by the rozzers and escorted back. When interrogated by Rosso, answer yes, and admit that you saw a clown. When he goes, talk to the photographer outside the cafe. It's Nico! Ask her about everything, and she'll eventually give you her telephone number. Go back to the roadworks and give the newspaper to the workman. After he buggers off, get the sewer key from his toolbox. Walk back to the cafe, and enter the alley to the right.



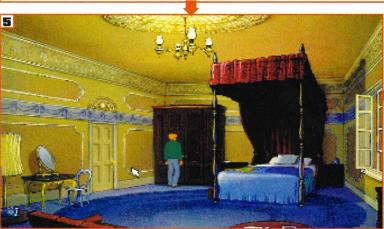
Use the sewer key on the manhole cover, and climb into the filthy Paris sewers. get the ripped material from the spikes, and the tissue and clowns nose from the floor. Go along the sewer and climb the new ladder. The concierge will accost you. Show him Rosso's card, and the scrap of material. Question him about everything, and he'll give you the tailor's phone number. Exit through the door back to where the workman was. Use the phone next to the workman's hole and call Nico to get her address. Exit to the right, to the map screen.



Go to the hotel Ubu. Inside, talk to Lady Piermont about everything, and show her the photo. She'll help you. Talk to the receptionist, and try to take the key from the board at the end of the counter. He will stop you. Talk to Piermont about the key and the assassin. She'll create a diversion, so you can get the key.



Go to Rue Jarry, and talk to the flower seller. Ask her where Nico's flat is. Enter the door opposite her and you'll go to Nico's apartment. Show the material to her, and get the photo she gives you. Show her the nose, then leave. Go to the Risee du Monde, and enter the costume shop. Show the photo to the clerk. Ask him about the clown, then show him the tissue and the photo again. He'll mention Khan. Take the buzzer before leaving the shop. Back at the roadworks, call Todryk on the phone, and ask about Khan



Climb the stairs, and use the key on the door on the right. Open the window and climb outside, into the room on the right. Try to leave via the door, then hide when the assassin comes back. When he's gone, search his trousers and get the ID card and matches. Go back to the lobby.



Ask the receptionist about the package, and show him the ID card. He'll refuse to give it to you. talk to Piermont, and show her the ID card. She'll help again. Go back into the room on the right, and climb out of the window again. Drop the manuscript to the floor, then leave the hotel. Flap and Guido will search you and find nothing. Go into the alley and retrieve the manuscript. Go back to Nico's apartment and examine the manuscript. Now go to the museum and examine the tripod in the glass case. Go back to Nico's gaff and tell her you're off to Ireland, then go to the airport

2. IRELAND



Talk to Maguire and go into the bar. Talk to the poacher and when you say goodbye, he'll place his snare on the table. Grab it when he sneezes, but you'll have to be quick. Talk to Fitzgerald about the dig, then speak to Doyle. Offer to buy him a beer, then talk to him again. When Doyle drinks the beer, get the mat from under his elbow. talk to Fitzgerald again, then leave the pub. Talk to Maguire, then go back inside and talk to Fitzgerald again. After he's run over, go outside and turn off the beer pumps by flicking the switch by the door.



Go back in the pub and order a drink. The pumps need repairing, and our man George is the bloke for the job. Show the barman the identity card before using the snare on the glass washer plug. Go outside and undo the bolt holding the trap door.

Go to the cellar, find the lever on the wall and pull it to open the trapdoor. Now you can see. Next, get your mitts on the gem and use the tap, wetting the beer mat underneath it. Leave the pub and go up to the castle.



Talk to the farmer, then climb the haystack. Insert the sewer key into the wall, and hoist over into the courtyard. Now to deal with the bastard hard goat. When he smacks you down, click on the plough on the left. George will tether the goat. Climb to the excavation. Get some plaster from the sack, and move the stone slab so it falls over. Pick up the slab, and put the plaster in the holes in the ground. Use the wet beer mat over the plaster, and you have yourself a plaster key. Use it on the holes in the wall to enter the secret room.

3. PARIS 2



Show Nico the gem, then go to the police station. Ask Moue about Marquet, then go to the hospital. Once there, talk to the receptionist, show her your ID, then talk about Grendel till she gives you help. Talk to the floor cleaner, unplug his machine. Nip into the closet and take the overall. Go back to reception talk to the guy in the doorway.



Walk to the ward, walk along the ward and a patient will stop you. Go back to reception and talk to the two doctors there. Go back to the ward. Give Benior the blood pressure reader, talk to him about it, then tell him to use it on Sopwash. Go into Marquet's room, and talk to him, and when he dies, you'll go back to Nico's.



Head to the museum, and talk to Lobineau about the manuscript. He'll tell you about Spain. Now to work out some way to pilfer the tripod. Open the window to distract the guard. he will move over to close it. When he does, nip inside the sarcophagus. When the raid begins, move behind the totem pole, and push it over

4. MONTAUCON CATACOMBS



Talk to the juggler, try to juggle, then talk to the lazy gendarme by the cafe. Show him the red nose, then talk to the juggler again, and attempt to juggle. You'll be a hit comedy smash, like those morons you get in Covent Garden. With the gendarme and the juggler out of the way, use the sewer key on the manhole cover and sneak into the murky catacombs.



Examine the arch on the right, and use the sewer key to smash a hole in the plaster. This is history you're destroying here! Yank the lever inside. Examine the mechanism and go onto the boat.

Move the crane over the path, and pick up the hook and chain. Attach it to the exposed cog in the archway. Use the winch to rip out the cog, and enter the next room.



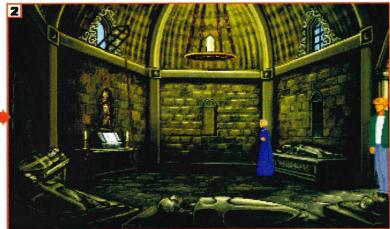
You're now in the secret room. Whatever you do, don't go down the stairs. Peek through the hole and watch the meeting of the Neo-Templars. Look again to see them leave. Go down to where they were. use the tripod on the stand in the middle, and place the gem on the tripod. Light shines through to reveal your next destination. Now go to the museum and talk to Lobineau to find out about Spain. head to the airport, then to Spain. How can George afford all this travelling?

Instant Expert

5. SPAIN



The moody old git of a gardener won't let you in the house. Better find some way of distracting him. Use the blood pressure reader on the hose pipe, where it enters the window of the house. The water stops, and the gardener goes to investigate. Go into the house, and walk down the hall till the dogs bark. When they do, hide George behind the suit of armour. Go upstairs and talk to the Countess about everything. Now



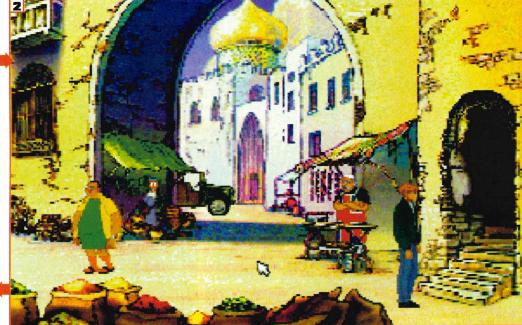
Get the bible from the lectern, and examine the chequered pattern on the stand. Ask the Countess about it, and while Lopez the gardener fetches the chess pieces, talk to her again. To solve the chess puzzle, you must put the black king in checkmate, with the bishop at the top, the knight in the middle, and the king

6. SYRIA



Climb the right hand steps and show the book of matches to the shifty carpet seller. He allows you access to Club Alamut. Climb the steps to go there. In the club, try to enter the toilet, read the sign and ask Ultar about it. Hear the tragic tale of the stolen toilet brush.

Go back to the street, and look at Arto, the kebab guy. He's using the bog brush to make his kebab with! Talk to him, and marvel at his sales pitch. Talk to Nejo about Arto, and offer him the red ball. When he asks if you mean it, say yes. You'll get a phrase to use on Arto. use it on Arto, and after running, talk to Nejo.



3

At the cliff. Get the stick from the bush, and use it on the cut towel. Use this on the crack in the cliff edge to climb down with. Examine the hole in the rock, till you find the ring inside. Take the ring and open the hidden door. Examine the body of Klausner, and look at the statue of Baphomet, reading the inscription.

Back at the club, give the brush to the barman, and go into the lawy. Use the keys with the towel roller and take the cloth from the towel roller. Go back to the street. Go back to Nejo's stall, where he is playing with the ball. Stroke the cat and ring the store bell, getting the statue to smash as a result. Use the tissue on the statue pieces.

Talk to Duane, the fat tourist, and sell him the statue for \$50. Go back to the club, and show the photo to Ultar. Talk to him 'till he offers to take George to the Bull's Head cliff. Give him the \$50. At the truck, give Ultar the towel.



Khan will now turn up. You have to be real careful, or he'll kill you. It's essential you tell him the true answer to his questions or he'll kill you. Don't say you'll die like a dog. Say you'll die like a man and Khan will offer to shake your hand. Now (VERY QUICKLY) use the palm buzzer. Khan will be stunned for a while, so quickly, jump off the cliff at the left of the screen.

MONTFAUCON CHURCH



Show the chalice to the priest, and allow him to clean it off. Examine the right hand tomb, against the rear wall. Examine the scroll in the hand of the statue. Use the lens on the scroll, and look through to the window. Get the chalice back from the priest. Examine the tomb with the Bible inscriptions on again. George will connect them with Spain, allowing you to go back there again. Head back to the museum and talk to Lobineau about Baphomet. He'll tell you about the excavation site, which you can get to from the map.

8. INSTITUTE NERVAL EXCAVATION

Walk down to the lobby and try to get into the toilet on the right. Ask the guard for the keys and use them to get into the toilet. Inside, get the soap from the sink. Use the keys on the soap, it leaves an impression. Use the plaster on the soap, then the soap under the taps to wet it. You can't swap the new key for the excavation site key yet. Go back outside and give the keys to the guard. Head upstairs.



Try to use the key on the painter's pot. He's having none of it. Better find some way to get him away from his precious paint. Go back to the lobby, and use the phone to call Nico, She'll agree to help. Go back to the painter, and talk to him about the phone. When he's gone, use the plaster key on the pot, giving yourself an authentic



Try to use the excavation key on the left door, then phone Nico again. The plot will develop and you are free to use the key on the door. Inside the excavation room, use the polished chalice on the lower part of the floor, with the swirly pattern. You will see a weird projection. You'll go back to Nico's, where you can go back to Spain. But not for the beaches, though



The guard is able to feel if the key is false, so George has to sort this out next. Examine the thermostat on the left wall. Turn if off, so the room goes cold. The guard will become cold, and slip his gloves on. Now he can't feel the keys. Get the keys from the guard again, and inside the toilet, swap the keys over. Give the keys back to the guard, who cannot feel the difference through his gloves.

10. ON THE TRAIN



Have a chat to Nico, and the old lady. The old lady is not what she seems, as you'll find out! Try to leave the train compartment. The guard will turn up. When he's gone, leave and head left down the corridor. Confront Guido when he pops his ugly mug from behind a compartment door. Continue down to the far left of the train. After George has reacted to Ecklund, return to the first compartment. Egads! Where the hell is Nico?



Go to the second compartment and talk to the pissed-up Geordies. Open the window, and climb out onto the roof of the train. Walk along to the right, and climb down to the baggage car. A fight breaks out. When Guido is thrown from the train, vank the brake cord. Free Nico and talk to Khan, the dirty old transvestite!

SPAIN



Take the mirror from the utility room, which is just off the main hallway. Go upstairs and talk to the Countess. Go to the mausoleum and examine the hanging candle. Use the tissue with the long hook, and ignite it with the candles over by the lectern. You now have a long lighter which will reach the high up candle. Make sure you use the pole to close the open window, or the candle will blow out. Light the candle, and it will burn through quickly. Out of it will fall a stone key. Pick it up, get the bible and give it to the Countess. Ask her to look up the references you read on the tombs at Montfaucon.



Outside, talk to Lopez about wells, and especially how to find them. he will tell you about dowsing for water with a hazel twig. Good thing that tree by the utility room window is a hazel tree. Get a twig from the tree and show it to Lopez. He'll be able to find the location of the well, and does so.

Inside the well, examine the lions head. Yank the tooth, and the instant you have, move well away from that area, or a slab will crush you. Examine the now exposed wall, and use the mirror on the shaft of light. It illuminates a keyhole on the wall. Find the keyhole by touching the secret door once more, then use the stone key on it. You'll enter the hidden room, and go back to Nico's. Head to the airport, and fly out to bonny Scotland.

11. SCOTLAND



Walk down into the dilapidated church tower. Turn the handle on the wheel mechanism to snap it off. Grab the cog and spindle. Examine the rubble several times to find all manner of odd crap.

Make sure you find the cog in the rubble. Use both of the cogs on the statue of the demon, the use the handle in its gob. A secret door will open



You will have a cool video to watch. The Grand Master of the Neo -Templars is about to hatch his evil plan. Stop his scheme by throwing the nearest torch onto the massive pile of gunpowder. Big church go boom! You've saved the world, and deserve a million pounds, and a date with the supermodel of your choice. But we ain't giving it to ya! If you're still gagging for more 'point and click' action, why not try the Discworld games?

ACTUA SOCCER 2

Getting caned at Actua Soccer 2? Well rest your sphincter: we take you through all the tricks and tactics that'll make you a star.

DEFENDING







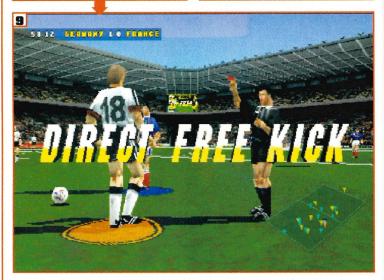












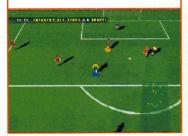
1-4 Don't do anything rash – work out a strategy and stick with it. Don't dive in early, you'll open up space for the opposition. Stick with one defender. Hold [1] to keep control and shadow opposition. Try to shepherd attackers into areas where dirty tricks won't be too dangerous 5-9 Use sliding tackles as a last resort. They usually end in harsh action from the bastard ref

FORMATIONS

4-4-2

Solid as a rock and very British.

Defence play in a line and hold firm until opposing forwards are almost on them. This formation also gives you presence in midfield, allowing you to spring counterattacks



4-3-3

Forward-thinking and adventurous but it could leave you vulnerable to through-balls in the centre of the park. However the extra player up front will offer more options if facing five at the back or a sweeper system



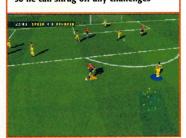
5-3-2

A cautious set up, useful against technically superior opposition. Five at the back should control star strikers and give a platform to build attacks. The extra defender gives you time to see attacks building. Use him to block runs



5-4-1

Keep strikers in check and dominate midfield. The drawback is a solitary player up front who ain't gonna get much support. Customise your striker with pace and shooting. Make him big so he can shrug off any challenges



THROUGH-BALL

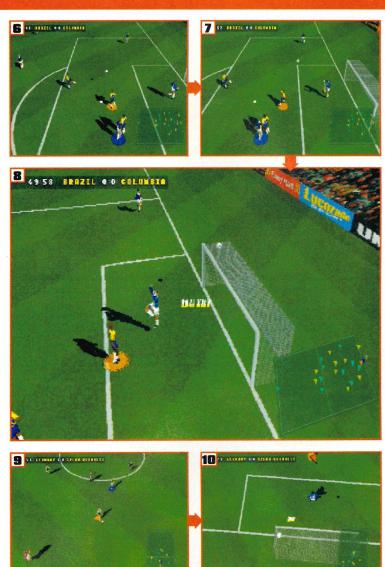


Use sparingly. There are no perfect positions to execute through-balls, but some players will have more success than others. Have a go when you're passing up the pitch rather than sideways or behind

SCORING



1-5 To trigger a first time shot, volley, overhead kick, diving header, get your player into position and hammer away on
whilst the ball is in the air. When you get through on goal check keeper's position. Chances of success will be much higher if you can have a look and angle your shot accordingly. Switch the attack across the pitch very quickly and if the



keeper's still on the far side, a low shot in the corner should beat him. It won't have to be a rocket either 6-8 If you see the keeper off his line, try chipping by pressing (a) and rocking back on (a) simultaneously 9-10 If you manage a quick break it is possible to score with a long pass (a) from just over the halfway line

FREE KICKS



1 Move ★ and ♥ once you've highlighted a player. Your stars should start moving around and running into space ready to receive a pass. Lob the ball in and either go for a first time shot with @ or control with and head for goal 2-3 If you're close enough, it's worth having a crack at goal. Highlight the player nearest the part of the net you want to aim for but hit square and use **♠ ♦** to bend the ball towards the net. It's tricky but well satisfying





GENERAL HINTS



1 Get to know the referees. It stands you in good stead if you're familiar with the varying degrees of strictness. After a red card the ref is unlikely to send more players off. Sometimes you've just gotta play dirty 2-3 First time control moves are triggered by hammering
when the ball is in the air. If successful you'll have a couple of secs when you can't be tackled. Bring on fresh legs in the second half. You'll be surprised at the difference it can make



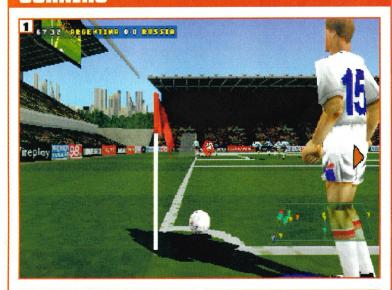


CUSTOMISING



Spend points on 16 players. No suspensions means you only need 11+5 subs. Concentrate on speed, handling, shooting when assigning points. Spend a lot on yer keeper. He's gotta be reliable to win games.

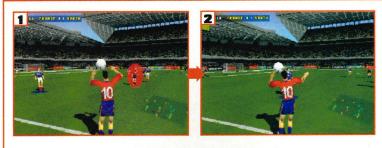
CORNERS





1 Highlight a player and move ★ and ♥ . Players will start running around to find space. 2-5 A decent cross
followed by the hammering will lead to your player trying a first time move.

THROW-INS



1 You'll be able to steal a few yards here with **←** and **▶** as long as you're discreet – don't go too far or the ref will give a free kick against you

PENALTIES



1-4 The amount of swerve and bend 🐗 🛊 🖈 🛡 you can get on the ball will depend on which skill setting you're playing. Watch the power bar as you don't need to blast it every time. Also, note which foot they kick with and adjust where you're shooting accordingly

CHEATS









If you fancy a silly match try combinations of these cheats. You've gotta enter them on the options screen and if you've got it right a message will appear halfway down the screen. Switch the cheat off by entering in the code again

- 1 Gremlin 11 Team: ♠ ♠ ⊕ ♠ ♣ ♣ ⊕ ⊛
 2 Super Furry Animals: ♠ ♠ ⊕ ♠ ♠ ♠ ♣ ₹
- 3 Ghost ball: (a) (a) ← ← → → (b) (b) 4 Beach ball: ← → ← ★ ● ●
- 5 Dwarves: (a) ■ (a) 🖈 🛊 🖶 6 Giants: ♠ ♥ ♥ ● @ @ ● 7 Floodlight failure: ← ← ← ● ▶ ▶ ■

Got a problem? Get advice

We've got stacks of hints, tips and moves. If you've got a problem, chances are we've got the solution: so write in with the free envelope on page 82

DILEMMA

Which games should I buy: Pandemonium 1 & 2, or Tekken 1 & 2? Mark Azantilow

We reckon you should go for Pandy 1 and Tekken 2. And we've never been wrong before.

ALIENS

Is there going to be an Alien Trilogy 2? Also, can you give me some cheats and tips for Doom. Thank you.

適 Nope, there's not gonna be an Alien Trilogy 2. But don't start weeping yet T, 'cos there's going to be a chance for you to have another stab at obliterating xenomorphs on yer 'Station when Alien Resurrection is released later this year. And it doesn't look like the aliens are going to be all shtoopid and cute like the one at the end of the film. It's gonna be a third-person shooter featuring all sorts of xeno-whatsit nasties. And if it's anywhere near as hot as Alien Trilogy we'll be laughing. Our trigger fingers are itching already..

Doom

Bedknobs and boomsticks

Is there an unlimited lives and weapons cheat for Doom? If there is, I want it. Aaron Barratt

Yup. There's loadsa cheats on offer. And we'd be no kind of gentlemen if we didn't slap 'em all down here for you. To use any of these cheats, just pause the game, then enter the following codes. For all the weapons, pump in 🛇 🙆 🚹 🛊 🗜 To get it so those imps can't even scratch ya, hit in 🛆 🛆 L2 R2 L2 To see the whole map, hit **△ △ 12** R2 L2 R2 R1

And just to be extra helpful, how's about codes for the secret levels:

To get to the Mansion, put in HYKB63X333. For the Military Base, tap in P7WTK!GF12. And to get to Suburbs, which isn't at all secret, but which we love anyway, tap in 6JX5M4JQTR.



JERSEY DEVIL

Have you got any cheats for Jersey Devil? Craia Bailey

Sorry mate, doesn't look like it.

TIGER SHARK

Got any cheats for Tiger Shark? Ben Knowles

Mope, no cheats last time we checked. But what we do have are level codes. Happy now? These are courtesy of Richard Hartill, who has, by this noble deed, moved several steps up the karmic ladder towards nirvana.

To get to level 2, punch in 'akula'. For level 3, it's 'pusha'. Level 4's 'miras', and 5's 'makat'. Level 6 is 'rezky', and 7's 'tucha'. For level 8, go for 'zarya', and for level 9, try 'vosta'. Considering how stupidly difficult Tiger Shark is, these should come in very handy indeed...

G-POLICE

How the Hell do I get off mission 10 on the excellent G-Police? I have got missions 13-35 walked through in your Jan 98 issue, but can you print missions 1-12 as I'm stuck on these and rather pissed off? Mike Moselev

Every month we run a shameless plug for our back issues service, and this looks as good a time as any to do it this time round. We have of course done our usual remarkably thorough job on missions 1-12, but we did it in the previous issue, December 1997. This can be purchased at a low, low price, simply by calling this number: 01858 435350. Go on, you know it makes sense. In fact, why not go the full Monty and get a complete set of back issues. We dare you.

A LORRA LORRA

I've just bought the excellent Tomb Raider 2, but having nicked the boat in Venice, I'm now stuck for what to do next. Please help. David Crane

Once you've got into the boathouse where you find your speedboat, you've got to flick a switch to open a door. Then you have to climb up each of the ladders, using switches to open trapdoors. Once you're up top, you've got to shoot out all the windows, climb out, and jump over the awning. A bit more circus stuff and you'll be on a platform with a guard who you corpsified earlier on in the level: take his key. Go back to the door you opened from the boathouse: kill the dogs, and do some more gymnastics across the awnings till you get to a switch. Switch the switch, and you'll be ready to head on up the canal in your speedboat. Sorted.

I am stuck on the Barkhang Monastery level, at the bit where you have to climb a big tower to get a prayer

Crash Bandicoot 2

Beat the Bandicoot

Do you know any tips or cheats for Crash Bandicoot 2? W Kemlo

Yup. Sho' nuff. Here's a handy little list of ways to boost your bandicoot:

For a few extra lives, go up to the barking bear in the second warp room and jump on him till ten extra lives come out of him. The bad news is that this bear only comes in useful once.

For even more extra lives, when you're on the fourth warp room, go into the level with the bees. Instead of doing the coward's thang and diving down a hole to avoid the bees, hit all 5 of them away. If you do it right, you should get 2 lives, and if you do it again, you should get one more. And you can keep doing this as much as you want.

To get onto the game's secret level, go to the 'Unbearable' level, and when the second bear falls off the bridge, run back and jump into the space where he fell. You should get to a level with guys shooting bullets atcha.

And here's some hints on how to pick up the coloured gems. For the blue gem on the first level, you just have to go through the level and not pick up any boxes. Curb those greedy bandicoot instincts.

For the second gem, look up the secret warps, and get the one for Snow Go. For the third gem, go into The Eel Deal, go past the dead end in the Nitro box filled room. For the fourth gem, the yellow 'un, you've gotta go into Plant Food, and collect no boxes and beat the timer. And for the fifth and final 'un, you've got to go into the 'Bee Hauling' level, and brace yourself to climb up the stairs made out of Nitro boxes. Ooyah.

And if you're feeling really dishonest, here's a way to jump up between the boss levels. Hold L1 L2 R1 R2 when you're standing on the middle platform of a warp room. By doing this, you should be able to jump up and down between the bosses. Way cool



wheel. I never have enough energy after I get past the baddies which come out through the big door. Josh Welensky

The key to the Barkhang monastery is to avoid aggravating the monks. Peaceful and devoted to a life of contemplation they might be, but they're also tough muthas whose collective goat you really don't want to get. Try not to pop 'em during big firefights, and the monks and priests won't leave off their Buddhist prayers to transform you into meat paste. In fact, at the bit you're talking about, the priest and his monk underlings'll actually help you to slaughter the next bunch of mercenary bad boys if you play your cards right.

On Tomb Raider 2, I can get the grenade launcher, but they take it off you on the offshore rig. Where do you find it again, as this is one kick ass weapon. Richard Laurence

Out of luck, chum. You won't get another crack at this bit of explosive fun till about three levels later, at the start of 'The Deck'. Alright?

I need help with something in Lara's house. There is a door that opens when you hit a switch in the centre of the maze, but the door is always shut by the time I reach it What should I do? Michael Hoare

(IIIII) Run faster.

Can you tell me cheats for Tomb Raider one please? PS Do you mind sending me a free demo disk? Nicholas Craia

(III) Oh, go on then. Go on to the inventory screen, and press L2 R2 🛆 L1 L1 🔘 R2 L2 . Press SEL to go back to the main screen, and the level you're on should fade out to be replaced by the next one.

PS Yup, we do mind sending you a demo disk.

Nuclear Strike

Chernobylistic cheats

How can I avoid getting blown to tiny bits on Nuclear Strike? Ian Penaelly

MISS Hmmm. A nice little bonus armour cheat would seem to be in order. And fancy that! We just happen to have one in stock. Ooh, suits you, Sir. Just tap in AVENGER to

What's that you say? Not satisfied with bonus armour? You want more? How can this be? Alright, alright. To fly further, hit in MPG. For bonus continues, try out: PHOENIX.

And if those don't fit the bill, here's some level codes sent to us by a faithful and trusty servant.

Try out JUNGLEWAR for level 1, **CUTTHROATS** for level 2, COUNTDOWN for level 3, PLUTONIUM for level 4, PUSAN for level 5, ARMAGEDDON for level 6 and LIGHTNING for level 7.

Cheers to the tireless Andy East for sending these cheats. You just don't give up, do you Andy? And by the way, you still can't have a free game. Keep working at it though, you never know we might have a sudden change of heart.



<u>Instant Expert</u>

Warhammer

Horned rats beware...

Where are all the Magic Items in Warhammer: Shadow of the Horned Rat? Andrew Fox

All of 'em? Oh, go on then. Don't say we're not good to you. Right. To get the Sword of Might, in the very first mission, go just to the right of the clump of trees in the centre of the map. Next, on the Capture Otto Hiln mission, take your cavalry over to the Snowman behind the house in the top corner to get the Dragon Blade, the most powerful sword in the game.

On the Rescue Ilmarin mission, go behind the clump of trees to the west to pick up the Shield of Ptolos, which'll protect you against attacks by missiles including war engines.

On the Slave Train mission, you can go behind a building near the graveyard to pick up the Sword of Heroes, which is extremely effective against opponents with a toughness of five or more.

Right, enough swords n' shit: here's how to pick up some banners. To get the Banner of Wrath on the Valley of the Trolls mission, go to the three lava pools to the west: the banner'll shoot out lightning bolts in combat. Tasty. To get the Banner of Arcane Warding, go to the Surprise Attack mission and go to the West of the map between the tents. This natty little flag'll reflect hostile spells in a random direction. A slightly poncier version of this, the Banner of Arcane Protection, which gives 50% protection against hostile



EXPLODING LARA

No questions. Just a superb tip for Tomb Raider 2. If you're a bit pissed off at Lara, you can blow her up Scanners style. Just do one step forward, one step back, spin right three times, jump forward and roll. Boom! Bye bye Lara.

Mike Noble

(IIII) Uh... thanks.

ADVICE

Which game do you think I should buy next: Nuclear Strike or Grand Theft Auto?

David Crane

Grand Theft Auto. Think about it. Nuclear Strike's just a game, whereas, if you believe the News of the World, Grand Theft Auto'll actually be good training for you to begin a career as a professional criminal. Just imagine it: a villa in the south of Spain, condos in LA, the chance to hang out with guys called stuff like Jimmy 'the Snake' Garciano. Wicked. Go buy GTA, get practising, then get out there on the streets and start robbing people and murdering cops....

SPACE HULK

Are there any cheats for Space Hulk: Vengeance of the Blood Angels.

Andrew A Molyneux

magic, can be found on the Vermin Burrows mission, between a rock and a cave on the west of the map.

Continuing the banner theme, you can pick up the Dreadbanner on the Extermination mission in Karak Norn. The banner's in the eastern corner near a cave. On the Slave Assault mission you can get the last item to complete that crucial banner collection. The Banner of Might is behind a pile of rocks near the north wall.

With you fully bannered up, you'll be wanting a few little magical odds and ends to complete your army's outfitting. How's about some Armour of Meteoric Iron? You can get this on the Bandit Hideout mission: it's in the far west behind the tents. This armour gives your character a vastly improved armour rating, so it's probably best given to a wizard.

For a Parrying Blade, go to the Patrol Loren mission, one of the optional ones in Loren. It's behind the third rock to the east, and it makes the user more likely to dodge enemy attacks.

And the cream of the crop, the best magic item in the game, the Talisman of Obsidian? This can be found on the Squatter's Rights mission, in the far east behind the house. The only way to get to this mission is to go overground to Zhufbar through the mountain pass rather than underground. But it's worth it: the Talisman'll cancel all magic cast at or near the holder. It reduces things down to the cold steel level very nicely, and ain't that just what cavalry fellas love?



There are no cheats for Space Hulk, sad to say. The wise Space Hulker will memorise the tiny movements Genestealers make before attacking, and try out different ways to respond until he's found the perfect way to punish those purple bastids. That's the only advice we can give. Sorry.

TOCA TOURING CARS

How do you get the extra cars in TOCA Touring Cars? *Michael Leeky*

Lots of highly skilled racing. Alternatively, just type in CMCARS. And hang your head in shame, you cheat.

RAGE RACER

Can you sell cars on Rage Racer? My mate says you can, but he won't show me how.

Warren Fenton

Your mate is telling porky pies. We advise you force him to dig his own grave before you plug him in the head. Bastard.

PRO PINBALL

Can you please give me some cheats for Pro Pinball? Wayne Brady

@ Unfortunately we don't have any cheats for Pro Pinball, but why not try this trick?

If you turn down the sound and picture on your television, thus creating the effect of deafness and blindness, you'll find that you can't see no distractions, can't hear no buzzers and bells. You'll play by intuition, play by sense of smell. Soon you'll sure play a mean pinball. Or something.

MONITOR

Can I wire my PS to a monitor. The monitor input is an 8 pin DIN plug. Is there a cable linkfor this? Wayne Brady

Mope. Just stick to using a telly.

NIKKI NAKED

Can you find me a cheat that strips Nikki naked? PS Lara Croft is pig ugly and has a crap bod compared to my beloved Nikki.

(iii) Oi, Andrews! Lay off our lovely Lara! And by the way, there's no cheat to get Nikki naked. Points for originality, though: everyone else is asking about cheats to strip off la Croft.

And to all of you losing sleep over Lara's finer points, console yourselves with the fact that breasts are a bit like Christmas presents: they're always a little disappointing when you unwrap them.

GRAND THEFT AUTO

I've bought Grand Theft Auto, and I was wondering whether there were any cheats for it. Thanks a lot. Christopher Arthur

When you're playing as Bubba, bash in the name BSTARD (true to GTA's controversial nature, that's almost a swear word). That'll get you access to all the levels. Enough for you?

ROAD RASH 3D

Is Road Rash 3D going to be any good? Ashley Westgate Dunno. Road Rash was dated, looked rubbish and played like a dog. But it's possible the Rashsters might have changed their ways for their new 3D outing. We wait in hope...

SIM CITY

Is there a Sim City 3000 coming out on PlayStation?

Derek Burrit

(IIIIS) Errm, nope.

DUKE NUKEM

Are there any cheats for Duke Nukem like to get loads of lives, weapons, or any hidden levels? Amjad Khan

This isn't a cheat as such: when the Duke's shot up a toilet or sink or other water related enamel fixture, a big spout of water'll come shooting out. Distasteful it may be, but edge the Dookster forward and press the use button to drink the spout of water. Your health'll go up very slowly back to 100%, if you've got the patience to stand there slurping for that long. As the man says, 'Ah, dat's better!'

ROSCO MCQUEEN

Can I have cheats for Rosco McQueen?

Jeffrey Pool

Sorry, Jeff old son. I think the answer's no.

DARK FORCES

On Dark Forces, where are the Death Star plans on level 1. I can't find them.

Martin Penny

™ TSoory, we don't have a walkthrough but tell you what, how's about some cheats instead? Yup, we knew you wouldn't refuse. Try these for size. To get to a cheat menu, enter

To skip a level, type in the following password: P3NDLDQNY2. Who needs the Force when you've got dishonest intentions and a tasty cheat menu?

Twisted Metal 2

Twisted Metal - untwisted!

I reckon Twisted Metal 2's one of the classiest games on the PlayStation. Got any cheats? Ed Marsden

We reckon Twisted Metal 2's class in a glass too, so we're only too happy to delve into our cheat box for some goodies. For ten homing napalms, which'll home in on whoever you shoot at, just follow this simple procedure. Fire off your ordinary napalm, and while it's searing its way towards the target just hold

......

This'll give you ten homing napalms and it'll also make every napalm you fire off until you reset your PlayStation into a homing napalm. And we love the smell of homing napalms in the morning...





PLATINUM LARA

I've heard Tomb Raider is going to be coming out on Platinum. Is this true? Robin Applevard

There've been rumours floating around for ages now that Ms Croft is gonna be making that big leap to Platinum. There's no definite plans to Platinum-ise the 'Station's femme fatale: we'll keep you posted if anything does happen...

RESIDENT EVIL

Should I get Resident Evil, Res Evil Director's Cut, or should I wait till Resident Evil 2 comes out? Peter Girlina

Well, that all depends how much ready cash you've got, me old son. If you're rolling in greenbacks, we'd reckon you should go for Res Evil Director's Cut, then wait a couple of months for Resident Evil 2.

If you're not that flush with cash, we'd say just sit it out till Res 2 hits the shelves, since it's looking to be a ten-point scorcher. And finally, if you really are sitting there counting out pennies to buy the occasional crust of bread, just go for Res Evil on Platinum, Satisfied?

On Resident Evil, how do I find the Helmet Key? I know it's somewhere near the boiler. Martin Ruscante

it's in the fireplace of the Plant Boss room in the Guardhouse.

How do you get past the crows on Resident Evil, and past the big spider?

We assume you're talking about the crows in the in the hall - the one with the pictures in it. Here's a section of the game where you have to exercise some restraint. Don't shoot at the birds, and they won't give you any hassle. Instead go to the the pictures and push them in this order: new-born babe, infant, lively boy, young man, middle aged man and old man. Then push the switch to reveal the star crest.

If it's the first time you meet the crows that's giving youy static, cold steel's probably your best option. Just run up close to 'em and try to shove the knife into their little flapping bodies. No bother

The big spiders are a touch more tricky. They're best served spiced up with a few blasts from the Colt. Three shots should have them plastered over the floor, then run out of the room quick, 'cos their egg sacs'll erupt into a mass of small spiders. With the spiders, true Resident Evil meisters will be watching the ceilings, waiting for the bastards to drop. You have been warned.

Why is Resident Evil: Director's Cut cheaper than the first one?

Daniel Charlton

Mot for long it ain't, sunshine. Res Evil, the original version, will be splattering onto our shelves in a shiny new Platinum version on March 13. Ain't life sweet?

FIFA 98

I am totally addicted to Fifa 98, but it is very easy to score. Are there any cheats to make it harder? Darren Robson

Nope 'fraid not. The best cheat we can think of involves heading down to your local game shop to buy another footie game: ISS Pro or Actua 2 would probably fit the bill. OK, so that's not much help but nevertheless it's just a sad fact of life that the goalies in Fifa 98 are a bunch of useless twats. You really should have bought Actua. Sorry!

Final Fantasy VII

Problems unsolved...

Please help me! Where is the lunar harp which awakes the sleeping forest on Final Fantasy VII.

it does all get a bit hairy when it's time for a cool sharp Lunar Harp, dunnit? What you need to do is speak to the guy sitting near the entrance of the Bone Village. He'll tell you that to find it, you'll need to proceed with the 'hakkutsu' which is the procedure in which the explosives are set to loosen the area which you wish to search and dig through.

Ask the geezer first for a 'hakkutsu', then request specifically to search for the Lunar Harp. Now choose a location to dig, and press Press again to use your explosives. Then go to one of the diggers and press to choose the specific spot you want the digger to search. If you're lucky, you'll find your item in the treasure box near the entrance.

Stuart Johnson tells us that a good place to look is to the left of the tent above. But if that don't turn up your Harp, it's just a question of staying with the digging. Dig, dig, dig, and eventually you'll turn it up. We wish vou luck...

Help! I can't find the Final Attack materia on Final Fantasy VII. John Wilson

Final Attack? Tricky one. Go to the Battle Arena: whatcha need to do is gain 64000 Battle Points, and buy the W-Summon Materia. Now get 32,000 battle points and buy Cloud's level four limit, Omnislash. Equip Omnislash, and talk to the lady at the counter in the battle arena. She'll ask you if you want to join in a special battle. If you know what's good for you, you'll say yes. Once you've killed all eight of the enemies in this 'special' battle, you'll get



Fifa 98: Road to World Cup is rated better than Actua Soccer 2 in other mags. Why is this? Simon Marshall

How often must we spell it out to you? We're right, they're wrong. Fifa 98's not a disgustingly bad game, but it's not really top notch. Actua Soccer 2 on the other hand, is top flight, cream of the crop. Fifa 98 looks dead nice, but it's too damn easy to beat that keeper: Actua 2 looks and is the biz. It's dead slick to pick up and play, but there's a tasty little learning curve in there. We love it. And so should you.

OVERBLOOD

I've just bought Overblood. Are there any cheats: I mean good ones like invincibility, not some crap that changes your outfit. Andy Heeley

Ooh, a bit of cheat snobbery here. So our change costume cheats ain't good enough for you, are they? Costume change cheats have brought innocent pleasure to many a gamer, and all you can do is sneer at them. Disgusting. And no, there are no cheats for Overblood.

the Final Attack materia. There, that wasn't so difficult, was it?

How do I get the Knights of the Round materia?

Yup, Knights of the Round is damn wellconcealed, innit? And it's absolutely crucial that you find this scorcher of a materia, or you won't be able to finish the game. Whatcha have to do is get yourself the gold chocobo, and then head up to the north eastern corner of the map. There's a cave that doesn't show up on the map at all up there, and in it is the Knights of the Round.

How do I get Level four Limit Breaks for all my characters? Richard Sylvester

Both Barret and Cloud get theirs in the Battle Arena in the Golden Saucer. It's just a question of getting yourself enough battle points to get ahead. For Tifa, while playing your piano in Nebliheim, press

⊗ ® △ ® ⊗ ® △ △ + 11 ® + 11 ⊗ ® △ ⊗ + 11 ® ⊗ ® ⊗ . For Yuffie, it's in the five floored Asian temple in her hometown. And for Red XIII, open the safe in Nebilheim and the boss that you kill will hand it over to you. Cid's is in the sunken plane. Vincent's is in the waterfall on the western continent: it's surrounded by mountains, so the only way you can get to it is using the submarine. You'll get a scene from Vincent's past and should also get his level four Limit Break.

And here's some more random useful tips for Final Fantasy VII: equip the hit point or magic materia, and you'll find your limit gauge fills really quickly. If you've got, say, 1000 hit points, and you take 500 points of damage you'll find your limitometer will fill up, even for a level four limit break. Laarrvley. For easy money, head to the desert outside the Golden Saucer. After a while, a little cactus man will appear. The good news is that he's worth 10,000 gil if you can kill 'im: the bad news is that you can't actually kill him with magic or weapons. However, he's easy meat if you summon chocobos or mogs.

Even easier money, experience and APs are up for grabs if you head down to the Mideel area, which is an island in the South, and hunt for Sea Worms. Every worm you turn into fishbait is worth 1300 Experience Points, 200 AP and 5,000 Gil. Tasty.

Another Fantastic little secret is this: in Kalm, there's a man who'll ask you to find three items for him. Go to the Cannon town aquarium and fight a ghost ship. Morph it a few times, until you've got one of the items. Take it back to Kalm: you should get the Underwater materia. Now use it: head out in your sub, and cruise around until you find the Emerald weapon. Kill it. Go back to Kalm, and this time, vou'll get three Master Magic materias. Now take the air ship over to the Golden Saucer desert and fly into the little red man walking in the desert. Fight Ruby, kill 'im and you'll be able to take the item back to Kalm for a golden chocobo. Groovy as they

Another tasty little secret is a downed plane, which you can find if you're willing to cruise around in your sub for ages. Ram the plane with your sub, and you'll be able to board it. It's busting at the seams with Turks and monsters, but once you've iced them, you'll be able to get loadsa high-powered materia and weapons. We like.



FORMULA ONE 98

Is there going to be a Formula One 98 coming out. Philip Clappison

Mope.

Got any cheats for One? Phil Dyson

Let's just check.. Yup, as it happens we have got a couple gathering dust round here somewhere. OK: type HEVYFEET at the password screen to get access to any level, or type MAXPOWER to get access to all of One's huge weapons arsenal. Just lie back there and watch those robot bastids suffer...

MEMORY CARDS

Is it worth buying a Datel 8 meg memory card? My official Sony card isn't large enough for all my save

Darren Paczkowski

We always urge caution to folks thinking

about splashing out on the cards at the bigger end of the market. A lot of them won't work with certain games, so it's sometimes better to go for the less ambitious bits of the memory market. You can always get more than one.

SOUL BLADE

I need any cheats for Soul Blade apart from > all endings > Sophitia! > Siegfried! > Soul Edge > Han Myong. Anything else will be decent. Billy Carrol

Right, well... erm... cheers Billy for that cheat, we didn't have any handy for Soul Blade. And if anyone can work out where to input that cheat or what it does, get on the blower to us. We'd he most interested

TEDDY BEARS

Are there any Jersey Devil teddy bears? Christina Webster

ഞ Sad to say, Jersey ain't made it into stuffed form yet. We'll keep our fingers crossed. Still no sign of those Nightmare Creatures rag dolls either. Or that Res Evil zombie teddy. Sniffle...

Mortal Kombat Trilogy

Killer Kombat kodes

I've just got Mortal Kombat Trilogy. Can you give me any help with cheats or finishing moves? Jeff Newson, Graham Preston, Ben Thomson and Leo

(iii) A few cheats for starters. To be able to select the stage you start on, head across to the delightful Sonja on the character select screen, highlight her and press and and at the same time. You'll get a Stage Select menu vou lucky person.

Or how about a cheat to get you Shao Kahn? Play the game on one player, and wait till you're either in Pit three or the Rooftop stage. Before the beatings begin, press and hold: 🛡 , High Punch and Low Punch. There'll be an explosion, and Shao Kahn will replace your character. But be warned. If you win the match, the original character you picked will be your opponent for the rest of the game. **Boring or what!**

A similar code to get to play Motaro is: wait till you're in either Jade's desert, Kahn's tower or the Wasteland, and before the 'Fight!' press and hold Back, High Kick and Low Kick. Again, if you win, your original character will be your opponent for the rest of the game

And finally, to get unlimited Kombat kredits, just press 🛡 🗣 🏫 🖈 🖈 🐗 🐗 at the story screen.

special moves and stuff for some Kombat karakters. 'Some?', we hear you cry. Ok, just the ones we like, to be honest. You should be grateful we're doing any Mortal Kombat stuff at all: we all prefer Streetfighter. We'll start off with some of the real

Right, enough cheats. Here's a rundown of

Kombat old-timers. Liu Kang, midget Bruce Lee and veteran Kombat character, has these special moves:

For the well saucy fireball he can do while doing a high kick, just punch in Forward, Forward, High Punch. Nice.

For his low fireball, go for Forward, Forward, Low Punch. For his well tasty bicyle kick (the bit where he flies across the screen hammering them with his feet) just hold Low Kick and then release it.

And how about finishing moves? Hit Forward, Forward, 🗸 🗣 Low Kick, or try 🛖 ■ ♠ Block and Run.

For funny-hatted geezer and all round electric God fella, Rayden hit either Back, 🛡 and Low Punch or Forward, \$\ \Pi\$ and Low Punch to fire lightnings either back or forward. Do a simple Up/Down movement to get Rayden to teleport. Tap Back, Back, Forward to get Rayden to do his gravity defying fly-along-at-waist-level type move

And fatalities? Try holding High Punch for

five seconds then releasing it, or holding Low Kick for three seconds and then releasing it and immediately tapping Block and Low Kick. The results of either of these should be 'shocking'. Snarf, snarf.

Here's a couple of moves for bad lad Shang Tsung, the world's first Kung Fu geriatric. For one fireball, hit Back, Back, High Punch. Fancy two fireballs? Just hit Back, Back, Forward, High Punch.

If you're a greedy lad and want three of 'em, hit: Back, Back, Forward, Forward, High Punch. And if you're wanting real explosive overload, go for Forward, Back, Back, Low Kick for his Volcanic Eruption move.

And as for Sub Zero the old Mortal Kombat favourite, check these out. The classic Freeze move is a simple matter of Down, Forward, Low Punch. If you're wanting to use that frosty touch on the ground to make everything a little bit slippy, just hit 🛡 Back, Low Kick.

For an ice shower, just hit Forward, High Punch. And for the Ice Statue move, which Frosty-chops can use in mid-flight, just punch in **\$** Back, Low Punch.

For the nifty slide move: hit Back, Low Punch, Block and Low Kick. And for a suitably icy fatality move: Forward, Forward, Forward, High Punch.



overlook this transgression. For now.

Anyway, the cheats are: for all cars, enter the name SAUSAGE on the name entry screen. For all tracks, hit KNACKED. For nitro boost, hit WHOOOOSH - yes, that is four 'O's in there. And for tiny cars, enter MJCIM.RC.

FIFA 97

Is there a cheat on FIFA 97 so you can play as a bunch of girls? James Wheatley

鼶 Now, now James. We all know girls can't play football...

DARK FORCES

Which is best: Dark Forces, or Rebel Assault 2?

Dark Forces. Don't even think about buying Rebel Assault 2. We mean it.

PLAYSTATION PROBLEM

I have got a problem with my PlayStation: it keeps pausing in the middle of different games. What should I do?

Martin Sims

if it's literally pausing as in 'game paused' it sounds more like it'll be a problem with your pad, so try another pad to eliminate that possibility. If that doesn't work and if your PlayStation's still under warranty what you should definitely do is take it in to your local PlayStation dealer. No 'Station should be pausing by itself in the middle of games: there's something definitely wrong here. If it don't get the attention of a PlayStation doctor soon, your console could soon be going the way of all flesh.

TIME CRISIS

Could you please tell me how to save a level when you are playing Time Crisis? I have tried everything, but I still cannot save the game to continue later?



WARCRAFT II

Are there any cheats for Warcraft 2? Do you reccommend buying Constructor? Kevin Kevlock

(IIII) Yup. Type GLTTRNG for loadsa loot. And we're not sure whether we'd recommend you buy Constructor yet. Wait till our games junkies have played it till their eyes bled, then we'll tell you all about it.

V-RALLY

Got any cheats for V-Rally? Gary Norman

When the sure do. To get a cool cheat menu to appear, just wait till the Infogrames logo appears on the white loading screen, and then quickly press 👚 🛡 🖎 and 🍥 .

If you've done it right the words 'Lock Off' will appear. After you've done that, enter any of the following codes. 🖛 and 🔣 for no time limit. 有 and 📭 if you want 18 extra narrow tracks. and R1 to get your Peugeot replaced

Holding the final button of the cheat code, (say, if you were after a time limit) until you've selected your language, then releasing it, should get you whatever cheat your little heart

Is it all worth it, we hear you cry? Of course it is, 'cos if you then set course for Sweden, you should find an extra secret track, which is basically a rollercoaster for you to power your jeep up and down. Respect.

RAYMAN

Is there a cheat for Rayman for level select? Carl Baigent

There might be, but we ain't got one. How about some level codes instead? For the end of the Music Level, bang in: J5VVLFP58VB. For the end of the mountain level. go for J5K!ZZC8MD. Cave level: SM!KV7WSXD. For access to the Space Mama, try T64H5M!?BB. For access to Skops hit: ?2MC9J!GTB. For the end of the Image level, try SX2!ZP58MD. For everything except the last level, go for SD3BKFOOMN. And lastly, to play the game with 99 lives, hit XNB9FM!Z2?.

BROKEN SWORD 3

Is there going to be a Broken Sword 3, and can I have a copy of the guide book please?

Yup, there is going to be a Broken Sword 3 eventually. But you can't have a copy of the guide book. Why do you think that is? 'Cos the game ain't even written yet. Hold your horses there Joel, how about trying to play the game honestly? Kids these days. We just don't know...

TEST DRIVE 4

Are there any cheats for Test Drive 4?

6 Oh yes. You probably shouldn't be playing it, 'cos it's not really that tasty a game, but we'll

Tekken 2

Top Tekken tips

Got any cheats for Tekken 2? Rob Chambers

600 Oh yes indeedy. But most of these won't work at all unless you've got all the sub bosses. Once you've got all sub-bosses under vour belt, hold [33] while choosing your character to get the character to appear as a kid. And if you've got all the bosses including Devil Kazuya you can get your characters to appear as big kids. Just hold SEL and tap 🖛 Punch while selecting your geeza. To return to normal, hold SEL and tap kick.

Also, if you've got all the characters, hold 11 and 12 while selecting your character to get a wire-frame mode like those crappy boxing arcade games where you can see your character in wireframe. Ooh yeah.

To change your characters clothes, select



'em with the punch buttons rather than with the kick buttons. And to get the last, really stupid secret character, Roger the Kangaroo, just follow these simple steps. First, you must have all the sub-bosses and Devil Kazuya. Crank up the Arcade mode using Heihachi. Win the first two matches, then in the third one, sit there, soaking up blows until you're down to about 5% health. Then sweep back to victory and knock the other bloke out. If you've done it right, you should hear 'Great!'. The next match will be against Roger. If you win the rest of the matches, the mean marsupial will appear on the character select screen. Nice. And finally, for some hidden taunts in Tekken 2, hold down 🐼 or 📵 after you've won a match and your character will, in truly unsporting fashion, taunt their defeated enemy...





Command and Conquer: Red Alert

Killer codes

Can I have some cheats for Command and Conquer: Red Alert. Is it worth getting the mouse for it?

Dave Symonds, Kevin Reilly, Ian Harvey, Antony Cromb and Kevin Lyth

(iii) Yes. Hassle-free conquering can be yours. Andy East, ace commander and conqueror and all-round geeza has sent in a (nearly) complete list of level codes for this classic strategy 'em up. Cheers Andy. He's also sent us a level skip cheat, but we reckon if you've already got all the level codes it's going to be of little use to you. Oh, what the hell. Here it is anyway.

Press to highlight the sidebar. Then highlight these in sequence.

But who needs those, when you can use... these!

Here's a complete listing of level codes for the Allied and Soviet missions. Well, nearly complete. We notice, Andy old boy, that you're missing Soviet mission 15. That's just sloppy workmanship. It won't do at all...

To skip your way through the Allied missions,

Mission 2 - 9BX42YCCZ

Mission 3 - DWWJRI7B1

Mission 4 - HXTFT6GQX

Mission 5 - 8BOAWE1SM

Mission 6 - 7A0Z0MJRS

Mission 7 - JY931SFMS

Mission 8 - 9BFVHE3TN

Mission 9 - K1RD0NDMJ



You're shit outta luck, boss. You can use a memory card to save high scores in Time Crisis, but, try as you might, you can't use one to save a game in progress.

Why would you want to anyway, you lightweight? Time Crisis is high-octane pulse-pumping thrills. It's a straight conversion of the arcade and we all know the thrill is in gradually working your way through the game with sweaty palms, knowing you're just a little bit further than you've ever been before. Hardly the same if you know you can save it and come back after a cuppa is it?

DISCWORI D

In Act II of Discoorld, how and where do you get a black cloak so that you can go into the meeting at the thieves' hideout?

Tom P

implies all to do with that time-travelling action. The cloak that you're looking for's actually in the present, and it's hanging on the clothesline near the toilet

Not got the hang of time-travelling? It's all to do with the counterwise wine, which is available in the Broken Drum. Buy a glass from the barman and you'll be back in time in no time at all...

Mission 10 - BI83IZJAM

Mission 11 - X9FIHMFI D

Mission 12 - 5RNHTX307

Mission 13 - D4IFL9Y73

Mission 14 - 9WT8EB77Z

Mission 15 - 5RNHUTAW7

If you want to try your hand with Stalin and the gang, these are the codes for the godless Russki hordes:

SOVIET MISSIONS

Mission 2 - 5R5840RT3

Mission 3 - 59EV9BS10

Mission 4 - XN37MUKEC

Mission 5 - BC2XXYDG2

Mission 6 - X5UMG8TL0

Mission 7 - XNMNZT6VY

Mission 8 - T3BB7TEWK

Mission 9 - X6L4IC0IG

Mission 10 - K3JVZDFQC

Mission 11 -HX8YZL18B

Mission 12 - CEZT1WVTB

Mission 13 - T3T247GJB Mission 14 - DV7RH6UUZ

Tsk, tsk. No Mission 15: what's the world coming to? Cheers again Andy for these. But just as Andy was maybe sitting preening himself, thinking he'd got the whole Command and Conquer bit stitched, his Red Alert crown was snatched by Mark, who phoned in this cheat.



DISCWORLD 2

How do I get the mouse blood on Discworld 2? Please help, as I am utterly stuck.

Get yourself the ladder, climb up into the crypt by using the ladder on the coffin and grab the false teeth. Use them on the mouse, then use the false teeth on the test tube. Voila! A mouthwatering vial of mouse blood.

QUAKE II

When will Quake II be released for the PlayStation?

Jesus, Ruben, cool the beans. We're all sitting here pondering whether Quake'll ever see the light of day on PlayStation, and here you are worrying about the sequel. You odd little chap.

FINAL FANTASY I

Was there ever a Final Fantasy 2, 3, 4, 5 or 6? If so, what computer were they on?

Wup. The first couple were on the Nintendo Entertainment System, and were released around about the dawn of time as we know it. The cavemen who sat in mammoth pelts playing 'em left carvings on the walls that indicated that the games were a touch basic, but dead playable. Moving into the age of civilisation as we know it, the rest were released on the Super Nintendo, but quite a few of 'em were never released in this country.

Final Fantasy VI, which was released in America as Final Fantasy III, was reckoned to be an absolutely scorching super-epic, kind of like number VII. You can actually get Final Fantasy IV on import for PlayStation. So there.

ODD OUESTION

Should I buy Command and Conquer: Red Alert, or TOCA Touring Car Championship?

Agron Goss

Mey! Don't make us solve your lifestyle dilemmas, sunshine! We're talking two radically different games here: one's white-knuckle racing, the other's mind-scrambling strategy. We can't be expected to know which one you'd like. How would you like it if we asked you whether we should get a curry or go Chinese?

ACTION STATIONS

What's the best action game?

We reckon you should go for Time Crisis. It rocks, and you get a big kick-ass gun with it. - the PlayStation's best lightgun in fact. Or failing that, what about checking out Nightmare Creatures, just 'cos we like it? It's all chop-chop rather than bang-bang, but the blood don't stop fountaining and the rotting corpses don't stop getting up and walking. Give these two a shot.

Resident Evil

Stuck again!

I have the first and second floor maps in Resident Evil Director's Cut, and the bazooka and the explosives, the lighter and the red and green herbs, plus the diary and herbal info in File One. What next?

Adam Simmons

Ooh, tough one there, Adam. The question is where do you want to go? The lighter can be used to light a candle in the Private Dining Room or to reveal a second floor map in the Lesson Room Entry.

The red and green herbs are just used to heal you and stuff - you should know that by now. The bazooka's a kick ass weapon, but you're still going to need to pick up lots more items to progress.

more items to progress.

Keep looking, keep kicking zombie arse, and ultimate victory over the dark, demonic forces of evil will at last be be yours. Unless, of course, you're a total and utter mong...



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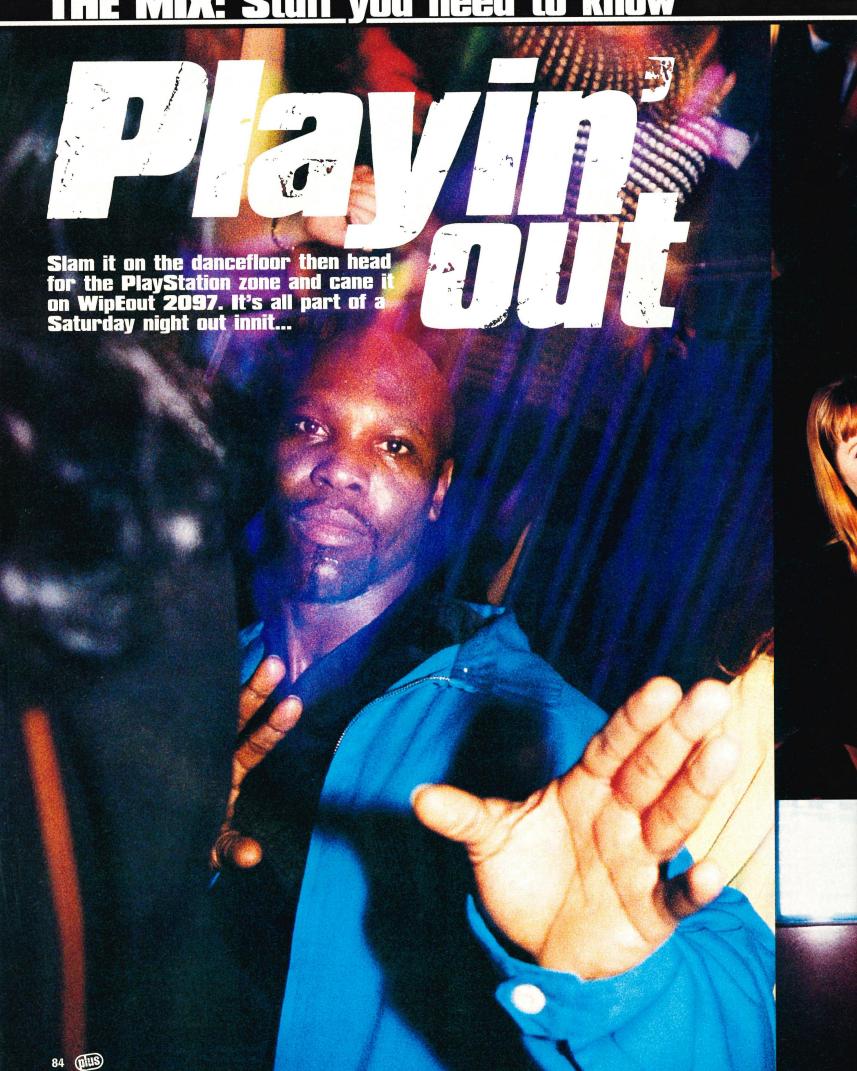
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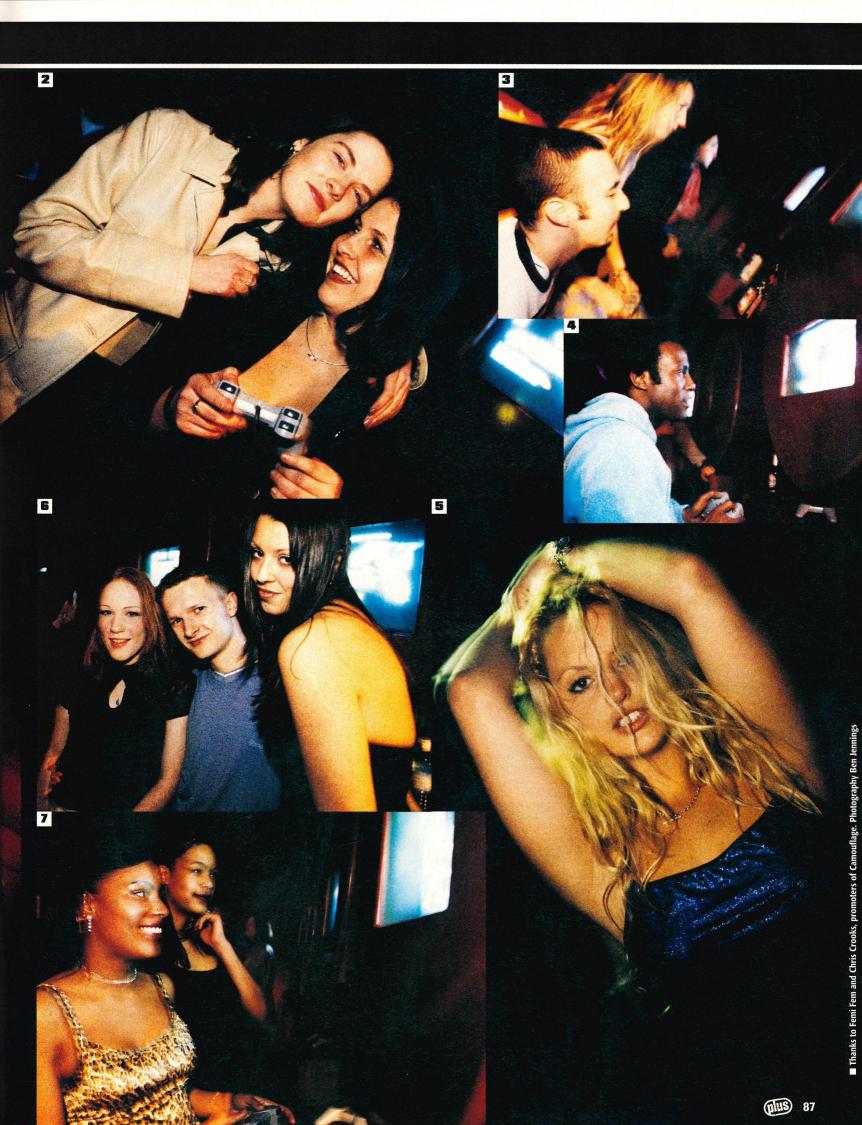
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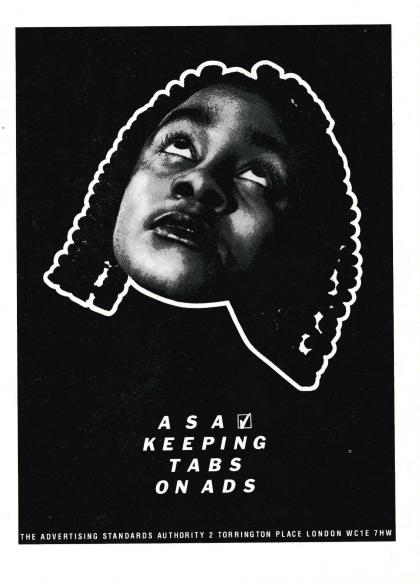
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HOW WE RATE STUFF 0-50% **Total toss** 51-60% **Just toss** 61-70% **Only okay** 71-80% Good, not great 81-90% **Almost classic** 91-100% **Essential play** Rent it (impert) (Winner) Good game, but maybe a bit limited, or not Available on import only from (91% plus) you've just

Cool Boarders 2: we played it till our fingers signed petitions in protest...

specialist shops

RATED THIS MONTH

- **p90** X-Men Children of the Atom Big-ass beat 'em up checked out
- **p92 NHL Face Off 98**
- Ice hockey. Wake us when it's over
- **p93** Midnight Run

worth buying

- Fast racer. Too bleedin' fast if you ask us
- **p94 Brahma Force**
 - Droid stompin' shoot 'em up action
- **p95 Theme Hospital**
 - Thass right. You get to run a hospital...
- **p98 Jet Rider 2**
 - Even Norwegians laugh at its very name

- Nagano Winter Olympics
 - Disappointment's a cruel mistress
- p100 Skull Monkeys
 - This is what drugs can do to you
- p102 Nightmare Creatures They tweaked it. We played it again
- p102 Actua Ice Hockey Really rather good...
- p105 Dark Omen Quite dark. No sign of Damien
- p106 Cool Boarders 2 Lotsa fun in the snow
- p108 King of Fighters 95 Rental-only game reviewed

Knowledge

Get sussed! Our honest scores on every PlayStation game ever released... PLUS! Game gear, new bargain releases, charts, imports and lots of other stuff. Starts p117

#Knowledge: u	<u>pdated every r</u>
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■OUT MARCH ■BY ACCLAIM ■COSTS £44.99 ■PLAYERS 1-2 ■COMPATIBILITIES JOYPAD

N OF THE ATOM

Huge mutant cartoon heroes scrap it out arcade style.

ome people said the PlayStation couldn't handle an arcade conversion of X-Men: Children of the Atom. Others said, 'Bollocks! 'Course it can'.

Both sides are right 'cos the game IS gonna be released.... but it's not perfect.



Combat

X-Men: Children of the Atom comes from the same stable as Street Fighter and Marvel Super Heroes. And if you've seen these before you'll know what to expect - frantic gameplay.

Action is always viewed from the side and generally speaking moves take a bit of effort to pull off. Sure, random button taps will get some results but in the end you'll lose against a really skilled opponent.







1 All yer favourite comic book heroes and villains are here 2 You remember Street Fighter? X-Men's a bit like that... 3 Only with more extreme moves 4 Lose a scrap and all is not lost. You get some hints for next time

Basics

Attacks are split into hard, medium and soft punches and kicks. But each fighter's moves are distinctive. Cyclops'

medium punch is a two-handed batter's swing, for example.
With the same button, another character, Storm, throws an electric shock. Fireballs and similar long-range strikes can be also directed at the enemy depending on which key you're slapping at the time.











1 Some fighters don't do too much kicking 2 A standard multipunch from Spiral 3 Kicks from thunder thighs have gotta hurt 4 Iceman's 'fireball' style attack 5 Blocking can be set to auto...

Fighters

Flipping heck, the characters are big. They're also sharp and look just like their comic book counterparts. Fighters are split between mutant hero X-Men, evil adversaries the Acolytes and some robo guardians called Sentinels. The downside is that because the game jerks around, controlling fighters is much more tricky than it should be.



1 Not everyone's got a ranged attack 2 Gasp at the size of Silver Samurai's shuiken 3 Psylocke can go multiply 4 Cool combination punches from Cyclops





What we don't like

Chugger

X-Men Children of the Atom only really has one fault, but it affects the whole game. Animation chugs along and you can spot individual frames. Comparing this conversion with the arcade original is like comparing a flick book with a Tex Avery cartoon. Mind you, it's still possible to have fun with a flick book.





■ From one frame of animation...

■ To the next...

Grapples

Throws are usually dull and pulling them off is a bit of a hit and miss affair. Having said that, mid-air grapples are well worth a go. You execute them on the move so they're much more dynamic plus they often end up with you slammin' yer opponent into the floor.

Level Up



1 Omega Red uses his extendable coils to smash up the lovely Psylocke 2 Colossus is a bit of a swinger. Looks like Storms about to go down 3 After this pick up Cyclops use an eye blast to melt Iceman 4 Mid-air action with Storm. Energy crackles from her fingers. If only...



We'd like to say...

As an arcade game X-Men: Children of the Atom was pretty cool. Huge characters, punishing moves and well weighed up challenge. But that was years ago. It's taken so long to get the PlayStation version out we're onto bigger and better things now...

Specials

Build a power bar with a series of hits. Now you're ready for an X move. Two fireballs followed by punches or kicks and wahey! it's giant super-strike time. Some characters are more useful than others in this department, but all X moves look amazing. It's also possible to create mirror images of yourself which looks like a heavy acid trip.







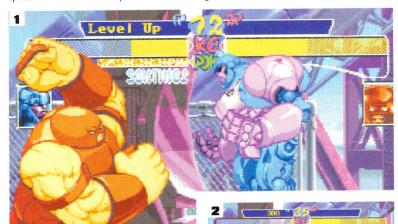
beat and comes back... 6 With an X attack of his

own... 7 Razor claws slash..



Bosses

If the fighters themselves look like giants, get a load of the boss characters. Juggernaut's the first you'll run into and he's no pushover. Next up is Magneto who's a long range specialist with mad shield power. That's it though: beat these two and it's game over.



1 Clash of the Titans... 2 Luckily Sentinel can throw up missiles 3 Magnetos armed with bonkas weapons... 4 And he's got quite a swing





Backdrops

Scenes are just like Gone With The Wind: they're big, beautiful and moving. In the Danger Room a collection of fish swim past, or a piston pumps down from above.

Savage Land is straight out of Jurassic Park with T-Rexs chasing herds of Galliminus. Levels also bust apart, platforms and lifts move you around and some items can be destroyed.





1 Scrapping begins at the site of a multi mota road smash... 2 After a few solid slams the road gives way and fighters fall through to a new level 3 Ice on the beach... now there's a super skill if ever we saw one

X-Men's not the pinnacle of beat 'em ups, but it ain't bad. It's got huge graphics, plenty of moves and an excellent fighting system. Too bad it's not a whole lot quicker. Jon



■OUT APRIL ■BY SONY ■COSTS £34.99 ■PLAYERS 1-8 **ECOMPATIBILITIES** JOYPAD, MULTITAP

Another sodding ice hockey game. Yeah, like we need it...

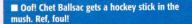
dozen men built like brick shithouses skate around on razor-sharp blades hitting things with sticks. Fights break out. Testosterone levels go through the roof... Problem is, this is a game, not the real thing. Which is why it's so crap.

What we like

Icing the enemy

Forget whacking the puck around, slap the hell outta the other side! Ice hockey's played by hard lads so if it doesn't go quite right then sort it out by putting up yer dukes. You don't see no blood and the only thing that gets damaged is the player roster but hey, it's still a laugh.







Sod taking the penalty, these blokes would rather sort it out one-on-one

Gameplay

Pick a team, stick on your skates and hit the ice. Sounds familiar? That's 'cos it is. NHL Face Off is like every other bloody ice hockey game in the world, with the same old teams and the same old hit 'n' hope gameplay. Plus, the computer teams are rock and goals count even though they don't land in the back of the net. Bastards.





■ Check out all the NHL teams. Eh? Whaddaya mean you've seen 'em before?



1 Gameplay's easy: pass, shoot, hope it goes in 2 Exhibition, full season or practice. It's got the lot

Graphics

So NHL Face Off plays like any other hockey game? Bet it looks smarter though. The graphics are really crisp and clear, the animation is smooth and the camera angles are well tasty. The level of detail is flippin' good too: the side walls wobble when you crash into them and your players celebrate a goal by pumping their fists in the air. All is not lost if you don't get one in the back of the net: take a few pointers from the pros in the video sequences and who knows? You could take next season's cup.



■ And even though you can't see it here, the animation is very tasty



■ The game looks really nice. Graphics are crisp and clear...



■ NHL Face Off's close-up camera angles look smart and give you an in-yer-face view...



1 But the distant views are a helluva lot easier to play with 2 Use the replays to wind up your mates by watching your great goals over and over again

ECOMPATIBILITIES JOYPAD, MEMORY CARD

■OUT APRIL ■BY KONAMI ■COSTS £39.99 ■PLAYERS 1

Sportscars + speed + roads = excitement. No? Damn, we were always shit at maths.

t's an arcadey road racing game with big sports cars. But listen: it all happens at night! Christ, the inventiveness of racing game designers is astounding. At night! Jeez. Those crazy guys. It's always something new, eh?

Fast Eddie

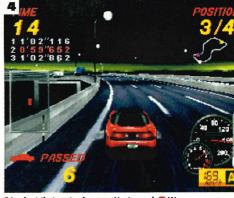
Boy this is fast. Even the taxis and buses that you nip past on the freeway are nudging the sound barrier. And your car? Shit, we're talking fighter aircraft speeds.

If fast meant good, this'd be The Game The PlayStation Was Made For™. But unless you're describing women, fast doesn't usually mean good. Oh well...









1 Look at that motor bounce. Nasty crash 2 Warp Factor Ten. Or, as it's also known, top gear 3 Dodge that taxi! 4 It's too easy to corner

Ugghh! Nasty bits!

And now for the bad news. The sleek speedsters you get to pilot in Midnight Run go like bastards, no question, but they handle like... bastards, actually. Isn't swearing versatile? Try and steer one of 'em, and it's jerk, jerk, jerk. It doesn't feel like driving at all.



■ A nasty spill. Or a chance to bounce...



■ Crash! Scree! This is fine racing. Or not

We'd like to say... The PlayStation's got stacks of driving games, footy sims, shoot 'em ups... anything you want. But if you get two footy games, chances are they'll be different. Ice hockey games aren't. There are over half a dozen of the bloody things and all of 'em are pretty much the same. WHY?! We want something new, so until this happens just puck off!

Play God

One of the best bits of NHL Face Off 98 is creating players. Pick the most stupid name you can think off, divide your skills points and give them a portrait: there's loads of Yanks to choose from so there'll be a least a dozen to piss yourself over.



■ Nathaniel Split-Sphincter is born...



■ Then gets the face of some meathead Yank

NHL Face Off is a hockey game with good graphics and average gameplay. But, like your favourite porno video, you've seen it a thousand times before. Alex



Sure it's fast, but there's been no attention paid to handling, there's only a couple of tracks, and it's all a bit samey and dull. A severe lack of adrenalin overload. Rob



■OUT MARCH ■BY JVC ■COSTS £44.95 ■PLAYERS 1 ■COMPATIBILITIES JOYPAD, MEMORY CARD

Metal Mickey goes all Jean-Claude Van Damme for a 'bot-spanking shoot 'em up...

emember ED-209 in Robocop? Big, hulking robot geezer with massive guns and a temper like a cold-turkeying crack addict. Well now you get to play 'im. Except you're called a BRAHMA, you're the good guy. And you've got even bigger guns...

What we like

Enormous feets

You're a big clunky robot with enormous feet. And don't you know it? There's a constant clunk-clunk-clunk noise whenever you decide to walk around. Surprisingly, this isn't an annoyance. There's a realistic feeling you're piloting a couple of tons of steel around here, and the bigfoot action's all a part of it

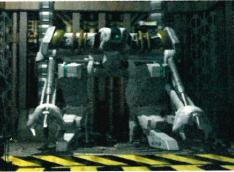




1 Clank, clank, clank. You make about as much noise as a small factory 2 Jet pack on. But it's a struggle lifting a two ton lump of steel into the sky 3 You can almost hear those cogs a-grinding 4 Size 16 feet. Made out of cast iron. Impossible-to-sneak-up... 5 Trust me to put my foot in it...

With knobs on

It's yer average first person shoot 'em up. But it's got knobs on. Like you've got this jet pack that flings you up into the air, but overheats if you use it too much. And you get little messages and hints from your commander. And video bits. Knobs on. See?



■ Yer BRAHMA robot in all its finery



■ Little green man tells you what to do



■ Lotsa options for your giant bot

Nag, nag, nag

You've got a nagging man in a spacesuit looking over your shoulder all the time. He's always bending your ear to make you do stuff and go places. Wot he does, in fact, is to chop your mission up into easy to chew bitesize chunks, and tell you how to do 'em. What a helpful man...







1 When you start every level, green spacesuit fella'll run down what you wants to do 2 He'll tell you how to get to high up places using lifts... 3 And he'll harass you into going places in the space station

'Bot baddies

No blood, no horrible gargling death rattles. Yup, it's robots who'll be gulping down wads of your laser fire. Flying robots, crawling robots, running robots. And you're tooled-up with rifle bullets, lasers, missiles and horrifyingly large bombs to make 'em die with. That's a lot of scrap metal waiting to be made.









1 Flying robot: a couple of laser bursts'll settle his hash 2 Crawling robot: looks like a regular-going ponce. And he is... 3 Bigger flying robot: still not worth a missile. A few teasing bursts of hot lead'll do nicely 4 Walking robot: don't call his pint a puff. Orright?

Plot? What?

We've got loads of Hollywood rejects, bit-part actors and barbiturate burnouts saying stuff like 'It's eating everything in its paaaath!' here. Yup, some Mad Scientists™ have been putting the finishing touches to a killer virus, and it's taken over a space station. Of course it has. That's what killer viruses do, innit?





■ Those nasty scientists. Makes my blood boil



1 Slightly sinister doctor-type geezer tells you the bad news 2 Oh no! The computer got corrupted. Those fiendish scientists! 3 Thank God you're inside a big metal shell. It's all disease-y out there..

Where've I put my keys?

In between pumping laser fire at those pesky robots, you'll be trying to find keycards, pass codes and bombs to take out walls. Y'know, key-type stuff.

Yup, it's your average lab-rat-in-a-maze type puzzling action. But surprisingly it's all quite well done here, with you having to activate lifts and anti-grav machines and find hidden rooms and stuff. Get yer thinking caps out, lads.



■ Use the lift to punch it to high-up places



Blow up walls with 'bangers



■ You need all sorts of keycards to get ahead



■ Memorise codes and use 'em to open doors



■ Aaargh! Where-is-that-bloody-key?

This is fun enough to play, but it never quite rises above lukewarm. An interesting spin on the whole shooting and exploring angle which'll keep your trigger finger busy... Rob



BOUT APRIL **BBY** ELECTRONIC ARTS **BCOSTS** £44.99 **BPLAYERS** 1 **ECOMPATIBILITIES** JOYPAD, MEMORY CARD

ME HOSPITAL

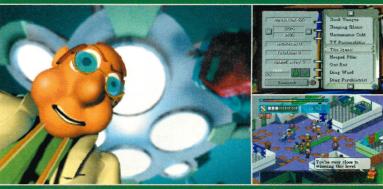
Diseases, buxom nurses and more drugs than Boots. Blimey, it's Carry on Doctor...

octors: they get paid stacks, have unlimited access to drugs and are surrounded by nurses in sexy uniforms. They get women to undress just by asking them, and cut people open. You want some? You've got it. Sounds like fun...

What we like

Dead funny

You'd have thought running a hospital full of pus-ridden sickos would've been more depressing than EastEnders. Well you're wrong 'cos Theme Hospital's got more gags than a sex superstore. OK, so if you've got the squits it ain't funny, but when some bloke's filling the bog you can't help giggling at the fart noises.



They said you needed surgery but this is ridiculous! 22 Top bowel-bursting action when some poor bloke gets the squits 2 Come on in, join the barf party!

Carry on doctor

You've gotta be dead careful when hiring hospital staff. The last thing you need is a dodgy doc who starts banging the old dears or a nurse who stashes the drugs rather than handing 'em out. Decent doctors don't come cheap but they'll cure rather than kill. You'll have to fork out for nurses, handymen and a receptionist too, and if you've ever been to Soho you'll know they can be well expensive. Best off shopping around then...









1 Doctor: get a good 'un and he'll work curing patients 2 Nurse: works in the wards and looks after the sickos. Saucy too 3 Handyman: cleans up and fixes things. Life is shit... 4 Receptionist: answers phones and flirts with the patients. Hussy

Start at the bottom

When you start playing Theme Hospital it's more complicated than understanding French road signs.

But mess around with basic building blocks and it starts to gets easier. Then, when you've got the hang of things and you've got your basic hospital up and running, start hiring doctors and nurses, and dragging in the punters...













1 You start with an empty building and a lotta cash... 2 Hire a cute receptionist 3 Build a diagnosis room, then pick doctors 4 Nurses. They look good, so get some in 5 Now build a ward and maybe a clinic 6 Then add sickos. Soon you're knee deep in puke and the body count's rising. Oops...

Enter my office

You've got a lot of cash, but not THAT much cash. You need to build up your hospital slowly, adding the right bits at the right time. When you've got a flood of patients with excess hair, it's time to build a electrolysis room. One rule to always remember though: make sure you build toilets, otherwise you'll be cutting up corpses in the sea of sewage. Yuk!







1 Yer basic GP room is where patients go to be diagnosed 2 Treatment rooms like the Electrolyser need to be researched first 3 Even corridors need to be kitted out with radiators and plants

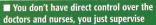
What's it all abaht?

Building up a decent hospital is only one bit of this game. You need to make sure it runs smoothly by giving staff pay rises, making sure the equipment works properly and that new drugs are researched. Buy extra bits of land to expand or treat the doctors by sticking a pool table in the staff room – it doesn't matter what you do, providing you hit your cure target and advance to the next level.



■ The bank manager's always on your back, so don't blow all your cash at the beginning







■ Do well and you'll be promoted to a bigger hospital. Er, Sleepy Hollow in this case

We'd like to say...

Like all God games, Theme Hospital is a pig to
get into. You can't just pick it up and expect to be
Florence Nightingale. You've gotta take it slowly, work out
what the patients need and make your way through the ranks.
Sounds like hard work but it's worth it. Honest.

Tutor

Used to games where your grey matter's stuck in neutral? Well you're stuffed when it comes to Theme Hospital then.

Yup, you might as well forget them razor sharp reflexes here 'cos you won't be needing 'em. Good business sense is a definite must though, and patience (har-de-har-har) is dead important too. If all else fails though, use the game's tutor to give you a helping hand.

OK, so the doctor bloke's a bastard... But he will help you out if you're really stuck



Definitely one for gamers with no reflexes. Theme Hospital might be a bitch of a game to begin with, but stick it out and it's more fun than a bedbath from Kelly Brook. Alex





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■OUT MARCH ■BY SONY ■COSTS £34.99 ■PLAYERS 1-2 **■COMPATIBILITIES** JOYPAD, MEMORY CARD

JET RIDER II

Bring us the head of the person who decided to release this crock of shit...

et bike riding. Now there's a sport you'd think would be fun. Well, not according to the makers of Jet Rider II it ain't. Apparently straddling a rocket mount is as interesting as listening to old folks talk about the price of fish.

Tracks

Jet Rider II sorely lacks imagination. Think of a racing game cliche and it's probably right here. Race through an earthquake-ravaged city, skid around snowy wastes... you can guess the rest. Coming up with a rollercoaster track was cool, but poor execution means the magic moment was lost.



1 Slickrock Gorge: mostly brown 2 Meltdown: volcanoes shoot their load. Yawn 3 Aftershock: graphics in total chaos

What we don't like

Ugly bugger

Eeeek! Jet Rider II looks about as attractive as a bearded lady. Riders and scenery are garish and messy. There's no character, no lighting effects, no subtle shading, no inspiration. Action takes place on water but there are no cool watery effects, just flat sheets of blue.



1 Awesome effects... are missing from Jet Rider II See that? That's supposed to be water Not a game to show to yer mates. Unless your mates are big fans of boring, uninspired graphics

Blimey! Jet Rider II is terrible. No one, but no one, needs this game in their collection. A disgrace to the PlayStation that should never see the light of day. **Jon**



■OUT FEBRUARY ■BY KONAMI ■COSTS £44.99 ■PLAYERS 1-4
■COMPATIBILITIES JOYPAD, MEMORY CARD, MULTITAP

NAGANO WINTER OLYMPICS

Winter: bad for OAPS who can't afford heating. Thanks to this it's crap for us too.

lympics games. You know the drill: loadsa events, simple to play and top dog for more than one player. You expect 'em to be like a selection box where you can choose between different sporting delights. But in this selection box, we've got maggoty lumps of shit standing in for the strawberry creams...

Gameplay

You know those tests they do on lab rats where they make 'em press buttons at high speed to get little lumps of cheese and stuff? Those rats'd be born-again masters at Nagano. The game's actually the sequel to International Track and Field where speedy button-pushing was just as high on the agenda. The difference is that there it was fun and frantic, but here it's repetitive and crap. And the rest of the stuff's so simple a lab rat could probably wing it...



1 Y'shoulda hit the buttons faster, ya slowcoaches. Now nothing can stop me... 2 Punch the buttons like a bastid, then steer. Simple enough for you? 3 Try tapping that little lot in, and you'll pull off a nifty little trick or two 4 Ski by swaying gently left and right. Nae bother to the professionals 5 To be a total sledmaster, all you have to do is batter that circle button. Ea-sy!

Snowboarding

It's one of those facts of life that in every sack of shit there's got to be one turd so much bigger and viler than the rest that it assumes the role of the jobby king. And here, the turd royale is the snowboarding game. It's slow, drab, appalling in every way and looks nothing like snowboarding. Words cannot express our disgust...



- 1 That hyper-realistic snow-surfing motion in full. Impressed? 2 Slow, slow, slow. Do we have to play this anymore?
- 3 Aaaiieee! Quick, swerve to avoid the pole. Oh, it doesn't matter. You're only going at five miles an hour... 4 Even going down a slope this steep doesn't get rid of the feeling you're surfing on treacle 5 Is sliding in zig-zags your idea of fun? It ain't ours...

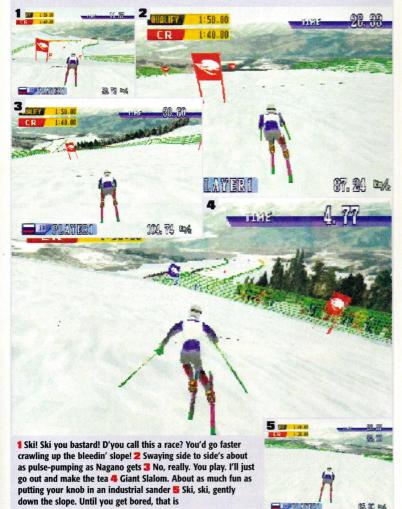




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Skiing

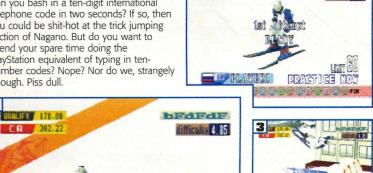
Downhill skiing. It should be edge-of-the-seat stuff as you watch and wait for some twat to slip up and break a major limb. Not here it ain't. It's all slow n' dull as hell. You just crouch all the way and move side-to-side a bit. Yawn. The whole thing seems to happen at about four miles an hour. And there's no crunching limbs or nothing. No fair!



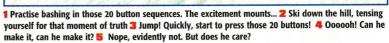
Trick jumping

AL 30 mas

Can you bash in a ten-digit international telephone code in two seconds? If so, then you could be shit-hot at the trick jumping section of Nagano. But do you want to spend your spare time doing the PlayStation equivalent of typing in tennumber codes? Nope? Nor do we, strangely enough. Piss dull.







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Ski-jumping

The ski-jump's another right bundle of laffs. You just hold buttons down till you hit the edge and then either soar off like an eagle, or just drop off like Eddie the Eagle. And what decides your fate? The wind, of course. Don't you know anything about ski-jumping? Yup, the wind spins randomly, and you glide or fall. Crock of shit.









1 Just watch that wind spin as you line up to slide down 2 Oooh. It's still spinning. The tension mounts... 3 And... and... it's not behind him, so he's going to drop like a stone 4 Yup, told you so. Call this a sport? 5 The judges are suitably unimpressed. And so should you be

We'd like to say...

We're all madly in lurve with International

Track and Field. So much so that our resident
finger-bashing Zen master had been cracking his knuckles in
anticipation for months. When he saw this disaster we had to
restrain him from attempting to eat the PlayStation. And the

rest of us ain't too chuffed, either.

Fun!

No, really. There are bits of this game that are more fun than a malt vinegar enema. All the skating ones are classic Olympic games button-beating fun. Likewise, the curling game's a sore-finger epic. These ones are what we expect from any Olympics-type game. And they only make us notice even more what utter bollocks the rest of 'em are...







■ Bash the buttons! Hurt your fingers! We like skating! 2 Skate or die! 3 Curling. A leisurely sport, turned here into a frenzy of finger motion

Less fun than having your bollocks clapped between two bricks. No gameplay, and if you're looking for multiplayer thrills you'd be better off with Scrabble. **Rob**



■OUT NOW ■BY EA ■COSTS £39.99 ■PLAYERS 1
■COMPATIBILITIES JOYPAD, MEMORY CARD

SKULL MONKEYS

Pinheaded putty monster in cross-country hamster-rayaging horror...

e's got the kind of tiny head you'd have if your mum drank radioactive matter during pregnancy. But it's OK, he's made of Plasticine. And he makes Morph look like a pansy...

Fings to do

Run. Jump. Jump more. Don't fall down that hole! Avoid the angry lump of Plasticine. Jump on the other lumps. Get the idea? You've got to get athleticked up to sprint, hurdle and high-jump over other lumps of Plasticine that want you dead.











1 Leap over the holes. Fall, and you're Plasticine pancake ≥ Time your jumps over the little burning char-grill efforts, or the air'll fill with the smell of roasted putty 3 The clock blocks disappear when you jump on 'em 4 Jump on the sausage to float safely through the dubious (and deadly) brown stuff. Yeuch! 5 Duck the big balls o' putty, or you're dead

We'd like to say...
We've checked down all the seams on Skull
Monkeys and can report that they're not busting
under the pressure of all the new ideas in there. Everything in
here we've seen before. Sure it's got a lot of style, but it don't
add nothing to the 2D platform genre. It's all very slick, but
maybe just a tiny bit stale...

What we like

Purty putty

Unusually for lumps of Plasticine, the game's characters do look good enough to eat. Levels are colourful and sexy and animation's super-smooth throughout. Even the little explosion when you de-skull an evil Skull Monkey makes you sit back and laugh about the days when platform baddies vanished in a puff of smoke.



■ Nice monkey explosion. You'll be seeing a lot of these on your travels



■ All the Skull Monkeys are just about as sexy as lumps of putty can get



■ Bang! Imagine if that happened when you got hit on the head Z The in-between level bits are dead good Tor once you don't wanna skip through them all. See what we mean?

Bonuses

And what's in it for the tiny-headed monkey bouncer? Hey, platform guys don't get paid peanuts you know! That's 'cos Signor Pinhead much prefers to get paid in lumps of Plasticine.

But he can also pick up little perks along the way like a cute hamster spinning round him for protection, big-billed brown birds that fly off and ice the apes, and even a little green ray gun...







1 Unlike most birds this one'll go out and twat the hard lads for you 2 Give yourself a rest and pump out a klayman klone 3 Slappy the Hamster provides a temporary shield 4 Little balls. Collect 'em to get extra lives. How many d'you need? 100, of course... 5 Jump into the funny balls to teleport

Baddies

The bad lads are apes, but they're apes with one little modification. Can you guess? Sharp lad. Yup, they've got skulls on 'em. But the Skull Monkeys are jacks of all trades: you'll see 'em in little jet-pack suits or flying using ping-pong bats as wings.



■ Yer basic Skull Monkey strutting his stuff.



1 Big flying robot: he chucks balls of fire atcha 2 Monkey with gun. Time to duck down fast, we think. If you're a sharp little pinhead, you can bounce along the little white balls hanging above their heads 3 Jetpack ape: the only way to travel. But he's gonna look a damn sight stupider when I've stomped on 'is head

Putti frutti

There's a whole lotta levels in Skull Monkeys. Really. Like enough to keep those joypad fingers twitching for several months. If you're the kind of geezer who's disappointed by the lack of stamina shown by the feisty Crash Bandicoot, you'll be reassured to hear that putty-chops is a pinhead with staying power.

■ All the putty you can eat. Errr... is that lots, then?

Head jumping

This looks the bees knees and plays fine and dandy, but it's all a bit old hat. Jumping on people's heads to kill 'em: it's loadsa fun if you're doing it outside the boozer, but in a 2D platform game it gets a tad yawnsome after the thousandth time. And there's a lotta, lotta head-jumping in Skull Monkeys.







■ And another. Can you see the pattern yet?

If bouncing on heads gives you a headache, steer clear. Otherwise this is a well playable, dead goodlooking bounce 'em up. Not original, but loadsa fun. Rob



MOUT NOW MRY SCFF MCOSTS £39.99 MPLAYERS 1

ECOMPATIBILITIES JOYPAD, MEMORY CARD

Hey gorehounds! Fancy a bit of stalk 'n' slash? We got some zombies need killin' ...

his is the second time round for Nightmare Creatures. The first version was so difficult our reviewer is still recovering. This time they've toned down the difficulty and, now we can actually play it, this gory chop 'em up looks mouthwatering...

Gameplay

We're talking severe brain-in-neutral here. You just chops everything that lurches your way with stick or sword or you use power-ups to nail 'em. That's it. And that's the game's main drawback: everything's a tiny touch too simple. But hell, we're simple guys..







1 Use the sword to chop 'em dead... 2 Or pull out a pistol to cap their ass 3 Grenades do the trick

What we like

Wizard of gore

Blood. Images of grotesque bodily mutilation. Random mindless violence with only the faintest shadow of a 'plot' to justify it. Yup, there are just about all the things that make videogames a corrupting influence on today's youth in there. And that can only be a good thing. Break out the blood buckets: it's party time!



Chop! Slice! Maim! This is a real beast of a game: well atmospheric, tasty to look at, easy to pick up 'n' play. And, of course, grotesquely, mind-numbingly violent. Tasty! Rob



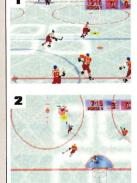
■OUT FEBRUARY ■BY GREMLIN ■COSTS £39.99 ■PLAYERS 1-4 **ECOMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, MULTITAP

Vicious fighting. Blood. Abuse. Turns out hockey ain't just a game for girls...

ots of mad blokes hitting each other with sticks. Normally, the police would swoop on 'em, douse 'em in tear gas and then beat 'em to death in murky cellars. But in America, all you have to do is stick some skates on the boys with sticks and it's sport rather than urban unrest. Yanks, eh?

Need for speed

If you were down there at pitch level watching the game, you'd probably get whiplash watching that puck fly back and forth. But you ain't. Actua's played at a fairly sedate speed, but this allows for top-notch controllability. This ain't to say it's slow, it's just that you get time to play the game rather than helplessly watching the puck hurtle to and fro. We like...









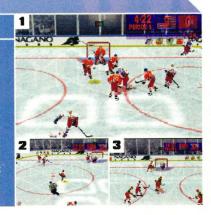
1 Ouch! Where's that puck got to? 2 Blam! it goes sailing up the pitch 3 Pile-up alert! Everybody's heading for each other... 4 That's a blaster! As the commentator never stops saying 5 Slip-slidin' away. How on earth did they get that puck?

What we like

lce, ice baby

This is like Torvill and Dean on steroids. Even though these puckmeisters are big, mean gorillas, they slip and slide round the pitch dead gracefully. The whole feel of the game's raw class: everything feels the right amount of slippy. Your players have a sexy feeling of momentum, and their turning circle's perfect.

¶Ooops! Skid! That never happens in footy 22 It really feels like you're steaming around on ice here **3** No, just let me get at that puck! Skid!

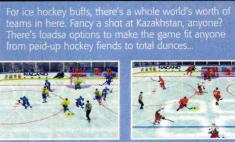


Puck wit

And we thought ice hockey was just about hitting things as hard as you could with your stick, whether it was the puck or a member of the opposition. Seems this ain't so. You'll have to be damn handy managing rebounds and trick shots if you're going to make the grade in Actua Ice Hockey..







Options



the ways to foul in ice hockey





■ Watch out you don't do any icing. Whatever that means...

■ Puck Frozen. It means you've held onto it too long...



Stay on your toes, 'cos they can pull the offside trap in ice ockey too







We'd like to say...

Normally we swear when we see sports sims about American sports. Do they never think that the 4,000 NBA and NHL games released per year is over-egging the pudding? How would they like it if we flooded their shops with Morris Dancer Pro or Virtual Caber Tossing? But this time round there's no swearing: Actua Ice Hockey's a lotta laffs...

Lights, camera

the bemused keeper... 5 Slip, bounce! How sexy am !?

The camera here's hyperactive. It'll even swing up to a top-down view if the action gets close up to the business end of the pitch, i.e. your end. Surprisingly, this is dead helpful at getting you out of sticky spots, since it helps to show you which one of your little men should be getting stuck in with his stick...

Gameplay

Murderous speed's the name of the game, so controls have been kept to a minimum. Passing's slick and assured, and shooting's fast and deadly. Gameplay sticks to the slapbang-wallop principle, with lotsa goals getting fired home. Usually by the computer team.







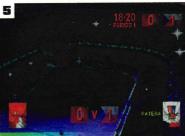


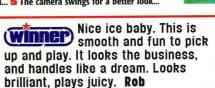


like... 2 Then it goes for the overhead view 3 Looking down lets ya see who's going to slam one in 4 Funny light alert. Must've scored a goal... 5 The camera swings for a better look...













1 Wham! 2 Bam! 3 Thank you ma'am! 4 Where has that bloody puck got to. Never mind, I'll hit you instead... 5 The skating ref has trouble keeping up...









■OUT APRIL ■BY EA ■COSTS £39.99 ■PLAYERS 1 ■COMPATIBILITIES JOYPAD, MEMORY CARD, MOUSE

Kind of like an eating contest. Lots of goblin. Probably bad for your elf.

antasy war games: creatures with pitted scaly skin, fetid breath and hideous squinting eyes. And those are just the people who play 'em. But now you can have a go without losing your dress sense and getting BO.

Gameplay

The game's made up of a series of set-piece battles. First off, you line up your lads on a flagged area of battlefield. Next, assorted nasties come tramping towards you and you have to move units of your men/wizards/cannons 'n' shit to try and sword shoot or magic the bad boys into handily diced crowfeed. Geddit?

The whole thing's done in a point and click style, but to keep things fizzing it all happens in real time: stressful stuff...



■ Line up the boys in clever ways in the flagged section. Wait for the bad guys...



■ Then watch 'em make mincemeat of you. Doh! Back to the drawing board

What we like

Thave me! I'm thinking

What? You mean we have to think? Like, in our leisure time? Weird concept. This is a PlayStation rarity, 'cos you can't just switch your brain to autopilot and let your fingers do their thang. There's an enormous depth of play here, with highly complex battles and a real scope for strategy and thoughtful play. If you don't like thinking, avoid this 'un like the plague...



Decisions, decisions. Who dies first? Ooops. Looks like it's me who's going to cop it... You've to keep your long-range lads hanging back pounding the baddies. And then race at 'em with got to keep your long-range lads hanging back pounding the baddies. And then race at 'em wi your cavalry lads. Time to die...... Lotsa goblins come pouring out of the holes in the mountain. Bang go my carefully laid plans...

Meet the lads

The gang's all here. We've got orcs and goblins crawling out of holes in mountains. We've got mustachioed Germans hefting bloody great swords, wizard geezers. You know the drill. You'll collect different fighters and you choose between 'em when it's time for battle...









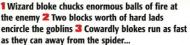
1 Wizard geezer: keep him back chucking spells 2 Imperial mortar: efficient way to inflict horrendous casualties 3 Grudgebringer cavalry: hard-asnails horsemen 4 Crossbow blokes: missile action 5 Ogres: seriously good at twatting the baddies



Variety

In yer average game, the ways of dealing death boil down to switching your gun's settings between 'well done' or 'medium rare'. But here we've got spells, missiles, magic swords, flanking movements, pincer movements, cavalry charges. The spice of life, anyone?









If the idea of massacring goblins turns your crank, go for this. It's an acquired taste, but there's enough depth here to keep you coming back for months... Rob

■OUT NOW ■BY SONY ■COSTS £39.99 ■PLAYERS 1-2 ■COMPATIBILITIES JOYPAD, MEMORY CARD, LINK CABLE

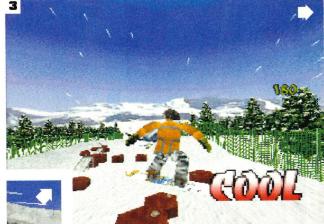
Wrap up warm, grab yourself a board and get ready to slam the slopes. This beast is a powder-burning downhill race that'll rip yer retinas...

Board park

One of Cool Boarders' coolest options is the Board Park: this sport's all about showing off and there's nowhere better to get flashy than here. Vehicles, pipes, barrels and other obstacles are set into the snow. There are ramps, jumps and the terrain bumps up and down more than a porn flick. No rules, just go out and do some cool stuff.

nool Boarders was frustrating. It had potential, but never quite hit the spot. Now the sequel's back on the slopes with some fierce new tricks, a bunch of wild tracks and at last some two-player action. That'll do us nicely.











What we like

Style

Snowboarding is a cocktail of risk, speed and slacker style. The idea is to pull the most extreme moves you can. It doesn't matter if you end up arse over tit, as long as there's at least a pint of adrenalin coursing through yer veins somewhere along the line.

Cool Boarders knows the score. It chows down on all the things making

snowboarding cool and spits 'em all out in a fat, juicy gob of gameplay.

1 Misty 180 off the scooped sides 2 Just about to take a leap of faith 3 Skim the top of barrels for extra points 4 A bit of slalom adds variety 5 Car jumping. You can also ski the tops of trucks

Mano a mano

One of the worst things about Cool Boarders was a lack of two-player action. Pah. Part two makes up for this in a big way. You can now go head-to-head with a mate down courses and that's not all. You can also choose a straight race or a competition decided by the quality of stunts.



Ride into the sunset – without ever leaving your bedroom **2** Avoiding trees at speed ain't at all easy If you want danger try skiing across the nearest rooftops



1 Player one gets caught in a tunnel 2 Try knocking yer mate over a cliff 3 lcy sections give you a speed boost

Confusion

We all like feeling dizzy and sick. Why else spend four hours in a pub? Cool Boarders 2 could be the next best thing to alcohol. Try a jump using a view from inside yer boarder's head. The world spins in every direction at once





1 Slam it off the jump and start spinning 2 That should be the sky, but surely it's in the wrong place? 3 Fully upside down with no idea what's going on. Mum! Help! 4 Oh bugger here comes the ground and it's travelling fast 5 Cool. Looks like this one can be landed. Wow that was trippy man





Master jumper

Once you feel you're getting to grips with tricks try putting skills to the test. Select master mode in the big air contest and you're slapped at the top of an almost endless series of jumps. Judges tell you which tricks they wanna see and if you keep impressing 'em you keep going. Mess up too much and it's game over boyo.





About to take part in a master class

You're told buttons to press for each trick

We'd like to say...

Cool Boarders 2 is a giant leap forward from the original. Smart courses, more tricks and a quality two-player tournament. Sometimes the graphics don't seem totally solid, and the controls are far from instinctive, but it's still a first-rate title.

Speed

If you're looking for a top-notch racer Cool Boarders 2 won't disappoint. Championship mode is premium quality. Some of the tracks are a nightmare - but well worth learning and the competition's pretty tight. Come first in the series and you'll open up a mirror mode to keep the game interesting.

Tricks

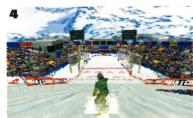
Cool Boarders 2 is chocka with trick options. A clutch of massive, purpose-built jumps give you the chance to grab big air. Duck to pick up speed, release the jump button with a combination of other keys, and pull off spectacular aerials. Either that or try stunts as you fly down a racing course or check out the half-pipe











1 Fakie to backflip shifty if I'm not mistaken 2 Half-pipe action. It's a whole new kettle of fish 3 One of the frightening stadium jumps 4 On the way down 5 That one'll get the crowd cheering...



1 Racing hard for the finish line 2 Some tracks'll leave yer pants soiled 3 More speed, more speed All courses feature plenty of jumps

This is cool as Kool and the Gang. Mad tricks, piles of speed and stacks of competitions mean you'll be on the white powder for weeks. Jon



■OUT NOW ■BY SONY ■COSTS RENTAL ONLY ■PLAYERS 1-2 ■COMPATIBILITIES JOYPAD, MEMORY CARD



A stunted Freddy Krueger versus a bloated ball-toting baldy. We like...

igh-pitched Japanese voices that shriek 'Fight!' and 'You won!'. Muscular fighters who dish out hyperspeed punches and fireballs. A never-ending stream of cocky opponents. You know the deal. Leave your IQ at the door, please...

Cheep 'n' cheerful

If Street Fighter's the Crunchy Nut Cornflakes of 2D beat 'em ups, this is the Kwik Save No Frills Cornflakes. It's a cheap 'n' cheesy take-off of the original and best. But we don't mean that nastily. As a rental game, you could do a lot worse: there's loads of fireballs to be a-larnin', and lots of new people to treat to a faceful of shoe.



■ It's not big and clever. But it's quite a laugh



■ Go on, kick him in the teeth. Knee his gonads



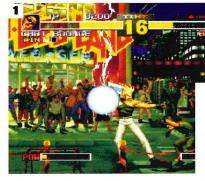
■ Who's the badman? Who can draw?



■ Your prayers will not save you now, old man...

Street Fighter too

It ain't too difficult to see where King of Fighters 95 got its inspiration. Even the guys in the background look like they've just wandered off the set of Street Fighter. The fighting's pretty damn indistinguishable too. And there's one guy called Ryo. Any similarity to Ryu in Street Fighter? You reckon? You cynical man.



3100 ...





I'm a street-fighting cheater with a hide full of napalm 2 I'm a streetfighting man. But without the big lips and gyrating groin 3 Ryo kicks ass. But where's Chan-Li and Blonka? 4 Recognise those lads in the background? We did...

Characters

There's 24 of the bleeders, ranging from an impish guru-type geriatric to a fat man toting a steel ball. They all come with their own selection of cryptic fortune cookie wisdom to say when they win. And of course, they're kitted with loadsa fireballs, throws and stuff. Class.









1 Enormous fat man 2 Nippy little girl 3 Geriatric dwarf does stupid somersaults 4 Jeans-wearing redneck 5 Big blowdried nonce-man



If you could buy this game, we'd be directing you elsewhere. But you can't and as a rental, this offers enough no-frills bashing fun to make it worth a gander. Rob



What we like

Mental rental

this plays fast enough, there's lots to do, and there's a nice general sense of cartoony arcade stupidity. A fearless powerhouse of innovation this ain't, but as a



sandwich, bouffant nonce? 4 Ouch! Full-powered fist up the jacksie 5 Try that for size, dwarf-girl!



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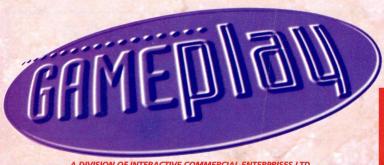
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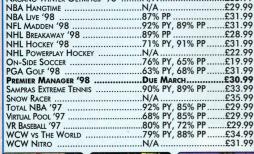






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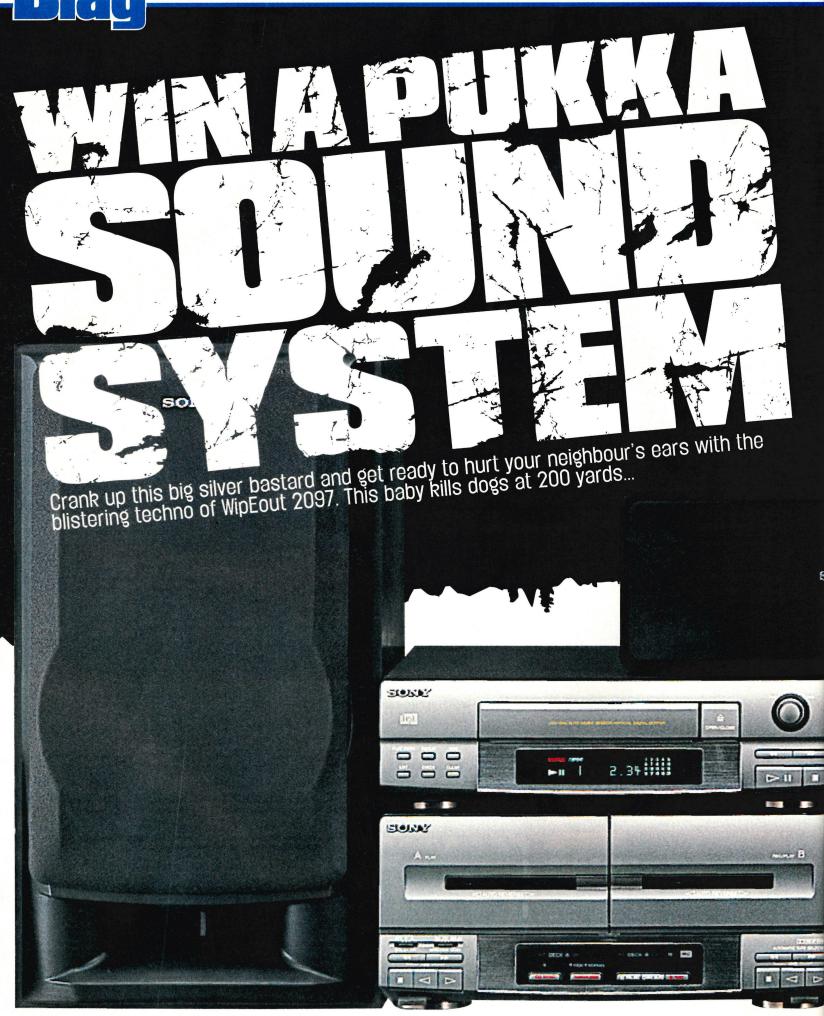


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• Closing date for entries is 1st April. The Editor's decision is final.

NY



■ Destruction Derby 2: it's a guy thing



■ WipEout 2097: cool game, awesome soundtrack















EXPLICIT MUSIC WITH ERY WEDNESDAY

Metallica, The Prodigy, Green Day, Red Hot Chili Peppers, Sepultura, Nirvana, Korn, Marilyn Manson, Nine Inch Nails, Coal Chamber, Foo Fighters, Deftones, Bush, Fear Factory, Reef, Skunk Anansie, The Smashing Pumpkins...



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Your essential massive guide to every PlayStation game and all the gear...

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HOW WE RATE STUFF

0-50%Total toss 51-60%Just toss 61-70%**Only okay** 71-80%......Good, not great 81-90%Almost classic 91-100%Essential play



Top PlayStation gear to boost your gameplay.



Don't buy it!



winner A great game (91% plus) you've just got to play.



Only available on import.

p117 **Jargonbuster** Rental chart Flaws in alien p118 invasion plans **Macho film lines** p119 **Company contacts** p120 **Best footy games** p121 Lingo explained

p122 Gear: loadsa stuff on two pages p124 Crap crisps

p125 Goyjush girls

p126 10 great beards

p128 Budget games Top sellers

Retro stuff p129

Rental Chart

Wanna try before you buy? The hottest rentals this month

(NE) New Entry Key: (RE) Re-Entry

(4) Position Last Month

(-) Same Position

1. (4) FIFA 98: RTWC (EA) Not great footy game, but still popular.

2. (1) Tomb Raider 2 (Eidos) Lara slips down like a good 'un.

3. (-) TOCA Touring Car (Codemasters) Super-slick racer? Yes, please.

4. (NE) Grand Theft Auto (BMG) Loadsa controversy. Great game.

5. (NE) PlayStation demo disk (Sony People rent demos? Are they mad?

6. (-) Time Crisis (Sony) Ass-kickin' lightgun game.

7. (5) Final Fantasy VII (Sony) Three days to play this? Yeah, right.

8. (-) Road Rash (Platinum) Two-wheeled racing and bashing.

9. (RE) Worms (Platinum) Cool strategy high-jinks

10. (NE) Alien Trilogy (Platinum) Ace, shoot 'em up, Scary...

2Xtreme

■ Company SCEE ■ Players 1-2
Memory card Link-up Mouse Multitap Really poor sequel to Extreme Games. Very few improvements

3D Lemmings

■ Company Psygnosis ■ Players 1
Memory card Link-up X Mouse Multitap X
Smart 3D graphics, but uninteresting and awkward gameplay.

■ Company Virgin ■ Players 1-4

Memory card ✓ Link-up ★ Mouse ★ Multitap ★

An absolute disgrace of a football game and this mag's lowest score ever! 14%

Abe's Oddysee

■ Company GT Interactive ■ Players 1-2 Memory card ✓ Link-up× Mouse× Multitap×

Great-looking and great-playing weirdo adventure





£44.95

Winner

Actua Golf

■ Company Gremlin ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ×
Cyber-golf at its most realistic. The best golf game on the PlayStation.

■ Company Gremlin ■ Players 1-4

Memory card ✓ Link-up × Mouse × Multitap ×

Cosmetic improvements only, power-bar controls are a bit too familiar... \$3%

Actua Soccer

■ Company Gremlin ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
3D graphics eclipsed by flawed gameplay. Nice, but a little dated.

Actua Soccer 2

■ Company Psygnosis ■ Players 1-4 ■ Special Analogue pad Memory card ✓ Link-up × Mouse × Multitap ✓ A beautiful game of the beautiful game. New leader of the soccer pack.



Actua Soccer: Club Edition

mpany Gremlin Players 1-2 lory card Link-up Mouse Multitap X

Same as Actua Soccer, but has Premier teams. Too little too late...

Adidas Power Soccer

■ Company Psygnosis ■ Players 1-4
Memory card ✓ Link-up× Mouse× Multitap ✓
Football game which favours cool graphics over yer actual gameplay.

Adidas Soccer International 97

■ Company Psygnosis ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ✓
A follow-up to Adidas Power Soccer, but we don't rate it nearly so highly. 70%

Agent Armstrong

■ Company Virgin ■ Players 1

Memory card ✓ Link-up × Mouse × Multitap ×

Mindless blasting, easy puzzles and daft graphics... Okay, but that's all.

Agile Warrior

■ Company Virgin ■ Players 1

Memory card ✓ Link-up × Mouse × Multitap ×

Fairly challenging arcade-style aircraft shoot 'em up. Neat, but no cigar... 85%

Air Combat

Company Namco Players 1

Memory card Link-up Mouse Multitap

A miss from Namco? Yeah: tedious, lacks depth and variety.

Ace Combat 2

■ Company Namco ■ Players 1 ■ Special Analogue pad, NegCon Memory card レ Link-up × Mouse × Multitap ×

Fighter pilot extravaganza. Buy planes, and shoot everything!

Company THQ Players 1-2

Rent it Memory card ✓ Link-up × Mouse ✓ Multitap × Racing takes to the skies. Easy to pick up and fun to play.

AIV Evolution Global

■ Company SCEE ■ Players 1

Memory card ✓ Link-up × Mouse ✓ Multitap ×
Good fun, pretty enjoyable, but overwhelming resource management sim. ■ 6%

Alien Trilogy

Company Acclaim Players 1

Memory card✓ Link-up× Mouse× Multitap✓

Excellent Doom clone which captures all the scares of the films.

All Star Soccer

■ Company Eidos ■ Players 1-4
Memory card ✓ Link-up× Mouse× Multitap✓

Tries to mix footie and humour. Doesn't make much of a job of it either... 34%

Jargonbuster!

How our listings work

Company: Who sells it? Players: How many can play? Memory Card: Can you use one to save games? Link-up: Can two players play on two machines? Mouse: Do you need one? Multitap: Allows lots of players to play Special: Guns or special controllers?

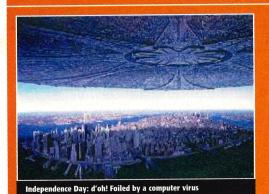
£44.99

76%

#Knowledge: updated every

Curses. foiled again!

Flaws in alien plans to invade earth



1. Independence Day

2. War of the Worlds

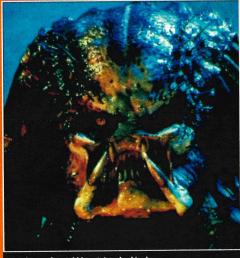
3. The Thing

4. Predator

So he's got hyper-sensitive hardness-sensing equipment

5. Space Invaders

What's with the attack plan, lads? Why do you keep falling in your thousands towards that one little gun?



Predator: often told beauty's only skin deep

Alone In The Dark Company Infogrames Players 1	
Memory card√ Link-up× Mouse× Multitap×	990
nteresting puzzles fail to make up for the game's dated presentation.	82%
Andretti Racing £44	.88
■ Company EA ■ Players 1-4 Aemory card ✓ Link-up ✓ Mouse × Multitap × Llightweight alternative to the fantastic Formula 1.	85%
Aquanaut's Holiday £39	.99
■ Company SCEE ■ Players 1 Remory card ✓ Link-up× Mouse× Multitap× nvironmentally friendly undersea adventure. Worthy and very dull.	53%
Area 51 £44	.99
■ Company GT ■ Players 1-2 ■ Special Light Gun Memory card × Link-up × Mouse ✓ Multitap × A bland shoot 'em up based on an arcade game.	52 %
Ark of Time	99
■ Company ICE ■ Players 1 Memory card ✓ Link-up.× Mouse ✓ Multitap.× Dull puzzler game: too boring and too hard.	65%
Assault Rigs £44	.99
■ Company Psygnosis ■ Players 1-2 Memory card ✓ Link-up ✓ Mouse× Multitap × A nice idea, but just too simple and too easy for its own good.	81%
Atari Collection £44	.95
■ Company GT ■ Players 1-2 Memory card ✓ Link-up× Mouse× Multitap× Golden-oldie retro compilation. Ideal for old farts everywhere	75%
Auto Destruct £44	.99
■ Company EA ■ Players 1 Memory card ✓ Link-up× Mouse× Multitap× Cop show-style driving and shooting with lots of fizz.	Rent it
Auston Conno's Vort Duol PAA	.99
Ayrton Senna's Kart Duel £44	
Company Philips Players 1-2 Memory card Link-up Mouse Multitap X	32%
■ Company Philips ■ Players 1-2 Memory card ✓ Link-up ✓ Mouse X Multitap X Very grim and substandard racing game. Avoid at all costs.	32 %
Company Philips Players 1-2 Memory card Link-up Mouse Multitap X Very grim and substandard racing game. Avoid at all costs. Ballblazer Champions Company Virgin Players 1-2 Memory card Link-up Mouse Multitap X	.99
Company Philips ■ Players 1-2 Memory card Link-up Mouse Multitap X Very grim and substandard racing game. Avoid at all costs. Ballblazer Champions Company Virgin ■ Players 1-2 Memory card Link-up Mouse Multitap X Very fast, very furious and fun: play futuristic footy with spaceships.	32% 199 87%
Company Philips Players 1-2 Memory card Link-up Mouse Multitap X Very grim and substandard racing game. Avoid at all costs. Ballblazer Champions Company Virgin Players 1-2 Memory card Link-up Mouse Multitap X	.99

Battle Stations	£44.95
■ Company EA ■ Players 1-2 Memory card Link-up Mouse Multitap X OK, so this is a pretty concept, but the game itself is poorly	done. 52%
Batman Forever	£44.99
■ Company Acclaim ■ Players 1-2 Memory card√ Link-up× Mouse× Multitap× Total stinker. Beat 'em up boredom, even if you're a bonzo	batfan. 28%
Bedlam	£44.99
■ Company GT ■ Players 1-2 Memory card√ Link-up× Mouse√ Multitap× Tactical blaster, and you do need that mouse to get the mo	st out of it. 87%
Big Hurt Baseball	£44.99
■ Company Acclaim ■ Players 1-2 Memory card Link-up Mouse Multitap X Basketball games. Great, eh? A good adaptation of a dull s	port. 81%
Black Dawn	£44.99
■ Company Virgin ■ Players 1 Memory card√ Link-up× Mouse× Multitap× This sequel to the explosive Agile Warrior is just as good.	86%
Blast Chamber Company Activision Players 1-4 Memory card Link-up× Mouse× Multitap Anyone for a futuristic game of tag? No?	£44.99
Blam! Machinehead	£44.99
■ Company Core Design ■ Players 1 Memory card Link-up Mouse Multitap X Hard to work out. But once you get into it, it's a gripping 3	D blaster. 89 %
Blazing Dragons	£44.99
■ Company BMG ■ Players 1 Memory card Link-up Mouse Multitap Graphic adventure. Good humoured, but too much like ha	rd work. 87%
Bloody Roar	€39.99
■ Company Virgin ■ Players 1-2 Memory card✓ Link-up★ Mouse★ Multitap★ Fast punchy beat 'em up where the players turn into giant	angry beasts. 92%
50°	53 n p cont

Break Point ■ Company Ocean ■ Players 1-4 Memory card ✓ Link-up ✓ Mouse × Multitap ✓ Inoffensive tennis game, but moves take some getting used to. **Broken Sword** ■ Company SCEE ■ Players 1 Memory card ✓ Link-up × Mouse ✓ Multitap × Superb point and click adventure with a strong story atmosphere. winner 91% 000 **Broken Sword 2** ■ Company SCEE ■ Players 1 Memory card ✓ Link-up× Mouse ✓ Multitap× Puzzled up adventure game that's sweet as a nut but hurts your brain. Winner **Burning Road** ■ Company Funsoft ■ Players 1-2 Memory card ✓ Link-up ✓ Mouse × Multitap × The PlayStation's equivalent of Daytona USA. Good gameplay and looks. **Bubble Bobble Pack** ■ Company Acclaim ■ Players 1-2 Memory card Link-up Mouse Multitap Dust down those tank tops, this is one of the best retro collections Bubsy 3D ■ Company Telstar ■ Players 1-2 Memory card× Link-up× Mouse× Multitap× Ugh! Ultra-crap platform game that looks and plays toss. Come get some! Testosterone-soaked film lines that make us lesser males bow and whine in submission before these cinematic hound dawgs...

- 1. From They Live: 'Life's a bitch, and she's back in heat!'
- 2. Wagner-obsessed captain in Apocalypse Now: 'I love the smell of napalm in the morning. Reminds me of ... victory.
- 3. Bob de Niro going mildly nuts in Taxi Driver: 'You talkin' to me? You talkin' to me? You talkin' to me?
- 4. Clint letting his balls hang out in Dirty Harry: 'Do you
- 5. Vasquez attains honorary manhood (and let's face it, probably clinical manhood) in Aliens: 'Lets rooooooooock!'
- 6. Al Pacino spraying blood, bullets and hormones in Scarface: 'Say hello to my lee'le fren'! Fock you! Fock you!
- 7. Christopher Walken oozes the stench of raw manhood in True Romance:
- 'I am the AntiChrist. You've got me in a vendetta kinda mood.'

8. Clint (again) in Unforgiven: 'I've killed women and children. I've killed just about everything that walked or crawled on the face of the earth I'm going to kill you, little Bill.

9. Bruce Willis being all man in The Last Boy Scout: Touch me again,

10. Dennis Hopper in Waterworld: 'Don't iust stand there, kill something

Bob Duvall gets a whiff of napalm pot pourri in Apocalypse Now

Bushido Blade £39.99	Courier Crisis £44.99
■ Company SCEE ■ Players 1-2 **Remory card ** Link-up ** Mouse ** Multitap ** **Iamurai swordfighting game that's too realistic to pump up your pulse. **339	Company GT Players 1 Memory card v Link-up x Mouse x Multitap x Good fun for a while, but limited bike 'em up. 78%
Bust-a-Move 2	Crash Bandicoot £44.99
Company Acclaim ■ Players 1-2 emory card ✓ Link-up × Mouse × Multitap ×	Company SCEE Players 1 Memory card v Link-up × Mouse × Multitap × A bit frustrating, but this is one of the best platformers around.
ne of the cutest, most incredibly addictive puzzle games of all time. 89° Bust-a-Move 3 £19.99	A bit frustrating, but this is one of the best platformers around. 86% Crash Bandicoot 2 239.99
Company Acclaim Players 1-2 emory card Link-up Mouse Multitap	■ Company SCEE ■ Players 1 Memory card ✓ Link-up × Mouse × Multitap ×
bble-bustin' puzzler that's too damn similar to the last Bust-a-Move. 85°Carnage Heart £34.99	
Company SCEE Players 1-2	■ Company GT ■ Players 1-2 ■ Special Analogue Pad Memory card ✓ Link-up × Mouse × Multitap ×
emory card ✓ Link-up × Mouse × Multitap × iild some robots, then turn them loose to fight in this strategy game. 74%	Good two-player submarine blast 'em up. Not so cool in single player. 65%
Casper £44.95 Company Interplay Players 1	Criticom £44.99 ■Company Vic Tokai ■ Players 1-2
emory card ✓ Link-up × Mouse × Multitap × aphics are fine and dandy, but the gameplay's totally average.	Memory card / Link-up × Mouse × Multitap × Great graphics, but this 3D beat 'em up still loses out to Tekken. 82%
Castlevania £44.99	Croc £34.99 Company Acclaim Players 1
Company Konami ■ Players 1 emory card ✓ Link-up × Mouse × Multitap × d school 2D action and gameplay galore in this Dracula spectacular. 85°	Memory card ✓ Link-up × Mouse × Multitap ×
Cheesy the Mouse £44.95	Crow 2 ° £44.99
Company Ocean ■ Players 1 emory card ✓ Link-up × Mouse× Multitap×	■ Company Acclaim ■ Players 1 Memory card ✓ Link-up × Mouse × Multitap ×
ne awful main sprite hides some good platform action. 2. 1	If you hated the movie, you'll hate this even more. Crap fighting game. Crusader 644.95
Company Mindscape Players 1-2 emory card X Link-up X Mouse X Multitap X	Company EA Players 1 Memory card Link-up X Mouse X Multitap X
ugh, tough butt-kicking (only joking) chess sim.	Excellent shooting and exploring action in this lone commando game.
City of The Lost Children £44.95 Company Psygnosis Players 1-2	Crypt Killer
emory card V Link-up X Mouse X Multitap X cellent graphics in this adventure game, but incredibly annoying.	Memory card ✓ Link-up × Mouse × Multitap × The worst lightgun game ever. Stay away! 27%
Clock Tower £44.99	Cyber Sled £39.99 Company Namco Players 1-2
Company SCEE Players 1 <pre>emory card* Link-up* Mouse* Multitap*</pre> or attempt to move into Resident Evil territory. Boring, dated, not scary. 43°	Memory card ✓ Link-up × Mouse × Multitap ×
Colony Wars £34.99	Cyber Speed £39.99
Company Psygnosis ■ Players 1 ■ Special Analogue pad emory card Link-up X Mouse X Multitap X Mouse A Multitap X Mouse X Multitap X Mouse A Special Analogue pad 93 ■ 93 ■ 93 ■ 93 ■ 93 ■ 93 ■ 93 ■ 93	- memory cardy Link-up a mouse a marriage
ace-based 3D blaster which is sharp as a tack. Loads to do, too.	Tod late about on missi not a triplant state.
and the second s	■ Company Interplay ■ Players 1 Memory card ✓ Link-up× Mouse× Multitap×
	Underwhelming shooting and puzzle games. 60%
No to the second of the second	■ Company Acclaim ■ Players 1 Memory card ✓ Link-up × Mouse × Multitap ×
	Looks great, but way too short: it'll take you an hour to complete.
Command and Conquer £44.99 Company Virgin Players 1	Company Virgin Players 1
emory card Link-up Mouse Multitap on the world in this fast-paced strategy game. A classic.	memory carav Emik up. mouses maintap.
	Darklight £44.99 Company EA Players 1
*	Memory card V Link-up X Mouse X Multitap X 3D space game delivers stunning gameplay and is difficult to master. 87%
	Darkstalkers £44.99
	Company Virgin Players 1-2 Memory card / Link-up × Mouse × Multitap × Street Fighter meets horror meets fairly average gameplay. 78%
Command and Conquer: Red Alert £39.99	Davis Cup Tennis £44.95
Company Virgin ■ Players 1-2 emory card × Link-up ✓ Mouse ✓ Multitap ×	■ Company Telstar ■ Players 1-4 Memory card ✓ Link-up × Mouse × Multitap ✓
rategic slaughter 'em up that's even better than the first C&C.	We reckon this stinker is one of the worst PlayStation tennis titles to date. 50% Defcon 5
Priors Office	Company SCEE Players 1
Hart Barrier	Memory card✓ Link-up× Mouse× Multitap× 3D adventure with more wandering about than actual exciting action. 72%
	Descent 244.99 Company Interplay Players 1-2
OF THE STATE OF TH	Memory card v Link-upv Mouse v Multitap v Doom in spaceships. If you think that's a great idea, you're right.
Contra: Legacy of War £44.95	
Company Konami	
Cool Boarders £44.99	
Company SCEE Players 1 emory card Link-up Mouse Multitap	The state of the s
ne player only, but this is still brilliant snowboarding fun.	Descent 2 £44.99
	Company Interplay Players 1-2 Memory card Link-up Mouse Multitap X
000	Not enough improvements on the original, but still a good shoot 'em up. 82%

Destruction Derby

■ Company Psygnosis ■ Players 1-2 ■ Special Negcon/Wheel
Memory card ✓ Link-up ✓ Mouse ➤ Multitap ➤
Play a while and you realise it's a shallow game: Great with two players. 72%

Destruction Derby 2 Dynasty Wars

■ Company Psygnosis ■ Players 1 ■ Special Negcon/Wheel Memory card ✓ Link-up × Mouse × Multitap × Better than the original, with faster cars and wider tracks. **Devil's Deception** Company Sunsoft ■ Players 1
Memory card Link-up × Mouse × Multitap ×
Nice idea: you play Satan's helper. But not well executed. **Die Hard Trilogy** DiscWorld Disruptor Doom Double Dragon **Dynasty Warriors**

■ Company Fox Interactive ■ Players 1 ■ Special Gun/Wheel Memory card ✓ Link-up × Mouse ✓ Multitap × Three top games for the price of one. ■ Company Psygnosis ■ Players 1
Memory card ✓ Link-up × Mouse ✓ Multitap ×
Fantasy 'comedy' adventure with annoying puzzles

71%

■ Company Interplay ■ Players 1

Memory card ✓ Link-up × Mouse × Multitap ×

Slick ultimately yawnsome first-person shooter. Nice weapons though.

Winner

■ Company GT ■ Players 1-2
Memory card × Link-up ✓ Mouse × Multitap ×
The original 3D maze shoot 'em up. A classic game MAG BEALTH AMERICA



■ Company Tecmo ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
Dull fighting sim. Not connected with the coin-ops of the same name... import **Duke Nukem**

■ Company GT ■ Players 1-2 ■ Special Analogue Padl Memory card ✓ Link-up × Mouse× Multitap × Stonking corridor shoot 'em up. Colourful, funny and very violent. (Winner)





■ Company Ocean ■ Players 1-8

Memory card ✓ Link-up × Mouse × Multitap ×
Beat 'em up with swords that doesn't really cut it next to Soul Blade.

■ Company Capcom ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
No need for thought or reflection in this action-packed Samurai game. import) Earthworm Jim 2

■ Company Virgin ■ Players 1

Memory card ✓ Link-up × Mouse × Multitap ×

Conversion of the old SNES classic that manages to be a lesser copy.

Epidemic Company SCEE Players 1
Memory card Link-up Mouse Multitap X
Sequel to Kileak the Blood fails to improve on a pretty poor game

Contacts

UK PlayStation software houses

Acclaim: 0171 344 5000 Activision: 01895 456700 BMG: 0171 384 7800 Codemasters: 01926 814132 **Electronic Arts: 01753 549442** Fidos: 0181 636 3000 Gremlin: 01142 753423 GT Interactive: 0171 258 3791 Interplay: 01628 423666

JVC: 0171 240 3121

Konami: 01895 853000

Maxis: 0171 505 1500 Microprose: 01454 893893 Mindscape: 01444 246333 Namco: 0171 734 7737 Ocean: 0161 832 6633 Psygnosis: 0151 282 3000

Sony: 0171 447 1600 Telstar: 01932 222232 THQ: 01372 745222 **UBI Soft:** 0181 941 4004 Virgin: 0171 368 2255

Knowledge: updated every month

Best footie games

Beautiful games?





Football games: don'cha just love 'em

1. Actua Soccer 2
Silky skills to go: this is tasty to look at, and even tastier to play.

2. ISS Pro A real slick Rick. Cream of the crop till Actua 2 pipped it at the post.

3. Olympic Soccer Smoother than Angel Delight, but it's lumpy custard next to Actua 2...

4. FIFA '98: Road to World Cup A looker, not a player. Who made the goalies such total cripples?

5. Actua Soccer

Again, drop dead to look at, but no great shakes to play...

ESPN Extreme Games

winner

■ Company SCEE ■ Players 1-2
Memory card✓ Link-up× Mouse× Multitap× Oddball sports racing game with a smidgin of violence for good measure. 91%



Everybody's Golf

■ Company SCEE ■ Players 1-4
Memory card Link-up Mouse Multitap A
A golf game that's - wait for it - fun! And great to play too.

85%

Excalibur 2555AD

■ Company Telstar ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
A good, solid PlayStation adventure game with combat and magic.

85%

■ Company ARC ■ Players 1
Memory card Link-up Mouse Multitap Lacks style and visual excellence. Not very playable.

import)

Exhumed

Company BMG Players 1

winner Memory card ✓ Link-up × Mouse × Multitap ×
Still one of the best and most challenging Doom-style games around.





Explosive Racing

■ Company TOKA ■ Players 1
Memory card Link-up Mouse Multitap Lack of control and cheesy whiff let down fun racer

Extreme Pinball

■ Company EA ■ Players 1-2
Memory card ✓ Link-up× Mouse× Multitap×
Sad, lonely, orphan of a pinball title with unrealistic ball movements.

Company Psygnosis Players 1-2

Memory card Link-up Mouse Multitap Improvements all round for this updated racer.

Fade to Black

■ Company EA ■ Players 1 Memory card√ Link-up× Mouse× Multitap×

Absorbing, interesting 3D game. There's plenty to see, do and shoot.



51%

89%

81%

65%

66%

89%

winner @

Fantastic Four

■ Company Acclaim ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ✓
Dull and repetitive beat 'em up featuring the Marvel comics heroes.

■ Company ASCII ■ Players 1 ■ Special Negcon/Wheel Memory card Link-up Mouse Multitap Pacey joyriding game which offers lots of bangs for your buck.

■ Company EA ■ Players 1-4
Memory card ✓ Link-up× Mouse× Multitap ✓
Footy game with little control over players and bad camera views.

FIFA 97

Company EA Players 1-4

Memory card Link-up Mouse Multitap

Not much improvement over '96, since it plays so very slowly...

FIFA 98: Road to World Cup

■ Company EA ■ Players 1-2
Memory card Link-up Mouse Multitap Fairly average footy game. Only for true fans.

Fighting Force

Company Eidos Players 1-2
Memory card Link-up Mouse Multitap
Beat 'em up adventure that's dull as dishwater.

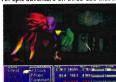
Final Doom

Company GT ■ Players 1-2

Memory card× Link-up Mouse Multitap×
30 new levels, but still, at the end of the day, much the same game.

Final Fantasy VII

Company SCEE Players 1
Memory card Link-up Mouse Multitap
An epic adventure on three CDs that blows away the competition.





Fire Pro Wrestling

■ Company Human ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
Polygon-based wrestlers look superb, but this can be a bit limited and dull. 63%

Firestorm: Thunderhawk 2

■ Company Core ■ Players 1
Memory card× Link-up× Mouse× Multitap×
3D graphics aren't exactly perfect but this is still a great helicopter game. 82%

Firo and Klawd

■ Company BMG ■ Players 1-2

Memory card× Link-up× Mouse× Multitap×
Interesting buddy cop game, but it loses points for no 'save game' option. 82%

Floating Runner

■ Company THQ ■ Players 1

Memory card√ Link-up× Mouse× Multitap×
Enjoyable, playable 3D platformer with strange viewpoint, weird controls. 81%

■ Company Psygnosis ■ Players 1-2 ■ Special Negcon/Wheel Memory card ✓ Link-up ✓ Mouse × Multitap × Mega sales worldwide confirm it as the ultimate simulation driving game. 93%





■ Company Telstar ■ Players 1-2 ■ Special Negcon/Wheel

Memory card ✓ Link-up × Mouse × Multitap ×

Slick, nice-looking mini racing: fast and furious, but the tracks are short.

Frogger 3D

■ Company Hasbro ■ Players 1-2
Memory card ✓ Link-up× Mouse× Multitap×
Retro classic given a nineties 3D respray. Buckets of gameplay.

88%

■ Company Psygnosis ■ Players 1 ■ Special Analogue pad Memory card Link-up Mouse Multitap X Sci-fi helicopter cop thriller that grabs you by the balls.





Galaxian 3

■ Company Namco ■ Players 1-4 ■ Special Negcon Memory card ✓ Link-up × Mouse ✓ Multitap ✓ Graphically impressive shoot 'em up, but lacking in gameplay.

64%

(winner)

Company BMG Players 1

Memory card✓ Link-up× Mouse× Multitap×
Goes to show that if you really try, you can produce a dull platformer.

Goal Storm

■ Company Konami ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
Big sprites lumber by on zimmers and stairlifts in this football game.

Grand Theft Auto

■ Company BMG ■ Players 1

Memory card ✓ Link-up × Mouse× Multitap ×

Ultra violent, immoral car game. Not a looker, but amazing gameplay.

Grid Run

Company Virgin Players 1-4
Memory card Link-up Mouse Multitap
Tag' game which only really gets 'fun' in multiplayer mode.

Best platform games

Be cute! Collect bonusses!

1. Abe's Oddysee

Funny green fella saving mates from the mincer.

2. Pandemonium

A mad jester takes the plunge into level after level of lurid hallucinations.

3. Crash Bandicoot 2 Berserk orange rodent does his high speed apple-collection thang.

4. Croc ideously cute little crocodile bounces other hideously cute things.

5. Pandemonium 2

Psychedelic sequel that's not quite the man its father was.



Abe's Oddysee: for our money the best platformer around

Company Atlus Players 1-2 rt Memory card Link-up Mouse Multitap Stunning scaling and lighting, but this shoot 'em up lacks challenge. ■ Company Microprose ■ Players 1
Memory card Link-up× Mouse× Multitap× Complex, fairly playable helicopter sim, but just not that realistic. 230/ **Hard Boiled** ■ Company EA ■ Players 1

Memory card✓ Link-up× Mouse× Multitap×
Try woodturning. Knock up a pipe rack. Just don't play this. Hardcore 4x4 ■ Company Gremlin ■ Players 1 ■ Special Wheel Memory card ✓ Link-up × Mouse × Multitap × Dull all-terrain racing game with a lack of tracks. 83% Hebereke Popoitto ■ Company Sunsoft ■ Players 1-2
Memory card Link-up× Mouse× Multitap×
Two player puzzle game. Fun, but Bust-a-Move 2 is better. Herc's Adventures Company Virgin Players 1-2
Memory card Link-up× Mouse× Multitap×
Solid gameplay and tons of challengein fun-to-play cartoon frolics. £34.99 ■ Company SCEE ■ Players 1-2 nt it Memory card✓ Link-up× Mouse× Multitap× Cool presentation and gameplay in Disney-inspired platformer. 81% Hermie Hopperhead Company Sony Japan Players 1

Memory card Link-up× Mouse× Multitap×

Crappiest sprites we've ever seen. Frustrating, and levels are too similar. 38% Hexen ■ Company GT ■ Players 1-2

Memory card Link-up Mouse Multitap Graphics are a wee bit slow and blocky, but this Doom clone has depth. Hi-Octane ■ Company Bullfrog ■ Players 1-2

Memory card Link-up Mouse Multitap Really boring racing game that doesn't have enough substance. 76% Horned Owl ■ Company Sony Japan ■ Players 1-2 ■ Special Light Gun Memory card ✓ Link-up× Mouse× Multitap× The first PlayStation lightgun game, and the most tedious. rt ■ Company Elite ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap × Could this be the worst PlayStation game ever? 14% Hyper Final Match Tennis ■ Company Human ■ Players 1-4
Memory card ✓ Link-up× Mouse× Multitap ✓
Bad animation and even worse gameplay make for a pretty awful game... 53% **Hyper Formation Soccer** Company Human Players 1-2

Memory card Link-up× Mouse× Multitap×
Impossible to master mega-complex controls, and the graphics are poor. 33% Independence Day ■ Company Fox Interactive ■ Players 1-2
Memory card Link-up Mouse Multitap
Dated shoot 'em up based loosely on the hit film. Impact Racing ■ Company JVC ■ Players 1-2
Memory card ✓ Link-up ✓ Mouse ★ Multitap ★
Offbeat racing game mixing Destruction Derby with Mad Max. 87% In the Hunt ■ Company THQ ■ Players 1-2

Memory card ✓ Link-up × Mouse × Multitap ×
2D submarine shoot 'em up with plenty of things to fire at. Which is nice. 79% International Track & Field ■ Company Konami ■ Players 1-4
Memory card Link-up Mouse Multitap

Addictive sports sim that 's even better in its multiplayer mode. **ISS Deluxe** ■ Company Konami ■ Players 1-2

Memory card✓ Link-up× Mouse× Multitap×

Straight conversion of that old classic SNES footie game. Company Konami Players 1-2 Memory card✓ Link-up× Mouse× Multitap×

The greatest football game on the planet. Enough said, we feel..

Iron and Blood

■ Company Acclaim ■ Players 1-2
Memory card Link-up Mouse Multitap Multita

Average 3D beat 'em up, fantasy style. Not enough to tickle your fancy... **67%**

Iron Man ■ Company Acclaim ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
Sad, shoddy drivel. A bad game and a total waste of a comics licence. Jersey Devil ■ Company Konami ■ Players 1-2 ■ Special Analogue pad Memory card Link-up× Mouse× Multitap king cartoon platform game that is hard as nails to play. Jet Rider ■ Company SCEE ■ Players 1-2

Memory card ✓ Link-up ★ Mouse ★ Multitap ★

Innovative racer is let down by poor graphics and weak gameplay. Johnny Bazookatone Company US Gold Players 1 Memory card Link-up Mouse Multitap A Rock 'n' Roll platformer with poor gameplay. Jonah Lomu Rugby ■ Company Codemasters ■ Players 1-4
Memory card Link-up× Mouse× Multitap

Brilliant rugby simulation, but bloody fiddly controls drive you mad. Judge Dredd ■ Company Gremlin ■ Players 1-2 ■ Special Lightgun Memory card ✓ Link-up × Mouse × Multitap × Fast and good looking sci-fi lightgun shooter that doesn't stand out. **Jumping Flash** Company SCEE Players 1

Memory card Link-up Mouse Multitap
Super 3D platformer which has just too few levels to make it a winner. Jumping Flash 2 ■ Company SCEE ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Perfect sequel to Jumping Flash, but not enough levels. A fiver more... K1 ■ Company THQ ■ Players 1-2
Memory card ✓ Link-up ※ Mouse ※ Multitap ※
Substandard beat 'em up. It's saving grace is reasonable graphics. 55% Kick Off 97 ■ Company Maxis ■ Players 1-2
Memory card✓ Link-up× Mouse× Multitap× It shoots! It misses by an absolute mile Krazy Ivan **■ Company SCEE** ■ Players 1-2 Memory card✓ Link-up✓ Mouse× Multitap× Graphics win over playability in this robot game. 73%

Kurushi Company SCEE Players 1-2 Memory card Link-up Mouse Multitap
Block-based puzzle game that isn't going to be the next Tetris Little Big Adventure ■ Company EA ■ Players 1
Memory card✓ Link-up× Mouse× Multitap×
Brilliant PlayStation conversion of the PC adventure classic (Winner) Legacy of Kain ■ Company BMG ■ Players 1
Memory card✓ Link-up× Mouse× Multitap× (Winner) Vampire action/adventure game with a hugely enjoyable challenge 92% T

Lethal Enforcers

■ Company Konami ■ Players 1-2 ■ Special Lightgun Memory card× Link-up× Mouse× Multitap× Awful conversion of already-bad arcade lightgun game.

Loaded Company Gremlin Players 1-2

Memory card✓ Link-up× Mouse× Multitap✓ An action-packed traditional sort of blaster, lacking in variety

75%

Lomax in Lemmingland

■ Company Psygnosis ■ Players 1

Memory card✓ Link-up× Mouse× Multitap×
It's a Lemmings-inspired platformer. Our verdict? It just leaves us cold. 70%

Lone Soldier

■ Company Telstar ■ Players 1
Memory card✓ Link-up★ Mouse★ Multitap★
This strikes us as being pretty much Commando in 3D, but way too slow. 72%

Lingo: This month 0-T

Specken sie das PlayStation, Englander schweinhund?

is for:

RENDER: A character in a computer game is a render or a sprite. A sprite's a character made up out of pixels, and they're flat and two dimensional. They're what used to be state of the art way back when consoles were made out of cast-iron and heated to red-hot within two minutes of turning them on. They're still used though and Abe, for example, is a sprite.

Nowadays we've got rendered characters, who're 3D polygon models with texture mapped colourful surfaces on 'em. Lara in Tomb Raider is a rendered character.

is for:

SAVE: This facility allows you to record your position in a game so you can return to it after work/a cuppa/ten pints. On the PlayStation, this means using a memory card, 'cos the machine doesn't have any bits which can remember stuff.

SHADING: Shading is used to give games three dimensions. When a game's made up, characters and stuff are usually made up out of coloured polygons. Shading can be used to give the effect of rounding the polygons or realistic light and shadow. Gouraud shading's a fancy example.

TEXTURE MAPPING: Texture mapping is when you take a texture, which is a mixture of colours, and you wrap it round the solid objects in a game. A bit like a skin.

is for:

In a game like Tomb Raider, for example, Lara would just be a mass of lines in space, were it not for the clever coloured stuff that's texture-mapped onto her. So let's thank God for texture mapping eh?

Ooh, those programmers. They're so very clever. It's such a pity they smell, and are incapable of any social interaction.



Final Fantasy VII: needs a memory card



Where would she be without her skin?

Knowledge: updated every month

Other stuff you need for yer 'Station

MEMORY CARDS

Datel 720 Memory £29.99

Good golly. Wotta lotta memory. That's enough save slots even if you own every PlayStation game ever and have the neurotic compulsion to save every five or so seconds.

Wow. And it's not even 48 times the size of the regular version. Cool.

Get it out for: not all of your games, sadly Rated: Oops. In some ways this ain't so cool. See,

this baby uses data compression to save that many games on so small a card (and you thought it worked by magic). The problem with that is that some games also use data compression to get more data onto the disc, and you just can't get away with compressing data twice. So for instance, you won't be able to use this card to save games in Destruction Derby 2. You've been warned. 60%

Datel 360 Memory £19.99

This ain't quite as huge as big brother 720 memory, but it don't dent the piggy bank quite so much either. Like big bro, it's a weeny little mem card that punches like a big fella. That's a lotta saving space you've got on there.

Get it out: with care.

Rated: We've warned you before, there's drawbacks with these big bad mem cards. 360 slots it may have, but there's a chance that you'll not be able to use 'em if you're unlucky enough to be playing a game that compresses data. 60%

Gamester Memory Card £11.99

This is yer average workaday memory card and it does the job fairly damn well. Don't look too much different from yer Sony effort, and don't work too much different neither. Trust it.

Get it out for: anything. Everything.

Does the job you wants it to do. We like it 95%

Datel Memory Disk Drive £79.99 Ooh, what a weird idea.

Instead of getting a teeny-tiny lit-

tle mem card to store your games in, you get a strange grey box sitting on your living room carpet. We guess the idea's that you'll save money by using normal computer discs to save your games rather than mem cards. Weird. You've just gotta ask yourself how many save games you actually need.

Get it out: if you've got loadsa money and floppy disks

Rated: If you're finding most of your income's being eaten up by buying memory cards for your thousands of saves on Final Fantasy VII,

we'd say buy this. But only after you've paid a visit to your local counselling service.

Weird idea. 65%

Gamester PSX Light Gun

This had our resident left-handed bloke spitting bile, 'cos the buttons are crap for lefties. Be warned. Otherwise, this is accurate enough, feels light in the hand and is generally fine and dandy for armchair deathdealing. The turbo function's a touch limp, but not terrible, and the auto reload works just like you want an auto reload to work. Fine, in other words.

Get it out: unless you're left-handed. Rated: If the G-Con's Arnie, this is probably some second-rank beefcake like Jean Claude Van Damme. It works well enough, but it's not got the rock-solid performance of the big man. Still, a fine choice for older games. 80%

Joytech Real Arcade Lightgun £44.99

Slick cyber-sidearm with recoiling top bit. Budding badasses take note. Again, this'll only work with Time Crisis and a few other games.

Get it out: Time Crisis, but only if you don't have a G-Con Rated: A touch too heavy, and not nearly as accurate as the G-Con 85%

Predator £29.99

Tasty looking lightgun that's pinpoint-accurate. And has flashing lights. Won't work with Time Crisis, though.

Get it out: Die Hard Trilogy Rated: It's well accurate, but too heavy for a long bout. 80%

Hyperblaster £29.95

Looks crap, shoots like a mean bastid. Light, easy to use, and well accurate. Can't be used for Time

Get it out: Die Hard Trilogy.

Rated: Spot-on, brain-splatteringly accurate tool Until the G-Con45 came along, this was probably the best gun in the

G-Con 45 £59.99 (bundled with game)

This fearsome beast is hyper-accurate and sweet as a nut. Can be used with Time Crisis and other com-

Get it out: Time Crisis; scaring the life out of petrol station attendants. Rated: The best lightgun. 97%

Sony Euro-AV cable £34.99

A sturdy SCART cable that delivers top picture quality.

Get it out: For better pictures. Rated: Does the job. 90%

Sony Link **£19.99**

Top quality means top gaming when you both have PlayStations and copies of the same game.

Get it out: For any PlayStation. multi-player like WinFout

Rated: Perfect. 95%

Sony Memory card £14.99

Stores up to 15 save points accessed automatically by the game. Works well.

Get it out: Whenever. Rated: Classic. 95%

Datel Memory Card+ £24.99

Slow to store and retrieve date, and it crashes a lot.

Get it out: If you like a challenge. Rated: Prone to bugs. 60%

Sony Mouse £24.99

It's grey, you get a free mat, and it works very well.

Get it out: Point and click adventures (Broken Sword etc).

Rated: Functional. 80%

PAL Booster £24.99

Should let you play NTSC games but we've found it interferes with your PlayStation.

Get it out: No. don't. Rated: Oops. 25%

Aura Interactor £24.99

Vibrating backpack churns your stomach with every bang. Get it out: when you're feeling like stirring up your guts Rated: It works. But do you really want it to? 75%

Coloured Memory Cards £14.99

New sparkly clothes for the old fave. Get it out: people who like bright colours

Rated: We like! You can see inside of 'em! Wicked. 95%

Datel Action Replay £39.99

Packed with cheats, it'll take you to the end of most games. weekly web updates.

Get it out: If you're stuck. Rated: Useful. 80%

Sony Multitap £32.99

Purpose-designed for four-player games. Get it out: To thrash your mates.

Rated: Smart. 95%

WHEELS

Negcon £44.99

Excellent Namco games control, but not so good for Formula 1. Takes a lotta lotta getting used to, but once you've popped, you can't stop.

Get it out: Rage Racer

Rated: Takes a while to get used to. 90%

Gamester wheel and pedals £79.99

Lightning fast. Sweet as a nut. Tasty analogue turns, and well responsive to any movement. A real top turn...

Get it out: Rage Racer

Rated: This is solid as a rock, but the pedals are a bit shite, and it don't quite cut it next to the mighty Logic 3. Still a fine purchase, and next-to-top of the class. 92%

VRF-1 X-Cellerator £69.99

No gearstick in evidence, but a big meaty wheel. Feelwise, it's several notches short of being a real smoothie, and it doesn't behave in the same grown-up analogue way that the big boys like the Logic 3 or Gamester wheel do. You tend to end up using it in the same way you'd use

a joypad to turn: when it comes to long smooth turns it just can quite cut the mustard...

Get it out: Only if you don't have a Logic3 or

Rated: Not brilliant, but works well enough. 80%

Per4mer £39.99

Looks-wise this is an absolute no-no. It looks like a toddlers toy, and although they haven't gone the full monty and put big squeaky buttons on it, they have put little fake dials on the dash. Ugh! Ugh! And they've gone to just about the same amount of effort on the steering too. Drives like an

absolute pig.. Get it out: Please don't Rated: You've probably got about as much control as someone driving under heavy anaesthetic. We

beg you not to buy this wheel. 15%

Logic 3 £69.99

This is super-slick. Looks and is the business. It's got real leather bits on it so it don't look too Fisher Price, but more importantly it's got a well smooth analogue feel, and it'll turn you into a joypad Schumacher in no time at all.

Get it out: TOCA Touring Car.

Rated: The ultimate accessory for the armchair motorist., this is raw class, and if you've got the dosh this'll pump up yer racing



PADS

Sony Pad £17.99

The original and still the best standard pad for your wad. Get it out: For everything and anything. Rated: Unbeatable value: 95%

ASCII Pad £24.99

Deadly accurate. Not too comfortable. Get it out: For Crash Bandicoot Rated: Still a sound buy. 90%

Analogue Pad £24.99

Feels chunky, plays great. Analogue function is dreamy.

Get it out: For Analogue compatible games, especially racing games.

Rated: The usual joypad, but better. 96%

ASCII Grip £24.99

One handed joypad that looks and feels a bit funny. For people with weird hands.

Get it out: One-handed. Could be useful for Tomb Raider, eh readers?

Rated: Strangely relaxing, but shit-all use for speedy play. 65% 4

Hyper Fighter £19.99

Turbo and auto fire on the back. Crappy sluggish buttons on the

Get it out: For your mate while you use the good one. Rated: Cheap n' crap. 42%

InterAct ProgramPad £29.99

Joypad you can program to do 87 button presses with the flick of one switch. Beat 'em up central!

Get it out: For any beat 'em up. In fact, most games.

Rated: Beat 'em up junkies will love it! 85%

PSX II Joypad £14.99

Yer basic joypad, but with turbos and autofires a-plenty.

Get it out: Shoot 'em ups

Rated: Does the bizz. Turbos could be

faster, pad could be a bit comfier. 75%

Cyclone Pad £24.99

No good for accuracy or precision Get it out: Don't, basically.

Rated: Below average performer. 50%

PS GamePad 8 £24.99

Too big, inaccurate. Superfast turbo button. Get it out: Virtual Olympics records only.

Rated: An also-ran. 75%

Blaze PlayStation Infra Red Controllers £39.99

Wire-free controllers. We tested 'em, and you can use 'em from about 20 feet away. The pads themselves are a bit small.

Get it out for: Playing games from your

neighbour's house

Rated: The beam doesn't get blocked easily. 75% -

STICKS

Sony ASCII Joystick £49.99

Beat 'em up stick with insanely fast and powerful autofires and turbo buttons. Otherwise, this is a fine way to recreate that buttonhammering arcade experience. Go on, we dare you. Make your fingers bleed

Get it out: For annoying your mates at Tekken.

Rated: Works well, but very specialist, and those autofires can

be real spoilers... 60%

PS Arcade Stick £44.99

Beat 'em up stick with big bashy buttons and a little clicky stick. Looks the business for arcade action. and when you hear that little stick doing it's

clicky bit you feel like you should be pumping 10p pieces into the front

of yer 'Station.

Get it out: For SF Alpha 2, Tekken 2

Rated: L and R buttons are a bit too far off-centre for slick combo usage. Otherwise, this is fast n' fun. 75%

Sony Analogue Joypad £49.99

Budding Biggleses, take note: this is a top-notch flying controller. Two joysticks give it a real air ace feel. Of course, it's totally useless for anything else, but if you already spend your time muttering RAF catchphrases like 'Algy's bought it, sir' and 'Cabbage crates coming over the briny' then you should go for this little scorcher.

Get it out: For Air Combat 2.

Rated: Damn fine flying stick, but only for those with a debilitating addiction to Air Combat 2.

70%

PS II £34.99

This is another arcade-stylee joypad, from the people who made the PS. It's got the same flaws as its Daddy. Oops. Still worth a look though.

Get it out: For Tekken 2. Rated: Groovy pad, but making the

same mistake

as the PS.

75%

Logic 3 Dominator £24.99

Big butch joystick that can do digital and analogue. It can even impersonate a NegCon.

Nice. Well tasty analogue turning and, for gamers who've spent decades listening to bleeps and reading the words 'Game Over' it'll probably bring a tear to

their eye to see the old big butch joystick making a

reappearance in this dark age of little funny joypads. Arrr, them were the days. And all that sorta

> Get it out: For analogue compatible racing games

Rated: Slick, but you can sometimes hit the pause button by mistake if you pull a hard

right-hander. 80% 🎓



#Knowledge: updated every month

<u> </u>	<u>puateu every l</u>	
Lost Vikings 2 £44.99	MegaMan X3 £44.95	Namco Museum Vol.2 £39.99
■ Company Interplay ■ Players 1-2 Memory card ✓ Link-up × Mouse × Multitap ×	■ Company Capcom ■ Players 1-4 Memory card ✓ Link-up × Mouse × Multitap ×	■ Company Namco ■ Players 1-2 Memory card ✓ Link-up × Mouse × Multitap ×
Average arcade game which fails to deliver much originality. 63% Machine Hunter 644.95	Platformer rates playability over looks. 9 levels will keep you busy. MegaMan 8 239.95	Nowhere near as strong a collection, unless you're a big Xevious fan. Namco Museum Vol.3
Company Eidos Players 1-2	Company Ocean Players 1 Memory card Link-up X Mouse X Multitap X	Company Namco ■ Players 1-2 Memory card ✓ Link-up × Mouse × Multitap ×
Memory card ✓ Link-up × Mouse × Multitap × A top-down shoot 'em which takes on Loaded fair and square.	Cutesy platform shooter with nothing new or interesting to offer. 53%	There is just too much dross on this disc 71%
Madden 98	Metal Jacket Company Solan Players 1	Namco Museum Vol.4 £39.99 Company Namco Players 1-2
Memory card ✓ Link-up × Mouse × Multitap × Finely tuned gameplay make this current king of the grid-iron games. 89%	Memory card / Link-up X Mouse X Multitap X Customise giant robots, then let them loose in this dull game.	Memory card ✓ Link-up × Mouse × Multitap × Only PacLand stands out from the crowd here. 67%
Madden NFL 97 £44.99	Mickey's Wild Adventure £39.99	Namco Museum Vol.5
■ Company EA ■ Players 1-2 Memory card✓ Link-up× Mouse× Multitap× A good, solid American Football simulation that'll keep you coming back for more. ■6*%	■ Company SCEE ■ Players I Memory cardy Link-up× Mouse× Multitap× Don't let 'wild' and 'adventure' sucker you: Another average platformer.	■ Company Interplay ■ Players 1 Memory card ✓ Link-up × Mouse × Multitap × Retro compilation that makes it courtesy of a couple of gems. 75%
Magic Carpet £44.99	Motor Mash £44.99	Nanotek Warrior £39.99
■ Company Bullfrog ■ Players 1 Memory card ✓ Link-up × Mouse × Multitap ×	■ Company Ocean ■ Players 1-4 Memory card ✓ Link-up × Mouse × Multitap ✓	■ Company Virgin ■ Players 1 Memory card ✓ Link-up × Mouse × Multitap ×
Fast 3D sorcery shoot 'em up with many levels to explore. Maximum Force 639.99	Derivative comic racing game: nice graphics, but it's slow and dull. Mobile Suit Gundam	Enjoyable shooting action, but a lack of levels to keep you interested. NASCAR 98 639.99
Company GT Players 1-2 Special Lightgun Memory card Link-up Mouse Multitap X	Company Bandai Players 1 Memory card Link-up X Mouse X Multitap X	■ Company EA Sports ■ Players 1-2 Memory card ✓ Link-up × Mouse × Multitap ×
Conversion of a crap arcade shoot 'em up. Why did they bother?	Line up robots in your sights, blast 'em, do it again Dull.	Ugly, dull racing game with a hideous soundtrack.
Marvel Super Heroes £44.99 Company Bullfrog Players 1-2	Micro Machines V3 234,98 Company Codemasters Players 1-8	NASCAR Racing £44.95 Company Sierra Players 1
Memory card Link-up Mouse Multitap Comic book characters beating the stuffing out of each other. Superb.	Memory card Link-up X Mouse X Multitap / The best multi-player game on the PlayStation. A real racing classic.	Memory card ✓ Link-up × Mouse × Multitap × Crap Days of Thunder-style racing game, bad in every single way 35%
MDK £49.99		NBA Hangtime £39.99
■ Company Interplay ■ Players 1 Memory card ✓ Link-up × Mouse × Multitap × Interesting shoot 'em up let down badly by patchy graphics 80%	3 1 1	■ Company GT ■ Players 1-4 Memory card ✓ Link-up × Mouse × Multitap ✓ Basketball game. Bit of a laugh, Nuff said.
Mechwarrior 2		NBA in the Zone £44.95
■ Company Activision ■ Players 1 Memory card ✓ Link-up × Mouse × Multitap ×		■ Company Konami ■ Players 1-2 Memory card ✓ Link-up × Mouse × Multitap ×
Giant robots in quality 3D shoot 'em up. Plenty of blasting action. 83% MegaMan Battle and Chase	Monopoly £39.99	The large sprites are pretty agile, and it has more pace than Total NBA 85% NBA in the Zone 2
Company Ocean Players 1-2	Company Virgin Players 1-4	■ Company Konami ■ Players 1-2 Memory card ✓ Link-up × Mouse × Multitap ×
Memory card ✓ Link-up × Mouse × Multitap × Cheapo racing game fails to deliver laughs or thrills. 36%	Memory card✓ Link-up× Mouse✓ Multitap× Smooth PlayStation version of the classic board game. 78%	Beefed-up graphics make this slam-dunk sequel quite classy.
Criene that died	Monster Trucks £44.99 Company Psygnosis Players 1	PART PART PART PART PART PART PART PART
Crisps that died	Memory cardy Link-up × Mouse × Multitap × This off-road racer never really gets going	₹
Shite crisp ideas that hardly	Mortal Kombat 3 £44.95	Christophe and the second control cont
broke the sales records	■ Company SCEE ■ Players 1-2 Memory card Link-up × Mouse × Multitap × Winner	Statut South
4	MK fans will go mental, but for us, Streetfighter still rules the 2D scene	NBA Jam Extreme £44.95
		■ Company Acclaim ■ Players 1-4 Memory card ✓ Link-up × Mouse × Multitap ✓
		Yet another basketball game: a couple of outrageous comic features. NBA Jam Tournament £39.99
		Company Acclaim Players 1-4
		Memory card ✓ Link-up × Mouse × Multitap × Conversion of the coin-op with 2D characters going two-on-two.
	Mortal Kombat Mythologies <u>£44.99</u> ■Company GT ■ Players 1	NBA Live 96 £44.99 Company EA Players 1-2
	Memory card Link-up Mouse Multitap X Boring, unplayable one-player quest version of the old beat 'em up.	Memory card Link-up × Mouse × Multitap × Uses the FIFA '96 graphics engine, and it shows all too clearly
	Mortal Kombat Trilogy £44.95	NBA Live 98 £39.99
A CONTRACTOR OF THE PARTY OF TH	■ Company GT ■ Players 1-8 Memory card ✓ Link-up × Mouse × Multitap ×	■ Company EA ■ Players 1-8 ■ Special Analogue pad Memory card ✓ Link-up × Mouse × Multitap ✓
	About every MK character, so hardcore MKers will be happy	Good-looking basketball effort that offers a bouncing bundle of gameplay. 87% NBA Live 97 £44.99
A hedgehog enjoying a packet of human flavoured crisps		■ Company EA ■ Players 1-8 Memory card ✓ Link-up× Mouse× Multitap ✓
1. Highlander: Irn Bru crisps		Brilliant multiplayer game with loads of options.
To dip into your porridge in the breaks in the caber- tossing contest, we suppose. Jock twats.		THE THE PARTY NAMED IN THE PARTY
tossing contest, we suppose soon thats.		
2. Raspberry crisps	Moto Racer £44.99	
OK. Who thought that one up? About as good an idea as Cheese 'n' Onion flavour Angel Delight	■ Company EA ■ Players 1-2 Memory card ✓ Link-up × Mouse × Multitap × Very speedy arcade racer with lots to recommend it. 85%	
as cheese if Official Mayor Pengar	Motor Toon GP	Need for Speed £19.99
3. Smiths flavour shake crisps	■ Company Sony ■ Players 1-2 Memory card ✓ Link-up ✓ Mouse × Multitap ×	■ Company EA ■ Players 1-2 Memory card ✓ Link-up ✓ Mouse × Multitap ×
We didn't like finding out that that rich cheesy flavour came from a sinister pack of white powder	Cute racing game that lacks speed. The sequel is a whole lot better 51% Motor Toon Grand Prix 2 £44.99	A second rate bash at Ridge Racer. It definitely needs more speed Need for Speed 2
	Company SCEE Players 1-2	Company EA Players 1-2 Memory card / Link-up × Mouse × Multitap ×
4. Hedgehog flavour crisps	Memory card ✓ Link-up ✓ Mouse ¥ Multitap ¥ Comic racing game manages to trounce the original.	Looks crap, and plays even worse than its prequel.
Any flavouring you pick out of the tyre treads of your motor must be a little suspect.	Myst £44.95 Company Psygnosis Players 1	NFL Gameplay £44.99 Company SCEE Players 1-2
	Memory card√ Link-up x Mouse ✓ Multitap x Point/click adventure with static screens. It won't set your world on fire. 76%	Memory card ✓ Link-up × Mouse × Multitap × Pretty average in every department. 82%
5. Really Ruthless garlic flavour crisps	Namco Museum Vol.1	NFL Quarterback Club £39.99
One pack of crisps. Fifteen years of celibacy. Worth it?	Company Namco Players 1-2 Memory cardv Link-up* Mouse* Multitap* More hits from the gaming crypt. And yes, it does include Pacman.	■ Company Acclaim ■ Players 1-8 Memory card✓ Link-up × Mouse× Multitap × Competent sports sim let down by blocky graphics 75%
	more mis nom the gaming crypt. And yes, it does include racinali.	Competent sports sim fee down by blocky graphics

Goyjush goyls

Lasses we'd like a two-player with...

1. Liz Hurley

Yup. Just stare at that screen, Miss Hurley. You don't mind if we drool down your cleavage?

2. Kate Moss

No, seriously. That thing there really is the joystick. Honest...

3. Lisa Snowdon

That wet patch on your back? Oh, that always happens when you play Tomb Raider...

4. Kelly Brook

High score? What high score? No, honestly. I was looking at the screen...

5. Donna D'Errico

Sorry, sorry. I meant to say shoot 'em up. Honestly. Don't hit me...







A serious dissection of the role of women in today's videogame world? Or just a cheap excuse to put knockers in the mag?



■ Company EA ■ Players 1-8
Memory card ✓ Link-up × Mouse × Multitap ✓ Ice hockey game that's even slicker than last year's version



NHL Breakaway 98

■ Company Acclaim ■ Players 1-8
Memory card ✓ Link-up × Mouse × Multitap ×
If ice hockey's your bag, this is the best of the bunch. 89% **NHL Face Off**

■ Company SCEE ■ Players 1-2

Memory card ✓ Link-up × Mouse × Multitap ×
Geared towards good gameplay, and the action is fast and furious. 85%

NHL Face Off 97

■ Company SCEE ■ Players 1-8
Memory card ✓ Link-up × Mouse × Multitap ✓
Just another average sequel, in spite of extra features...

65%

winner

■ Company GT ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ×
Arcade-style ice hockey game. No great shake. Rent it **Nightmare Creatures** ■ Company SCEE ■ Players 1 ■ Special Analogue pad Memory card ✓ Link-up × Mouse × Multitap ×
Frantic 19th century horror bloodbath that's fun, but hard to master. 89% ■ Company Sunsoft ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap × Basic adventure. Boring and dull Nova Storm

■ Company Psygnosis ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Start game. Fire continuously. Finish game eventually. That's it.. **Nuclear Strike** ■ Company EA ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap × explosive and absorbing strategic shoot 'em up.



Off World Interceptor

■ Company BMG ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap × 4x4s bounce about on the moon in this dull race game

Olympic Games Company US Gold Players 1-4 Memory card Link-up X Mouse X Multitap / International Track and Field is the game to beat. This doesn't come close. 70% Olympic Soccer

■ Company US Gold ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ✓
One of the most playable footie games on the PlayStation.



(winner) 湖

■ Company ASC ■ Players 1 ■ Special Analogue Pad
Memory card ✓ Link-up × Mouse × Multitap ×
Fast, good looking ultra-violent platform shooter let down by dull combat. ■ 3%

Company Telstar Players 1-2
Memory cards' Link-up Mouse Multitap X
This is the most incredibly bland footie game.

Overblood

■ Company EA ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Quite annoying Resident Evil clone with little action.

Winner

Pandemonium

■ Company BMG ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×

Stunning effects instinctive gameplay puts other platformers to shame.

Panzer General

■ Company Mindscape ■ Players 1-2
Memory card ✓ Link-up × Mouse ✓ Multitap ×
Full-blown strategy game is hard work thanks to historical accuracy.

Parappa the Rapper

■ Company SCEE ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Original, fun rapping version of Simon Says. Offbeat and amusing.

Peak Performance

Company JVC ■ Players 1-2 ■ Special NegCon Memory card Link-up X Mouse X Multitap X Substandard racing game Lots of options, not much else.

Perfect Weapon ■ Company EA ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Beat 'em up-style adventure which is crap in both departments.

PGA Tour 96

■ Company EA ■ Players 1-8
Memory card ✓ Link-up × Mouse × Multitap ×

A dodgy putting system lets this golf sim down badly

PGA Tour 97

£34.95

winner

■ Company EA ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ×
Probably the best-looking golf sim, but gameplay is becoming too similar. 65%

PGA Tour 98

Company EA ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ×
Golf game that fails to offer anything new.

Pitball

■ Company Warner ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ✓
Speedball-type thing, but with pretty bog-standard looks and playability. 73%

Player Manager

■ Company Anco ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Predictable results spoil this footie management sim.

68%

■ Company Warner ■ Players 1
Memory card Link-up × Mouse × Multitap ×

ng weapons, surprise monsters raise a laugh in this Doom-clone. 76%

Porsche Challenge

Company SCEE ■ Players 1-2 ■ Special NegCon/Wheel Memory card Link-up X Mouse X Multitap X Driving game let down by lack of variety, and lack of tracks.

Powerplay Hockey 96

■ Company Virgin ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ✓
Good range of aggressive matches. Fast-paced, end-to-end stuff

Power Instinct 2

import

■ Company Atlus ■ Players 1-2

Memory card ✓ Link-up × Mouse× Multitap ×
One of the worst fighting games ever, featuring Kung Fu grannies... Powerplay Hockey 96

■ Company Virgin ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ✓
Good range of aggressive matches. Fast-paced, end-to-end stuff

85%



#Knowledge: updated every month

Resident Evil Power Soccer 2 10 great beards ■ Company Psygnosis ■ Players 1-4
Memory card Link-up Mouse Multitap

Amazingly average footie game that won't hold your interest. ■ Company Virgin ■ Players 1
Memory card Link-up Mouse Multitap
This horror adventure is one of the PlayStation's finest games (Winner) Sprouting majestic thatches Pro Pinball: The Web ■ Company Empire ■ Players 1 Memory card√ Link-up× Mouse× Multitap× Ball movement so fluid it handles like the real thing. THE WEB Resident Evil Director's Cut ■ Company Virgin ■ Players 1
Memory card✓ Link-up× Mouse× Multitap×
Cash-in version of the original that's got lots of nice touches. Winner Pro Pinball Timeshock ■ Company Empire ■ Players 1-2

Memory card ✓ Link-up× Mouse× Multitap×
One big, beautiful mother of a pinball table: all yours to have and hold... Project Overkill ■ Company Konami ■ Players 1
Memory card ✓ Link-up× Mouse× Multitap×
High-tech, underachieving version of the old arcade stalwart Bezerk... **Psychic Detective** Return Fire ■ Company EA ■ Players 1-4
Memory card Link-up× Mouse× Multitap× ■ Company Warner ■ Players 1-2
Memory card ✓ Link-up× Mouse× Multitap× 14 endings, multi views and 3 CDs make this interactive movie playable. 84% You take out enemy bases with a selection of army vehicles. Good fun. 910/ Psychic Force Versace: beard today, gone tomorrow Company Acclaim ■ Players 1-2
Memory card Link-up Mouse Multitap Manuel An enjoyable enough 3D beat 'em up, but it lacks depth. 76% Rage Racer 門圖 ■ Company Namco ■ Players ■ Special NegCon/Wheel **winner** Memory card ✓ Link-up × Mouse × Multitap
The latest classic incarnation from Namco. Buy it! Reverthion 12/12 05/12 Company Tecmo Players 1

Memory card Link-up Mouse Multitap
Bizarre battle game in 3D. Looks amazing, but way too easy to play... import Castro: mates with the CIA Claus: cool hat, naff beard **Revolution X** 1. Fidel Castro Dense, impressive thatch which probably has cigar butts nestling in its inner depths Company Acdaim Players 1-2

Memory card Link-up Mouse Multitap
Aerosmith feature throughout... but this is one sad game really. 2. Santa
We respect his shaggy face-rug, even if what he brought us at Xmas made us want to shit in it. Ridge Racer **Raging Skies** ■ Company Namco ■ Players 1 ■ Special NegCon/Wheel Memory card ✓ Link-up × Mouse× Multitap × Excellent racing game, but lacking in tracks. Company SCEE Players 1-2 Memory card Link-up Mouse Multitap Flight sim looks dated and gets repetitive after a while. Pretty average. 76% 3. Brian Blessed Ridge Racer Revolution Raiden Project £19.99 The Beardmaster. Would probably whimper, shrivel and die without ■ Company Ocean ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Enjoyable, but limited. Animation and graphics are only mediocre... ■ Company Namco ■ Players 1-2 ■ Special NegCon/Wheel Memory card Link-up / Mouse X Multitap X Better than the original, with more cars and better controls. ent it 4. ZZ Top Beards so gigantic they could double as condor's nests. Awe-inspiring. Rally Cross **Rise 2 Resurrection** ■ Company Acclaim ■ Players 1-2
Memory card ✓ Link-up × Mouse× Multitap ×
Despite plenty of fighters, this is still only a mediocre beat 'em up... Company SCEE ■ Players 1-4 ■ Special Analogue pad **5.George Michael** Memory card ✓ Link-up × Mouse × Multitap ✓ Rolling cars aplenty in fun racer, plus 4 player mode. Designer stubble run amok. Ugh! Ugh! Shave it off, y'big hairy blowdried nonce! 88% 78% Rampage World Tour 6. Yasser Arafat ■ Company GT ■ Players 1-3
Memory card× Link-up× Mouse× Multitap✓
Pick a monster and smash up towns. As much fun as it sounds. ■ Company Psygnosis ■ Players 1-16
Memory card ✓ Link-up × Mouse × Multitap ×
Despite mega multiplayer possibility, this game offers little for your cash. 67% Icky scraggy beard that looks like it might be moist. And smelly. 7. Bruce Willis Rapid Racer Yippee-ki-ugh, motherf**ker! Shave it and save us, Bruce. We beg you. ■ Company SCEE ■ Players 1-5 ■ Special Analogue pad Memory card✓ Link-up✓ Mouse× Multitap× White water racer: let down by slow two-player mode. Company Hasbro Players 1-4 8. Dave Lee Travis Memory card Link-up Mouse Multitap X
A new spin on the classic board game that's well worth a look. The God of arse radio has the face fuzz to match. Also sometimes **82**% **81**% smokes a pipe. £39.99 Road Rash ■ Company SCEE ■ Players 1
Memory card* Link-up* Mouse* Multitap*
Entertaining, but limited platform shoot 'em up. ■ Company EA ■ Players 1-2
Memory card✓ Link-up× Mouse× Multitap× 9. John Bobbitt A fine growth adorns the man whose chopper got the chop 64% 80% Straightforward, frustrating racing game. **10. Gianni Versace** A fine set of manly stubble that's giving worms severe indigestion at Robotron X Rayman ■ Company UBI Soft ■ Players 1
Memory card Link-up Mouse Multitap
Repetitive platformer with a lack of flexibility. ■ Company GT ■ Players 1-2

Memory card ✓ Link-up × Mouse × Multitap ×

Simple, mindless run and shoot shenanigans. Overpriced, underspecced.

66% 43% Ray Storm Rosco McQueen Shellshock Company Core Design Players 1

Memory card Link-up Mouse Multitap Pretty second rate: levels are dull and grey, and action is very limited. ■ Company SCEE ■ Players 1-2
Memory card Link-up× Mouse× Multitap×
Vertical blasting shoot 'em up that's tough, demanding and fast. ■ Company SCEE ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Firefighting fun. A good laugh but more suited to youngsters. 83% 78% £34.99 Runabout Shockwave Ray Tracers ■ Company SCEE ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Car chase game has some good action, but it's over far too quickly. ■ Company Climax ■ Players 1
Memory card✓ Link-up× Mouse× Multitap× ■ Company EA ■ Players 1

Memory card Link-up× Mouse× Multitap×
Empty shoot 'em up with tiny sprites against a dull background. import Pretty mad smash 'em up racing game with tons of vehicles. Rebel Assault 2 Sampras Extreme Tennis Sim City 2000 ■ Company LucasArts ■ Players 1
Memory card✓ Link-up× Mouse× Multitap×
A Star Wars romp, but there's not enough variety and trickery. ■ Company Codemasters ■ Players 1-4
Memory card ✓ Link-up× Mouse× Multitap ✓
Real ease of play and lots of views raise it above unseeded rivals. ■ Company Maxis ■ Players 1-2
Memory cards Link-up Mouse Multitap You build a city, and then you run it. Complex strategy. winner) Red Asphalt: Rock & Roll Racing 2 ■ Company Interplay ■ Players 1-2 ■ Special NegCon/Steering wheel Memory card Link-up Mouse Multitap X
Speedsters with awesome firepower fail to mix into a gameplay Molotov. 58% ■ Company Psygnosis ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Set on a spaceship, this game is pretty ambitious, but too complicated. **Shadow Master**

■ Company Psygnosis ■ Players 1 ■ Special Analogue Pad Memory card Link-up Mouse Multitap You in a tank and loads of mindless blasting. Very good.

73%

**

88%

FF SM N X D D F E

Company Gremlin Players 1-2

Memory card√ Link-up× Mouse× Multitap×
Smidgin better than the original. But that wasn't much fun either.

34 99 Supersonic Racers Steel Reigi **Skeleton Warriors** ■ Company Mindscape ■ Players 1-2

Memory card ✓ Link-up × Mouse × Multitap ×

Micro Machines-style racer doesn't pull out enough stops to keep you hooked. 74% ■ Company SCEE ■ Players 1-2 ■ Special Analogue Pad Memory card ✓ Link-up × Mouse × Multitap × Cool tank game that can be a bit repetitive. Worth a look, though. ■ Company Virgin ■ Players 1

Memory card ✓ Link-up × Mouse × Multitap ×

Looks, smells and feels like an old 16-bit game... and it plays like one too. 659% **Rent it** Slam 'n' Jam '96 Street Fighter Alpha Company Virgin Players 1-2

Memory card Link-up Mouse Multitap Update of Street Fighter series with new moves and new characters. ■ Company Eidos ■ Players 1

Memory card ✓ Link-up × Mouse × Multitap ×

There's plenty of arcade-style fun on offer in this great-looking 2D game. 85% ■ Company BMG ■ Players 1-2

Memory card ✓ Link-up × Mouse × Multitap ×

Huge sprites, poor camera views and easy gameplay make this a dog. **Winner** 91% Syndicate Wars Smash Court Tennis ■ Company Namco ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ✓
Slow, unresponsive game. You buy kit, but the actual matches are grim.

57% ■ Company EA ■ Players 1-4

Memory card Link-up Mouse Multitap

This is an ultra-cool and violent strategy shoot 'em up with amazing 3D graphics. \$20 o he Soccer 97 Company Eidos Players 1-4 Memory card✓ Link-up× Mouse× Multitap✓
Olympic Soccer sequel suffers from a slow slow slow engine. 81% Soul Blade Street Fighter Alpha 2 Company Namco ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
This classic weapons-based beat 'em up has all the right ingredients. npany Virgin ■Players 1-2 ory card ✓ Link-up× Mouse× Multitap× (Winner) winner) Custom combos and counter-moves add up to an excellent sequel. 94 Tekken Tekken 2 Street Fighter Collection Soviet Strike **@** = ■ Company Virgin ■ Players 1-2
Memory card × Link-up × Mouse × Multitap × Joypado
Three Street Fighter games, one CD. That's science for you. ■ Company EA ■ Players 1
Memory card ✓ Link-up× Mouse× Multitap× (Winner) se× Multitap× Joypad✓ Good sound effects and graphics create a classy 3D chopper shoot 'em up. 92% Street Fighter Ex Plus Alpha ■ Company Virgin ■ Players 1-2
Memory card Link-up Mouse Multitap X
Superb fighting in 3D take on the Street Fighter the · C Winner) 93% Tempest X3 Tenka Space Hulk Company EA Players 1
Memory card Link-up Mouse Multitap
Drag mercenaries around. Slow but good strategy/action game. Tennis Arena Street Fighter The Movie Space Jam ■ Company Acclaim ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
Insult to the Street Fighter name. Based on the movie Company Acclaim Players 1-2 Memory card / Link-up× Mouse× Multitap×
Dull movie-based cash-in basketball game. Why put yourself through it? 67% Ten Pin Alley Street Fighter II (Interactive movie) Speed King ■ Company Konami ■ Players 1
Memory card Link-up Mouse Multitap X ■ Company Capcom ■ Players 1

Memory card ✓ Link-up × Mouse× Multitap ×

Unplayable hash at making Street Fighter into an interactive movie. import 54% Slow, boring and about as exciting as watching an egg boil. Maybe less so.. 45% Street Racer Speedster ■ Company UBI Soft ■ Players 1-8
Memory card ✓ Link-up × Mouse × Multitap ✓
Fair to middling racing game with plenty to do, except get excited... Company Psygnosis Players 1-2
Memory card Link-up Mouse Multitap Top-down view racing game that's lacking in speed and playability. 79% Test Drive 4 Strikepoint: the Hex Missions ■ Company THQ ■ Players 1-2

Memory card ✓ Link-up × Mouse × Multitap ×

Poor helicopter game. Why not have a bash at Soviet Strike instead? Company BMG Players 1

Memory card Link-up Mouse Multitap
An innovative idea for a platform game, but fails to rise above average. Striker 96 Spot goes to Hollywood ■ Company Warner ■ Players 1-4
Memory card Link-up Mouse Multitap X
Simplistic footie game. Binary soccer at its worst. ■ Company Virgin ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
Too little, too late for this platformer. Er, it's got good music though... 69% The Lost World £44.99 Stahlfeder ■ Company Konami ■ Players 1
Memory card ✓ Link-up ✓ Mouse ➤ Multitap ➤
Solid role-playing game that isn't going to change your life... ■ Company Sintos ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
A basic but fun shoot 'em up you can play for hours. **Rent it** import 81% 77% Theme Park Super Big Brother Star Gladiator Company NCS Players 1 ■ Company Virgin ■ Players 1-2

Memory card ✓ Link-up × Mouse × Multitap ×

Capcom's first 3D beat 'em up. They don't make a bad job of it either. winner Memory card Link-up X Mouse X Multitap X
Very surreal shoot 'em up starring its very own underpant wearing hero... 53% 91% Super Football Champ Tiger Shark ■ Company Mindscape ■ Players 1-2
Memory card ✓ Link-up× Mouse× Multitap×
Oh dear. Drab, boring, unplayable. Truly hideous football game. **Super Pang Collection** ■ Company Ocean ■ Players 1-2
Memory card Link-up Mouse Multitap An arcade-perfect version of the retro bubble-bursting games. 53% Time Crisis Starfighter 3000 Super Puzzle Fighter 2 ■ Company Virgin ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
Horribly addictive puzzle game featuring Ryu, Ken and friends. ■ Company Telstar ■ Players 1
Memory card✓ Link-up× Mouse× Multitap×
Nice enough to have a gawp at, but there's not enough going on. **Winner** 92% Starwinder Company Mindscape Players 1 Memory card✓ Link-up× Mouse× Multitap× 59% Simplistic racing game where every level plays the same Steel Harbinger £44 95 ■ Company Mindscape ■ Players 1
Memory card Link-up Mouse Multitap

Dull graphics, but 11 levels and variety of weapons can make this fun.

■ Company Namco ■ Players 1-2
Memory card ✓ Link-up× Mouse× Multitap× Namco's first beat 'em up. Interesting backgrounds, realistic characters. ■ Company Namco ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
Improves on a great original. One of the best fighting games around... **Winner** £34.99 ■ Company Interplay ■ Players 1-2
Memory card Link-up Mouse Multitap A
A PlayStation update of a justifiably great retro shooter. Rent it 80% ■ Company Psygnosis ■ Players 1
Memory card Link-up Mouse Multitap Multitap Mouse Multitap Mouse Multitap Mouse Multitap Mouse Multitap M Not even polygon graphics can save this poor Doom clone from oblivion. 82% ■ Company UBISoft ■ Players 1-4
Memory card Link-up Mouse Multitap
Slick tennis game. But do we want slick tennis games? ■ Company EA ■ Players 1-6
Memory card ✓ Link-up × Mouse × Multitap ×
Could have been good fun... but sadly it isn't. No more than a novelty. Test Drive: Off Road ■ Company Eidos ■ Players 1-2
Memory card✓ Link-up× Mouse× Multitap×
Devoid of excitement and playability. Looks dreadful too. ■ Company EA ■ Players 1-2 ■ Special Analogue pad Memory card Link-up Mouse Multitap X It's got lots of tracks, but it's slow and it don't look too nice 70% ■ Company JVC ■ Players 1
Memory card Link-up Mouse Multitap Classic puzzle game gets a revamp. Still dead adictive. ■ Company EA ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
Platformer from Spielberg dinofest. Never really gets its teeth into you...

81% ■ Company Bullfrog ■ Players 1
Memory card✓ Link-up× Mouse× Multitap×
Explore your park in 3D in this gentle sim. Quietly enjoyable. 85% ■ Company GT ■ Players 1

Memory card ✓ Link-up × Mouse × Multitap × Impossibly high difficulty level ruins this otherwise excellent shoot 'em up. 72% Time Commando ■ Company EA ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap × 81% Unusual, but fun. Slightly unwieldy controls. Company SCEE Players 1 Special Gcon 45
Memory card Link-up Mouse Multitap X
So playable even your girlfriend'll enjoy it. The definitive gun game. Winner

#Knowledge: updated every mon

Bargain brigade: New budget releases

Games that should be clunking down onto the Platinum shelves in the near future. And what we reckon to 'em. And some pictures of 'em. We're so kind to all you poor folks who can't afford new games. But our patience is running out. Fast. So get a job. You scrounging filth.

Name	Company	Score	Verdict
Destruction Derby 2	Psygnosis	89%	Stockyard to scrapyard racer
WipEout 2097	Psygnosis	94%	Speedy hi-octane sci-fi racer
Resident Evil	Virgin	94%	Gorestastic adventure shooter
Soviet Strike	EA	92%	War fun in attack chopper
Ridge Racer Revolution	Sony	84%	Dated button sportscar racer







WipEout 2097: adrenalin rush ahoy

Resident Evil: armour killin' zombies

Soviet Strike: I love the smell of napalm

Tobal No.1 ■ Company Squaresoft ■ Players 1-2 Memory card ✓ Link-up × Mouse × Multitap × A fair beat 'em up improved greatly with the addition of a quest mode winner)



Superb fighting game and a brilliant sequel.

■ Company Core Design ■ Players 1
Memory card Link-up Mouse Multitap

TOCA Touring Car Championship

Hyper-realistic touring car racer. A real blast.

■ Company Codemaster ■ Players 1-2 ■ Special Analogue pad Memory card Link-up× Mouse× Multitap×

Top totty in Indiana Jones-style antics. One of the best games ever..

npany Squaresoft ■ Players 1-2 ory card√ Link-up× Mouse× Multitap×

Tobal No.2

Tomb Raider



winner import



92%

Winner

winner

Top Gun: Fire at Will

■ Company Microprose ■ Players 1
Memory card✓ Link-up× Mouse× Multitap×
Gung-ho movie spin-off not worth your effort tracking down.

Company Ocean Players 1-2 ■ Special Analogue pad Memory card Link-up Mouse Multitap X
A selection of arcade racing thrills that's well worth a look.

Total NBA 96

Company SCEE Players 1-8

Memory card Link-up Mouse Multitap

Pretty damn fine basketball game with some excellent attention to detail.

Total NBA 97

■ Company SCEE ■ Players 1-8

Memory card ✓ Link-up × Mouse × Multitap ✓
Enough improved graphics and gameplay to make it a better game.

Tokyo Highway Battle

■ Company THQ ■ Players 1
Memory cardv Link-up× Mouse× Multitap×
Kind of a sub-Rage Racer game with average graphics.

Toshinden 3

■ Company SCEE ■ Players 1-2

Memory card ✓ Link-up × Mouse × Multitap ×

Derivative fighting game that would take a pasting from Namco any day... 76%

Toshinden Kids

Company Takara Players 1-2

Memory card Link-up Mouse Multitap N

Polished but simple version of Toshinden aimed at younger gamers.

Transport Tycoon

■ Company Ocean ■ Players 1-4
Memory card Link-up Mouse Multitap Build roads, railways, docks and airports in this great God sim.

■ Company GT ■ Players 1-4
Memory card ✓ Link-up × Mouse × Multitap ✓
Platformer that has good ideas, but just not enough immediate action.

57%

True Pinball

■ Company Ocean ■ Players 1
Memory card ✓ Link-up × Mouse × Multitap ×
It may have four tables, it may be a good game, but The Web is better.

Tunnel B1

■ Company Ocean ■ Players 1
Memory card√ Link-up× Mouse× Multitap×
WipEout breeds with Doom in this high speed shoot 'em up.

89%

Twin Bee

import

■ Company Konami ■ Players 1-2
Memory card ✓ Link-up × Mouse × Multitap ×
Two shooting styles sadly don't make this dated game any better to play... 55%

Twisted Metal

■ Company SCEE ■ Players 1-2
Memory card Link-up Mouse Multitap
Destroy the suburbs in this Mad Max-style car battle

Twisted Metal 2

■ Company SCEE ■ Players 1-2
Memory card✓ Link-up× Mouse× Multitap×
Good sequel even grander in thrills and spills than the original.

88%

Two-Ten Kaku

■ Company Club Dep ■ Players 1-4
Memory card✓ Link-up× Mouse× Multitap×
Run of the mill vertical shoot 'em up offers nothing new.

import

■ Company Eidos ■ Players 1
Memory card✓ Link-up× Mouse× Multitap×
Bigger and bolder than the classic original. Lara's back!

Tomb Raider 2



Key:

Chart

What's everyone else buying?



Grand Theft Auto: crime doesn't pay. It'll cost you 40 notes





TOCA Touring Car: ace race

(NE) New Entry

(RE) Re-Entry

(4) Position Last Month

(-) Same Position

1. (7) Grand Theft Auto (BMG) In with an assassin's bullet

2. (1) FIFA 98: Road to World Cup (EA) lt's gone down! Surely a penalty!

3. (-) Tomb Raider 2 (Eidos) Lara goes down. We wish...

4. (-) TOCA Touring Car (Codemasters)Slick racer is very cool.

5. (-) Time Crisis (Sony) The best shoot 'em up around

6. (-) Crash Bandicoot 2 (Sony) Super furry animal.

7. (2) Final Fantasy VII (Sony) Sliding down the charts at last

8. (RE) Int Track and Field (Platinum) Don't get Nagano. Buy this instead.

9. (NE) Res Evil: director's cut (Virgin) Should keep ya going until number two.

10. (RE) Rayman (Platinum) Words fail us. Except this one: shite. **Vandal Hearts** ■ Company Konami ■ Players 1

Memory card ✓ Link-up× Mouse× Multitap×
Average graphics don't spoil playable and engrossing role-playing game. Victory Boxing ■ Company JVC ■ Players 1-2

Memory card Link-up Mouse Multitap Deeper than a lot of fighting games and takes some getting into.

Virtual Golf ■ Company Core Design ■ Players 1-4
Memory card Link-up Mouse Multitap Nowhere near as good as the excellent Actua Golf.

57%

Virtual Pool ■ Company Interplay ■ Players 1-2
Memory card Link-up Mouse Multitap Multi

This is a great pool game which is a pretty realistic simulation.

85%

V-Rally

Company Ocean Players 1-4
Memory card Link-up Mouse Multitap Seat-of-the-pants racing, 40 separate stages to keep you busy!





Odd job games

Weird jap games where you do dull 9-5 in your leisure time...

1. Burger Burger Yup, it's the world's first 'hamburger simulation'. You design thrombosisinducing snacks, design uniforms and stuff, and then it's go, go, go. Sell those burgers!



2. Let's make a school! Yes, let's! And you thought school was a depressing place filled with bored kids and depressed underpaid teachers. Nope, it's fun. Apparently.



3. Convenience 2 Come on, own up. Who thought this 'un up? We can imagine it now: hammer the X button to stack those shelves, hit circle to politely greet customers, hold square to stare at the telly in boredom when business is slow...



4. Go by Train

not.

You have to drive a train. Oh yes. And the white knuckle excitement comes from trying to stop it on the line. One metre forward and you're fired. We kid you

5. My Home Dream You mean 'my dream home', surely? If interior design and furnishings are your bag, this'll spice up your 'Station. But we ain't so



■ Company Interplay ■ Players 1-2
Memory card Link-up× Mouse× Multitap× A fine conversion of the sport, but unlikely to attract too many Brits.

Company Acclaim Players 1-2 Memory card Link-up Mouse Multitap Mediocre tennis sim that's hard to be bothered about at all.

75%

Warcraft 2

■ Company EA ■ Players 1

Memory card ✓ Link-up× Mouse× Multitap×

Excellent strategy game. No mouse/two-player link detract from gameplay.

Wargods

Company GT Players 1-2
Memory card Link-up Mouse Multitap X
3D fighting game with mushy graphics and lousy gameplay.

Warhammer

Company Mindscape Players 1
Memory card Link-up Mouse Multitap X
Not much too look at, but depth of gameplay means it has more to offer. 86%

Warhawk

Company SCEE Players 1
Memory cards/ Link-up/ Mouse/ Multitap/
Instantly playable, though controls are tricky at first.

WCW vs The World ■ Company THQ ■ Players 1-2
Memory card✓ Link-up× Mouse× Multitap×
Brilliant wrestling game with 60 characters. No handbags or milk stouts... ■ ■ 96

■ Company SCEE ■ Players 1

Memory card ✓ Link-up × Mouse × Multitap ×

Excellent RPG with nice graphics and huge amounts of addictive gameplay. 91%

Williams Arcade Classics

■ Company GT ■ Players 1-2

Memory card ✓ Link-up× Mouse× Multitap×

Retro compilation with five good games out of six, including Defender...

Wing Commander III

■ Company EA ■ Players 1

Memory card ✓ Link-up × Mouse × Multitap ×

Superb movie sequences mix it with poor gameplay in this space opera.

Wing Commander IV

Company EA ■ Players 1
Memory card Link-up Mouse Multitap
Better full motion video sequences... but worse gameplay.

Wingover

■ Company JVC ■ Players 1-2
Memory card ✓ Link-up× Mouse× Multitap×
Boring flying game overshadowed by Air Combat 2.

Company Psygnosis Players 1-2 Special NegCon Memory card Link-up Mouse Multitap Ultra-fast, ultra-stylish racer. A must for speed freaks... 78%

WipEout 2097

■ Company Psygnosis ■ Players 1-2 ■ Special NegCon/Wheel Memory card Link-up Mouse Multitap X Bigger and better in every way than its great predecessor.





Winner A

World Cup Golf

■ Company US Gold ■ Players 1-8
Memory card Link-up X Mouse X Multitap X
Great graphics, but some of the courses can be imprecise.

World League Basketball

■ Company Mindscape ■ Players 1-8
Memory card ✓ Link-up× Mouse× Multitap ✓
World League Basketball? We'd rather down a pint of dog jism, thanks.

■ Company Ocean ■ Players 1-4
Memory card✓ Link-up× Mouse× Multitap×
Multiplayer joy will be yours to savour in this fabulous battle game... 270/

WWF in your House ■ Company Acclaim ■ Players 1-4
Memory card Link-up Mouse Multitap
Well below average wrestling game. **WWF Wrestlemania**

■ Company Acclaim ■ Players 1-4
Memory card Link-up Mouse Multitap
Entertaining fighting game with some pretty deadly special moves.

Company Team 17/Ocean Players 1-2
Memory card Link-up× Mouse× Multitap×
A tedious shoot 'em up which is just way too difficult to master... X-Com: Enemy Unknown

■ Company Microprose Players 1

Memory card Link-up× Mouse Multitap×
Enjoy strategy gaming at its very best as you take on alien invaders

Retro

How we used to play...

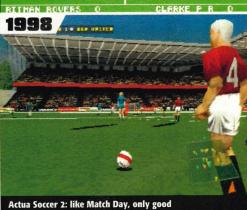
Game Name: Company: Year: **Format:**

Match Day Ocean 1984

Commodore 64, Spectrum, Amstrad

Would Bazza Davies be wowing at our silky skills from that era are now doing their dribbling in ing that, we'll still stick to Actua 2...





X-Com: Terror from the Deep	£44.	99
■ Company Microprose ■ Players 1 Memory card Link-up× Mouse× Multitap× Pretty much X-Com: Enemy Unknown played underwater		82%
Xevious 3D/G+		
■ Company Namco ■ Players 1-2 Memory card / Link-up / Mouse / Multitap / Kevious gets a dull and uninspiring 3D makeover in retro comp	ilation.	port 60%
Z	£39.	99
■ Company SCEE ■ Players 1 Memory card Link-up× Mouse× Multitap× Robots slug it out in this tricky strategy effort.		80%
Zeitgeist [Jupiter Strike]	£39.5	19
■ Company Acclaim ■ Players 1 Memory card Link-up Mouse Multitap X Slow, clumsy 3D shooting game which seriously lacks appeal.		43%
Zero Divide	£44.	99
■ Company Ocean ■ Players 1-2 Memory card Link-up Mouse Multitap X A sound enough fighting game, but nothing special.		72%

Classic PlayStation gameplays:

#5 Twisted Metal



By: Sony Costs: 634.99 Players: 1-2 First Out: March 1997

What we said then:

'Certainly one of the most immediate and playable arcade racers around... It's bigger and badder than the original with complete freedom to explore – and multiplayer kicks'

The story so far Pure mayhem. Against mates Twisted Metal World Tour is a star performer. But what if you've pumped it

for hours and want a little bit more. Howz about felling France's number one monument – the Eiffel Tower?

















That magic moment [1] Head up the main street with fiends on yer tail [2] Stop to grab weapons at the fountains [3] Then teleport from the tower's base [4] Watch out! Inside enemies lie in wait [5] Eat napalm Grim Boy [6] Drop a remote bomb [7] Detonate it and watch the sucka blow [8] The tower has tumbled [8] So use it as a bridge to get to the rooftops. Cool

Why we like it It's gotta be in the top five games we play after the pub. Tasty, meaty goodness that's well twisted.



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FIGHTING FORCE 92%	Play
FINAL FANTASY 7 98%	PLAYST
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NBA LIVE 98
NEED FOR SPEED 2 92%
NEED FOR SPEED 3 •
NHL BREAKAWAY 98 88%
NIGHTMARE CREATURES
NUCLEAR STRIKE 95%
ODDWORLDS: ABE'S ODDYSEE
OVERBOARD 90%
PANDEMONIUM 2 95%
PARAPPA THE RAPPER 90%

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PGA TOUR GOLF 98
PREMIER MANAGER 98

PRO PINBALL - TIMESHOCK • PROJECT OVERKILL 89%

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